



*TOMORROW
starts here.*

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Cisco UCS Network Performance Optimisation and Best Practices for VMware

BRKCOM-2015

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#clmel

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Agenda

- Server to Server East West Traffic Flow Architecture
 - Why it is important
 - UCS Flat Network Topology Comparing to Legacy
- Overview of UCS B series Connectivity Flexibility
- Latency Test Configuration and Results
- VM Migration Configurations Test Results for East-West Traffic Flow
- Best Practices and Observations to Achieve the Greatest Impact on East-West Traffic



A long-exposure photograph of a city street at night. The foreground is filled with vibrant, multi-colored light trails from moving vehicles, creating a sense of dynamic motion. In the background, a modern pedestrian bridge with blue lighting spans the street. Tall buildings with illuminated windows and storefronts line the street, and several flags are visible on the left side.

East-West Traffic Architecture

East-West Traffic Flow, Why Do You Care?

- East-West Data Traffic flow represents increasing amount of data centre LAN traffic, up to 80%
 - Growth of virtualisation
 - New requirements for back end communication networks, Storage, Big Data, Cloud
- Traffic between servers inside the data centre
- Application Architectures are changing – distributed API
- Traffic between servers and storage inside the data centre
 - Storage synchronisation, cluster file systems
 - Data centre storage virtualisation
- Most common use cases are virtualisation live migration
 - VMware vMotion
 - MSFT Hyper-V Live Migration

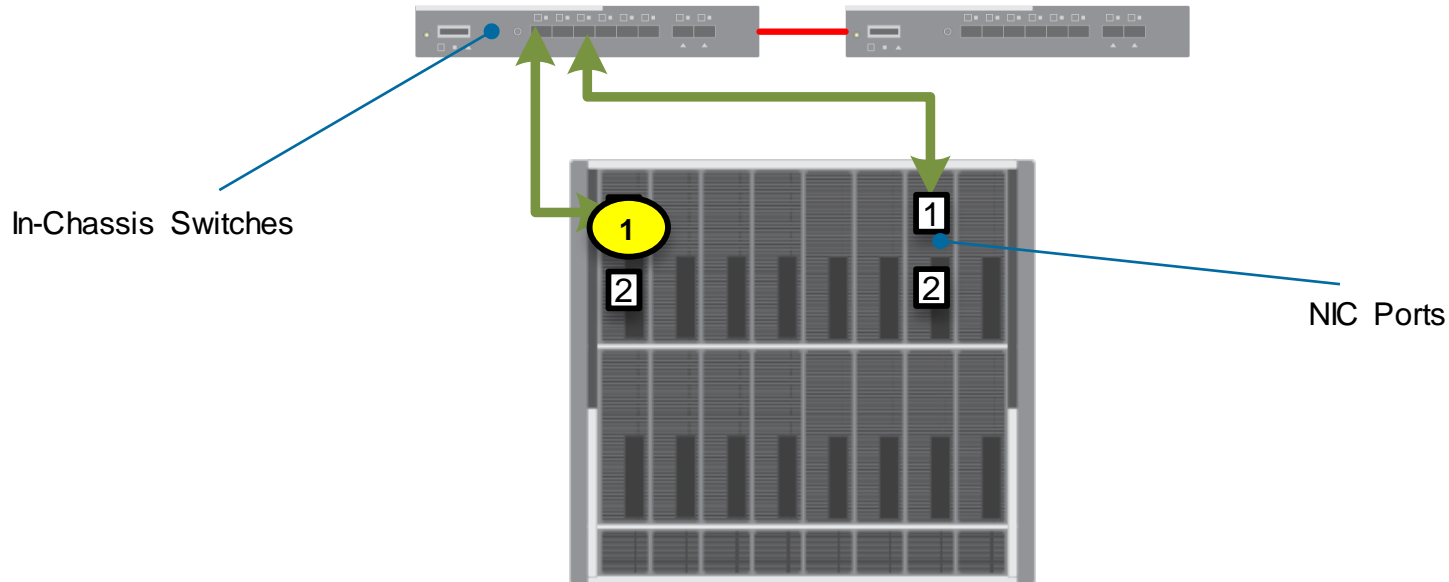
East-West Traffic Flow Requirements

- Provide low latency server to server communication
 - Need for a low latency predictable fabric
 - Reduce the number of hops between servers
- Highly available active/active data paths
- Large Layer 2 flat network design
- Host bandwidth flexibility and control



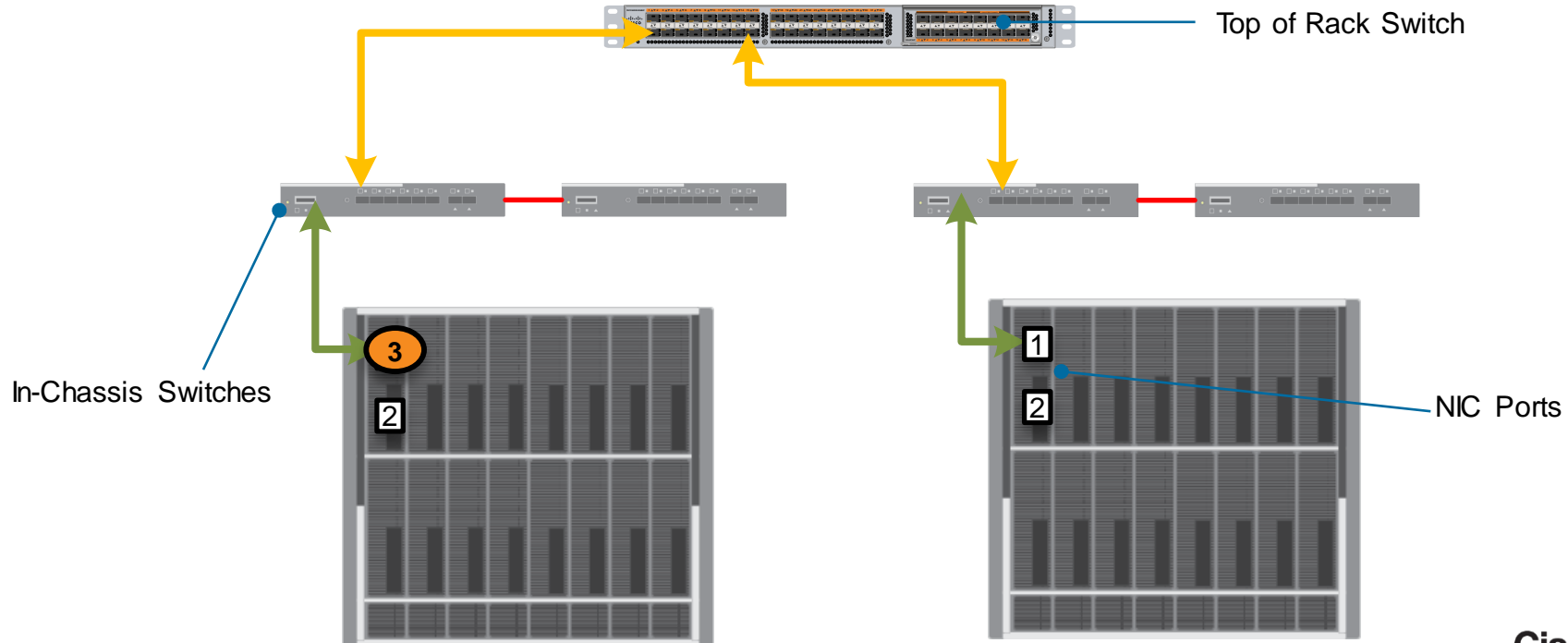
Legacy Single Chassis East-West Traffic

- Single Chassis IS the best case scenario
- Traffic between servers has to go through a L2 Switch inside the chassis
- Traffic does not traverse the midplane



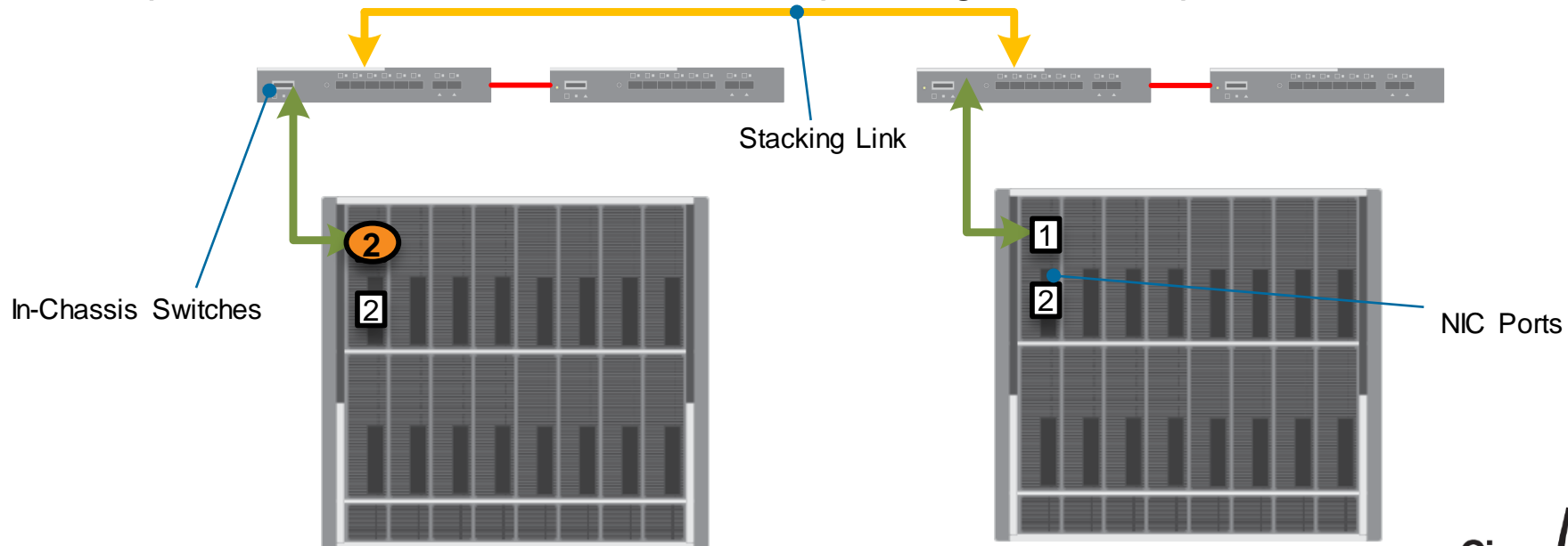
Legacy Multi Chassis East-West Traffic

- Common Data Centre Example with multiple Chassis connected to ToR Switch
- Traffic blade to blade will go through multiple switches



Legacy Multi Chassis Stacking East-West Traffic

- Hits multiple switches even with stacking
- As more stacking links are added latency and hops increase
- Hops become non-deterministic and Spanning Tree is required



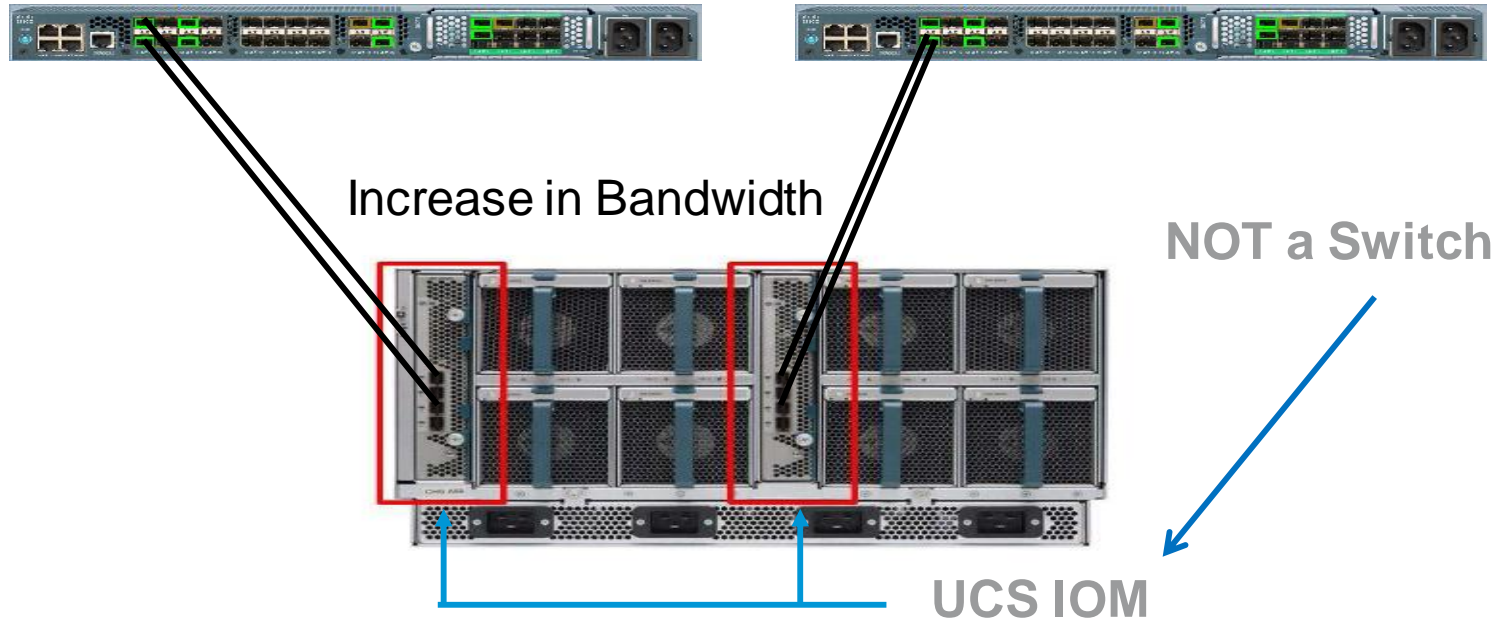
Legacy East-West Traffic Truths

- Server to Server communication optimised for only a SINGLE chassis of blades
- Chassis IO modules ARE switches (except for B22 and pass-thru modules)
- Requires many chassis switches that must be managed
- Blade Chassis to Chassis communication requires at least 2 or more hops
 - Including switch stacking
 - Increased latency
 - Non deterministic
- Customer data centres are larger than 1 chassis; must deal with this issue
- Intra chassis communication represents a small percentage of actual data flow

UCS Advantage Summary

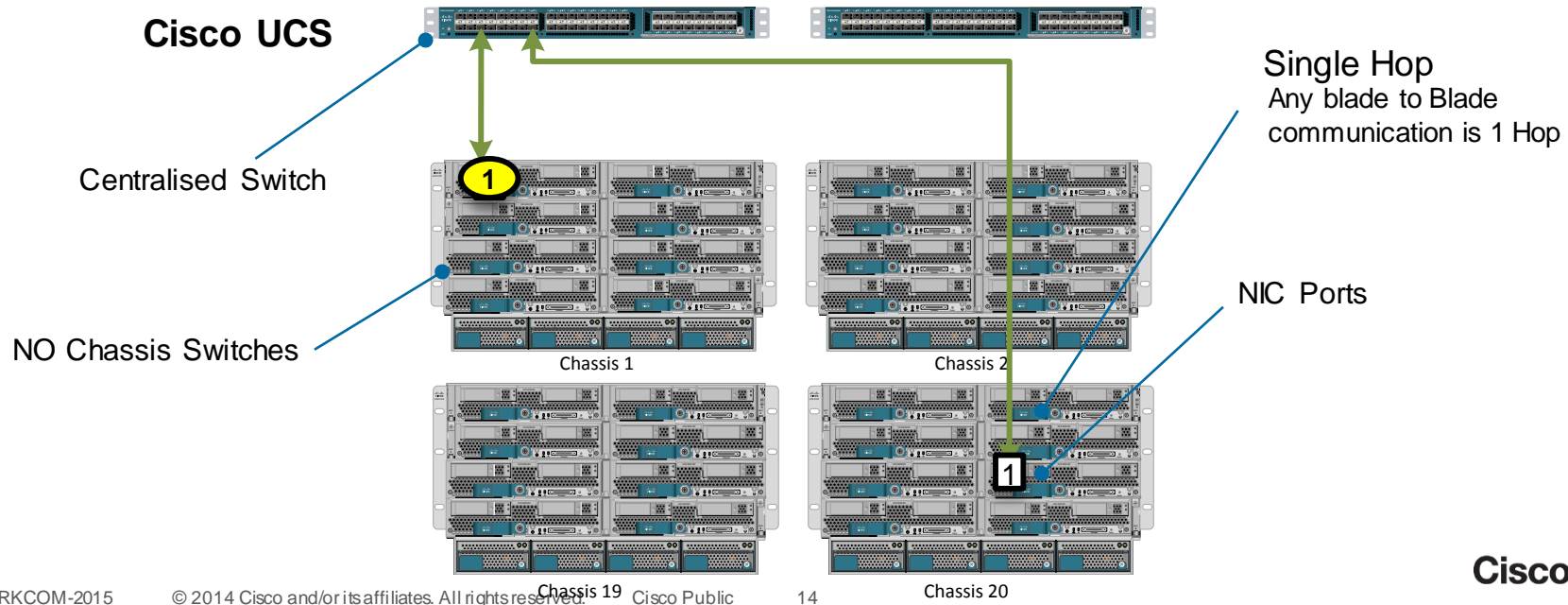
- Cisco UCS offers a single flat L2 compute network for systems up to 160 servers
- Cisco UCS offers 'right sizing' the networking providing bandwidth where it's needed, when it's needed
- Simple and flexible, logical configuration of blade I/O connectivity managed with UCS Manager

UCS Advantage Fabric Topology



UCS Optimised Flat East-West Traffic

- Cisco UCS changes the legacy constraints
- Industries flattest L2 blade to blade network – 160 servers
- Single hop and predictable latency between ANY server in domain



UCS East-West Traffic Truths

- Server to Server communication optimised for 160 blades across 20 chassis
- Chassis IO Modules are NOT switches
 - Fabric Extenders have no switching ASICs
 - Extension of the Fabric Interconnect
- Blade Chassis to Chassis communication requires only 1 hop
 - Lower system latency
 - Latency and performance predictable across entire domain
- NO Spanning Tree
 - Legacy stacking technologies require spanning-tree
 - Most legacy switches are non configurable

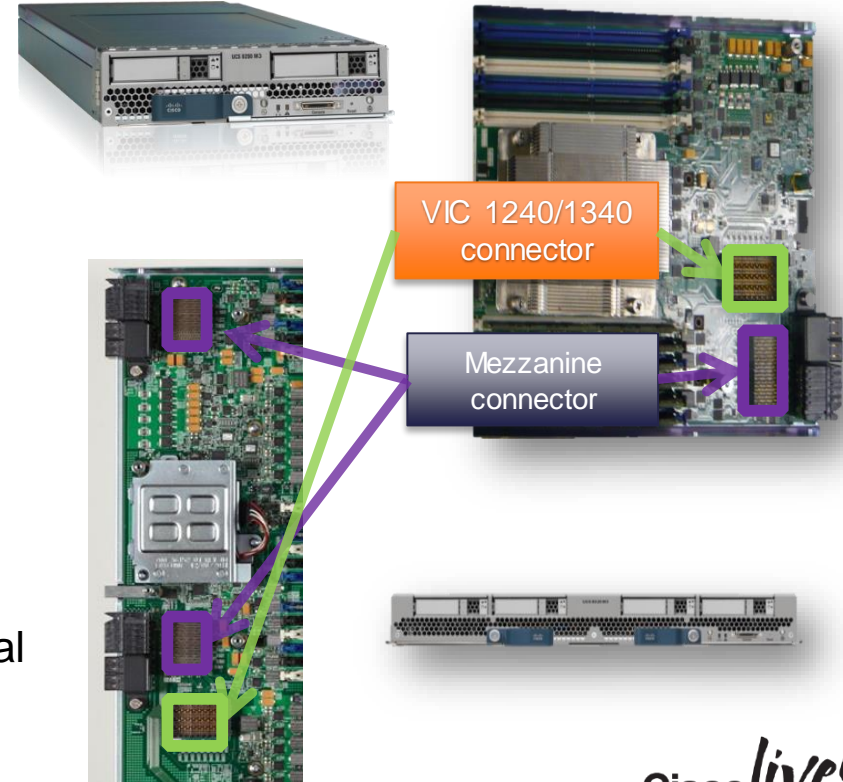


A long-exposure photograph of a city street at night. The background shows tall buildings with lit windows and a pedestrian bridge. The foreground is dominated by vibrant, multi-colored light trails from moving vehicles, creating a sense of dynamic motion. The text 'Cisco B-Series Networking Flexibility' is overlaid in white on a dark horizontal band across the middle of the image.

Cisco B-Series Networking Flexibility

UCS B-Series Network Connectivity

- UCS B200 M3/M4 Half Width blades
 - Aggregate bandwidth up to **80Gb**
 - (1) mLOM connector
 - (1) Mezzanine slot
- UCS B260/420/440 Full Width blades
 - Aggregate bandwidth up to **160Gb**
 - (1) mLOM connector
 - (2) Mezzanine slot
- UCS B460 Full Width Double Slot Blade
 - Whopping **320Gb** of aggregate bandwidth
 - (6) Mezz slots, 2 for VIC 1240 and 4 additional slots



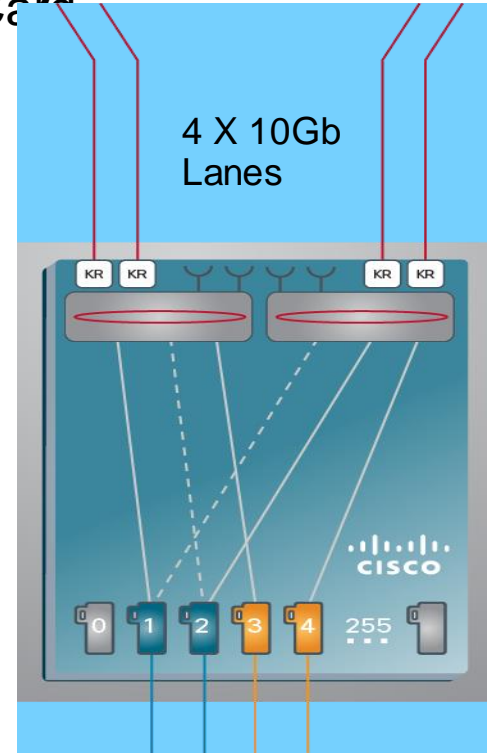
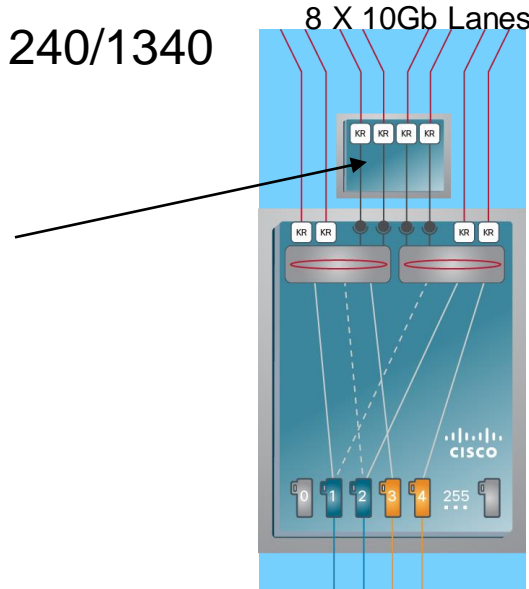
UCS Half-Height Blade Networking Options

- Cisco UCS Fabric Extender (FEX)
 - 2204 IOM 10Gb
 - 4 Uplinks / 16 Downlinks
 - 2208 IOM 10Gb
 - 8 Uplinks / 32 Downlinks
- Cisco Virtual Interface Card (VIC)
 - VIC1240/1340 10Gb
 - Up to 4 10Gb Interfaces
 - Offers 40Gb of connectivity PER Blade
 - Port Expander adds 4 additional 10Gb ports
 - VIC1280/1380 10Gb
 - Up to 8 10Gb Interfaces
 - Offers 80Gb of connectivity PER Blade
- All without adding expensive and complicated chassis switches



UCS B Series Bandwidth Scaling

- UCS B200 M3/M4 connectivity with Virtual Interface Mezz Card
 - VIC1240/1340 ships standard with B200 on Mezz Slot
 - Provides 2 10GbE links when paired to IOM 2204
 - Provides 4 10GbE links when paired to IOM 2208
- Optional Port Expander for VIC1240/1340
 - Enables 4 additional 10GbE links
 - Passive Connector
 - Fits into Mezz slot B200
- Simple to scale bandwidth
 - NO switches in chassis
 - Just increase chassis links
 - Add expander or mezz in blades



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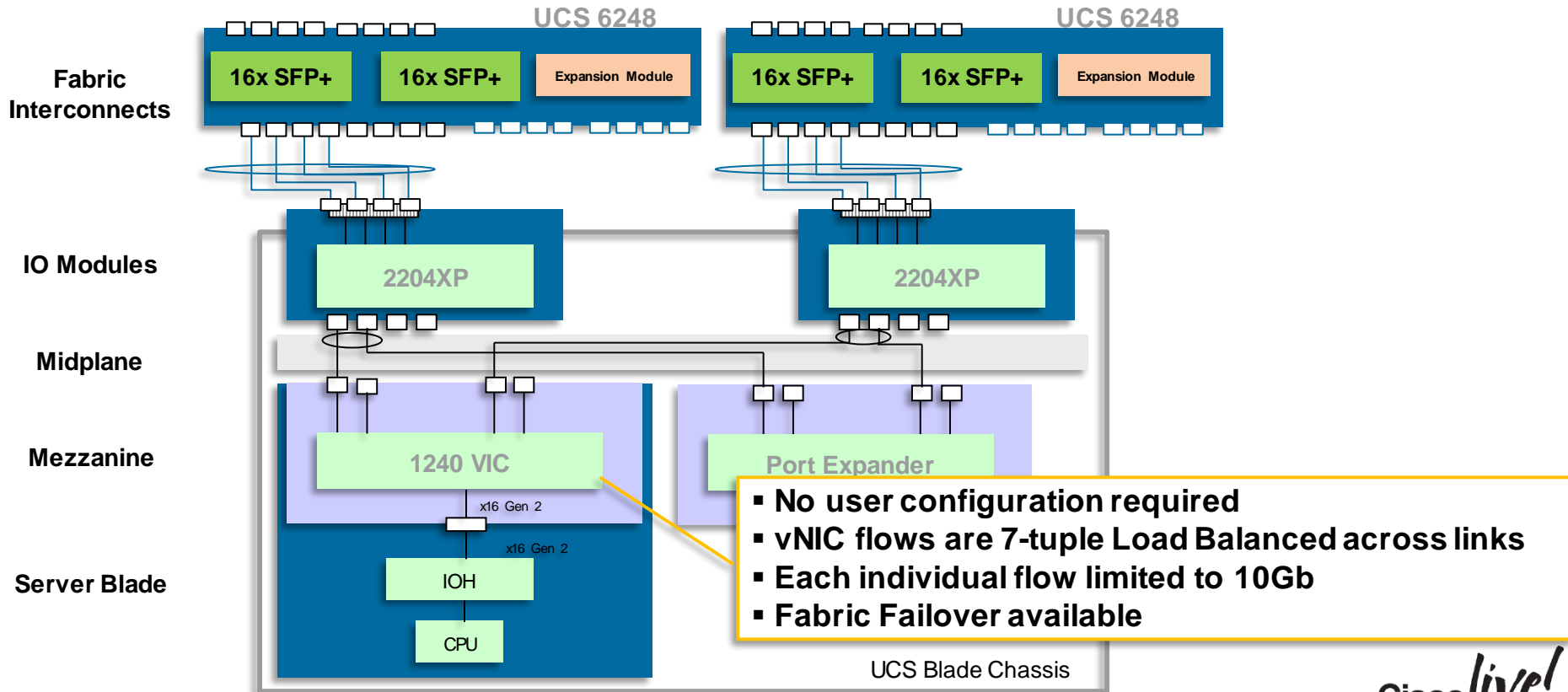
UCS B Series VIC Configuration

- VIC host ports are programmable by the Service Profile
 - OS Independent
 - No complicated BIOS configuration required
 - Place the vNICs on ANY fabric desired – not limited by Hardware placement
- Up to 256 vNIC/vHBA interfaces can be created
 - 8 reserved for internal use
 - OS limits apply
- VIC Fabric Failover (Cisco only Feature)
 - HW based NIC Teaming fail on fault
 - Enabled on each vNIC
 - Does not apply for vHBA

Fabric ID: ☐ Fabric A ☐ Fabric B ☒ Enable Failover

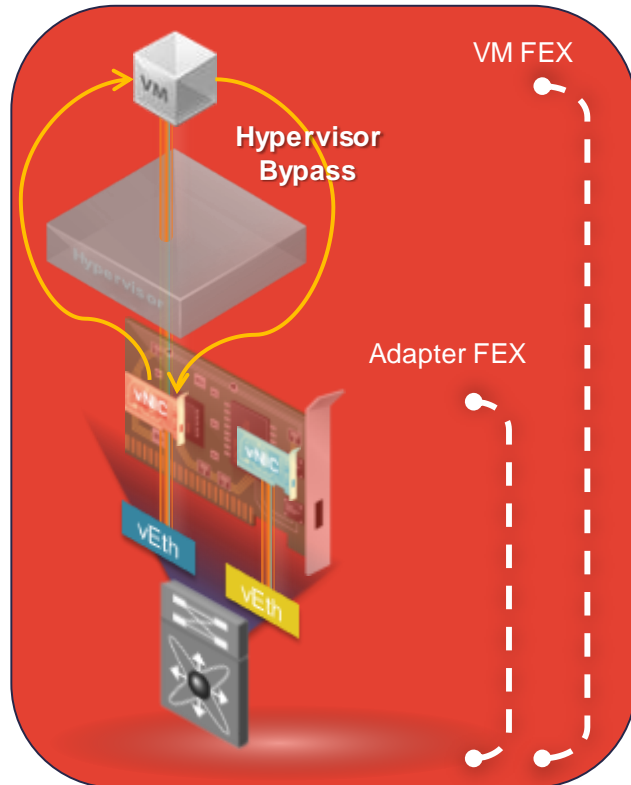
vNICs				
Filter Export Print				
Name	MAC Address	Desired Order	Actual Order	Fabric ID
vNIC Eth1	00:25:B5:00:A1:1E	1	1	A
vNIC Eth2	00:25:B5:00:A1:0E	2	2	A
vNIC Eth3	Derived	5	Unspecified	B A
vNIC Eth4	Derived	6	Unspecified	A B
vNIC Eth5	Derived	7	Unspecified	B A
vNIC Eth6	Derived	8	Unspecified	B

Block Diagram: Blade to FI Connection Test Setup



Virtualised I/O

• Improved Performance and Visibility with Cisco FEX Architecture



Features:

- Adapter FEX split a physical NIC into multiple logical NICs
- VM-FEX extends Adapter FEX technology to virtual machine
- Based on open Standards

Benefits:

- Same functionality in Physical and Virtual environments
- Increased bandwidth utilisation by sharing physical interface to multiple Applications and/or VMs
- Improved Performance and dynamic network & security policy mobility during VM migration with VM-FEX

A long-exposure photograph of a city street at night. The background shows modern buildings with lit windows and a pedestrian bridge. The foreground is dominated by vibrant, multi-colored light trails from moving vehicles, creating a sense of motion and energy.

Network Latency Test Setup and Results

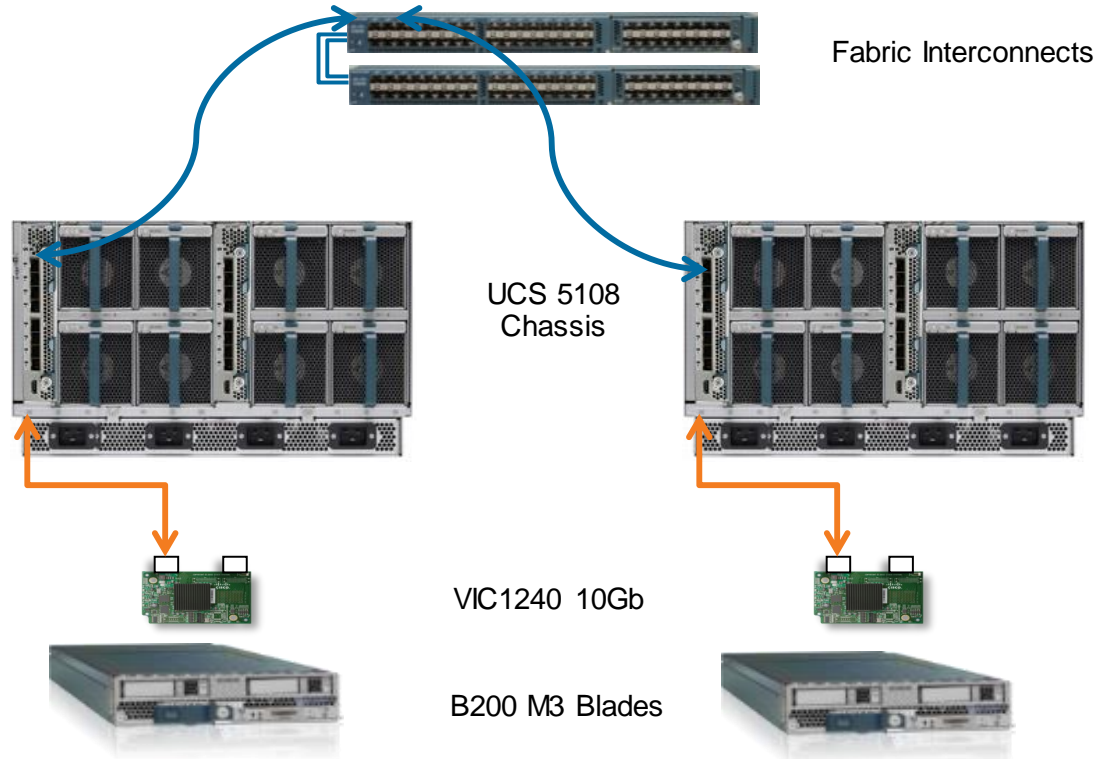
Latency Test Setup

- 2 X UCS B200 M3 with VIC1240
- 2 X 5108 Blade Chassis with 2204 Fabric Extenders
 - 1 link IOM to FI
- 1 10Gb VIC port configured on each host connected to fabric A
- Chassis to Chassis Local network communication
 - Single Fabric (A) used on all tests unless noted
- Purpose of the test
 - Determine if UCS design has more host based latency than other fabrics
 - Answer claims that Cisco UCS has higher latency for applications

Latency Test Setup

- Server BIOS optimised for Performance
 - Max Performance memory and CPU set
- OS NIC parameters set for performance
 - RX/TX Coalescing Timer –OFF
 - Forces HW to be used to measure latency
 - Interrupts localised to CPU Socket
- NetPerf used for host to host packet generation
- Ran 3 Latency measurement tests
 - UDP, TCP, TCP RTT
- 9K MTU shown for all test results
 - 1500 MTU was also tested but not shown

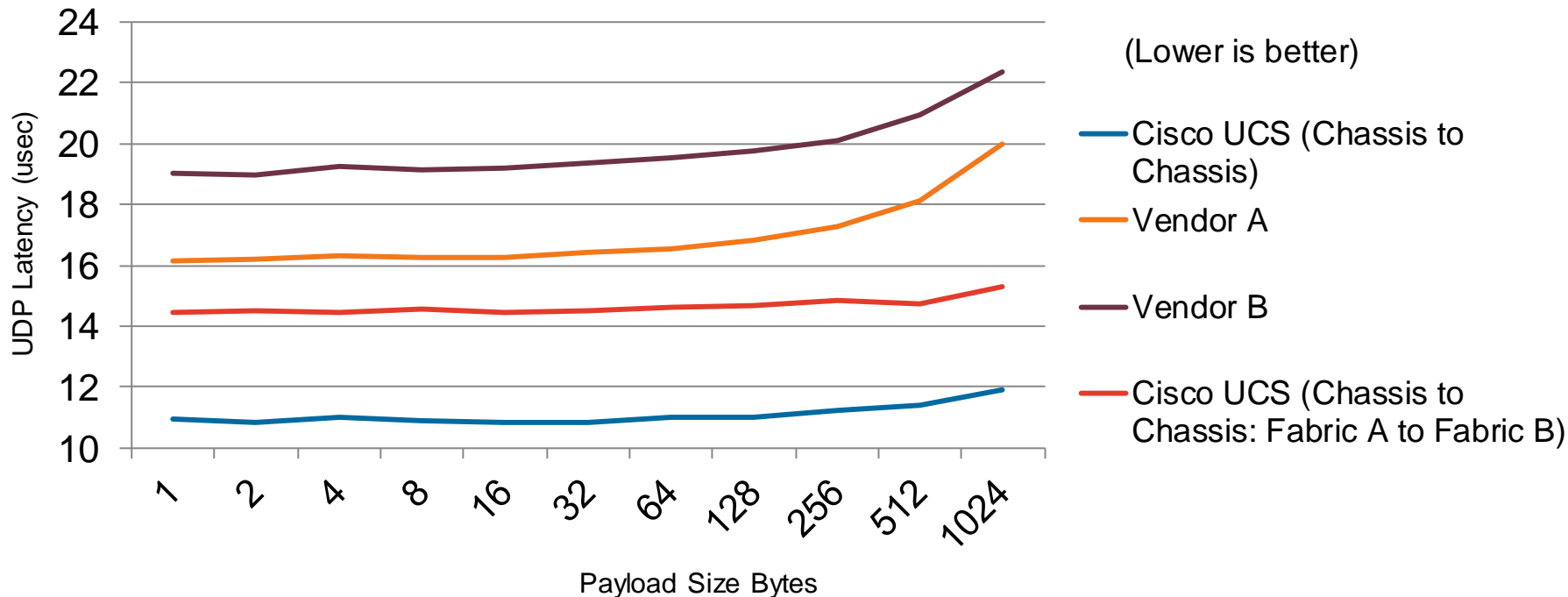
Test Architecture Overview



UDP Latency Test

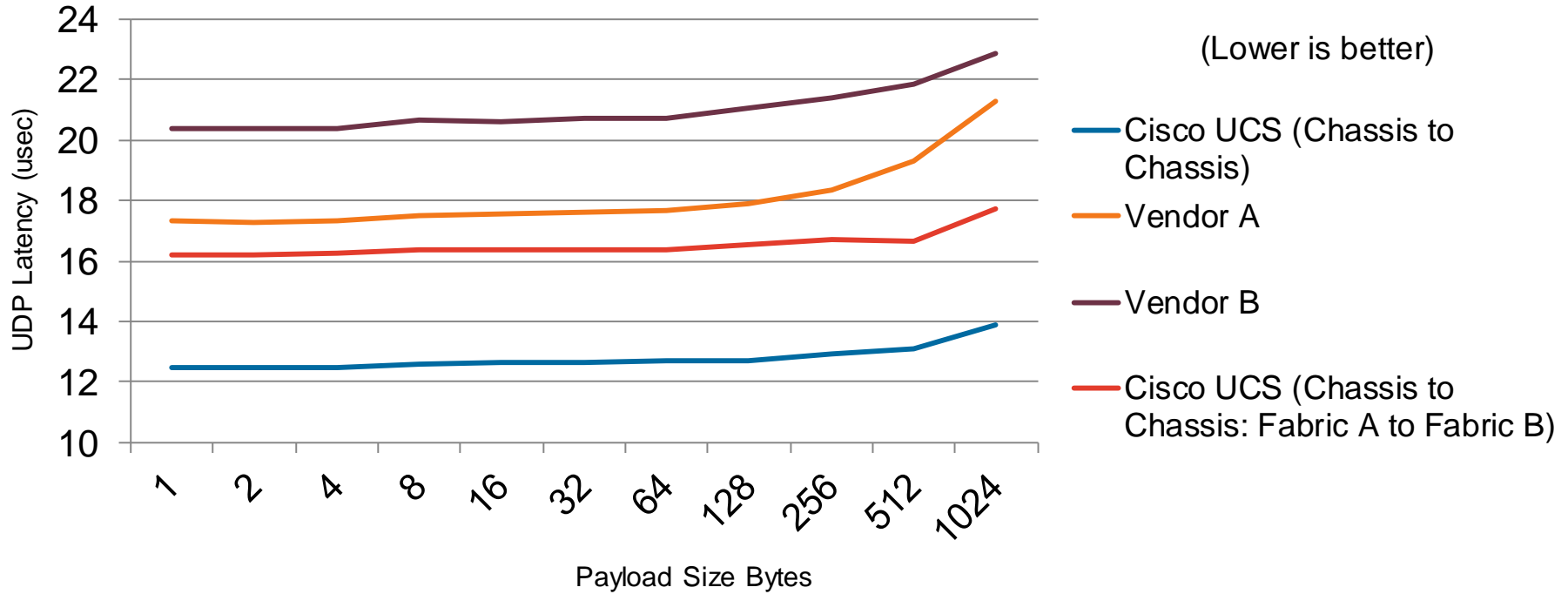
- UDP Latency
 - UDP connectionless, reliable delivery no required
 - Fire and Forget
- Application Examples
 - Streaming audio and video
 - VoIP
 - Heartbeats
 - NFS
- Incrementally increased payload size from 1 byte to 1024 bytes
- Cisco UCS Chassis to Chassis results
 - Legacy both single chassis and chassis to chassis represented

UDP Latency Test Results Chassis to Chassis



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TCP Latency Test Results Chassis to Chassis

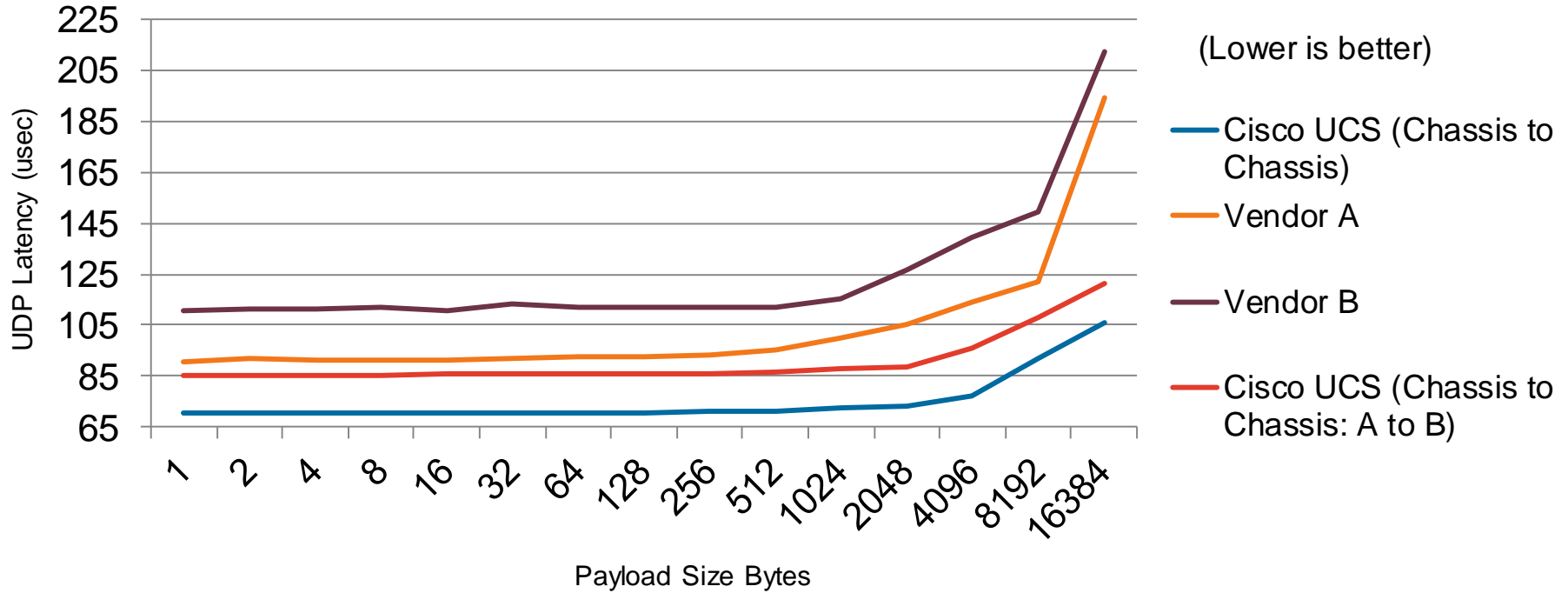


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http://www.cisco.com/c/dam/en/us/products/collateral/switches/nexus-7000-series-switches/network_latency.pdf

TCP Transaction RTT Latency Test

- TCP Transaction RTT
 - Represents the TCP connection opening, sending, receiving, closing complete round trip time
 - Ping Pong example
 - Measuring Transactional Performance
- New connection for each request/response pair, transactional workload
- Mimics web server HTTP protocol
- Incrementally increased payload size from 1 byte to 16384 bytes
 - Large payload sizes will expose switch port buffer issues
- Cisco UCS Chassis to Chassis results
 - Legacy both single chassis and chassis to chassis represented

TCP RTT Latency Test Results Chassis to Chassis



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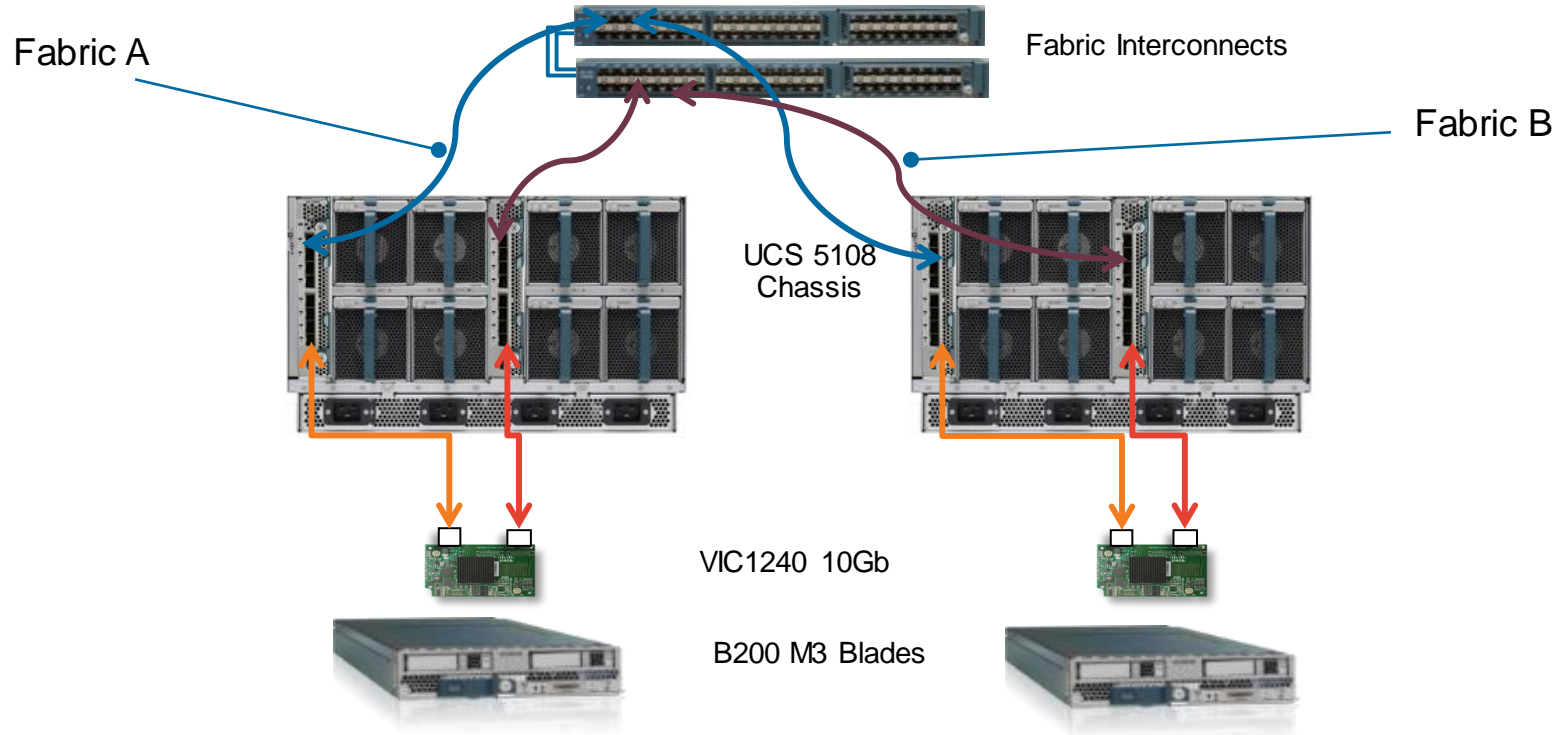
A long-exposure photograph of a city street at night. The foreground is filled with vibrant, multi-colored light trails from moving vehicles, creating a sense of motion. In the background, a pedestrian bridge spans the street, and various city buildings are illuminated with lights. The overall scene is a dynamic urban environment.

VM Migration Test Setup and Results

VM Migration Test Setup

- B200 M3 with VIC1240 + Port Expander
 - 2 X 2680 Intel Processors
 - Host 64GB RAM
 - 1,2 or 4 Ethernet vNICs configured
- 2 X 5108 Blade Chassis with 2204 Fabric Extenders
 - 1, 2 and 4 links to FI tested
- Windows 2008R2 Guest VMs running Prime95 load tool
 - Each VM running 100% memory and processor capacity
 - ESXi Host memory fully utilised
- 2 different test stacks
 - 8 VMs with 8GB memory each
 - 4 VMs with 16GB memory each

Test Architecture Overview



VM Migration Test Methodology

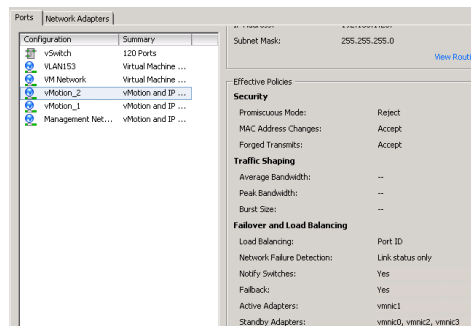
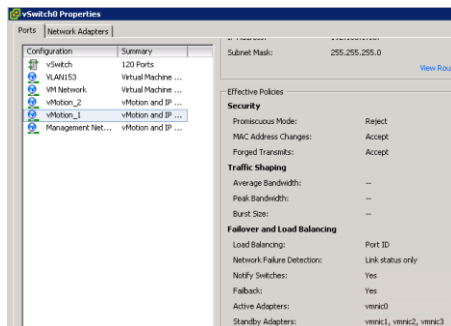
- Baseline Migration test overview
 - 2 IOM links to FI
 - 1vNIC configured and presented to VMware
 - Single vSwitch for vMotion
 - Traffic only on Fabric A for vMotion
- Why
 - Simple test setup that anyone could reproduce
 - No special benchmarking modifications or tuning
 - Mirror real world working scenarios
 - Customer inspired problem statement
 - Place busy hosts into maintenance mode and vacate VMs quickly
 - Find out the truth of claims being made against Cisco UCS network design

VM Migration Test Reliability

- How
 - VMs migrated between two blade nodes on two different chassis
 - PowerShell script to start migrations and capture times
 - Averaged times of all samples across multiple test runs
 - Pause delay between each move
- Quality
 - Obtain insight on system performance with multiple iterations of the tests
 - Each scripted test was run 5 times with 100 samples each (500 migrations minimum)
 - Nearly 30,000 samples captured across all tests
 - All samples used to calculate average migration time
 - Balances out vCenter variances
 - After each test run all hosts sat until idle and VMs rebooted

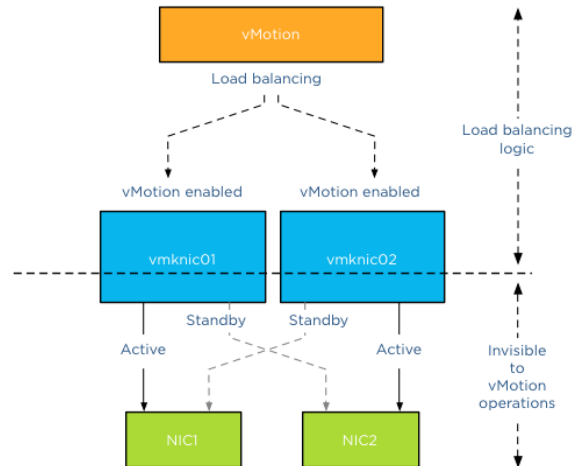
Multiple VMkernel Interfaces for vMotion

- VMware introduced multi-nic vMotion with ESX 5.0
 - using multiple 10Gb VMkernel ports designated for vMotion traffic
- Simple to configure
 - Add Physical NIC Ports to vSwitch
 - Add and configure 1st vMotion VMkernel portgroup
 - Configured NIC Teaming select 1st vmnic to active and 2nd vmnic to standby
 - Add and configure 2nd vMotion VMkernel portgroup
 - Configured NIC Teaming select 2nd vmnic to active and 1st vmnic to standby



Multiple VMkernel Interfaces for vMotion

- Mark extra NICs as standby instead of unused
 - If you lose a physical NIC no network connection issue
 - Keeps the vmotion network stable
 - NIC failure traffic is routed to other connections



VMknic

vmknic0

vmknic1

vmknic2

Active NIC

NIC1

NIC2

NIC3

Standby NIC

NIC2, NIC3

NIC1, NIC3

NIC1, NIC2

vMotion Pairing Behaviour

- vMotion vmknics are arbitrary setup by vCenter
 - No guarantee that any vmknics can communicate with any other specific vmknics
 - Placing on different subnets, likely to fail when pairings change
 - No preferred pairings of vmknics ports
 - Based on vmknics link speed and provision order (either of which may change depending on host behaviour)
 - Persistent only for a single vMotion
- ALL NICs in a cluster for vMotion must be able to communicate
 - Primary and secondary vmknics must be able to communicate on failure
- vMotion assigns a default interface on One vmknics for connection management
- VMware does not support dedicating vMotion on a specific fabric
 - No ability to prefer pairings of vmknics on a specific fabric

Multiple VMkernel Interfaces for vMotion

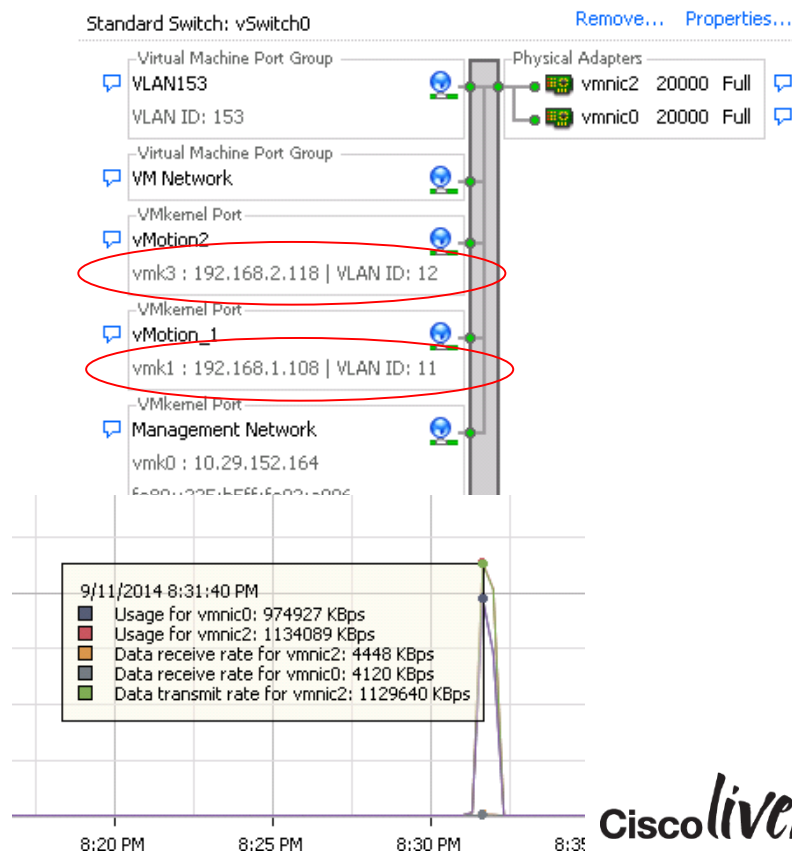
- VMware vMotion why is it not working the way I want?
- Do I put them on different subnets?
 - NO this is not supported by VMware
 - This may work but not guaranteed, may fail at any time
- VMKernel NIC pairs are made first by
 - Highest speed
 - Order of creation on the ESXi host
- vMotion distributes across all available vmknics
 - even when a single VM is migrated multiple links are used

vMotion Behaviours

- Links speed matters
 - vMotion requires 10Gb links for 8 migrations
 - Mixing NIC speeds results in reduction of 4 migrations
 - Multi NIC vMotion still caps at 8 migrations
- vMotion operations
 - Work at the vmknics level not physical layer
 - No knowledge of pnic status
 - Trusts connection from vmknics between source and destination
- Ensure successful configuration
 - Build the vNICs in the same order on all hosts
 - Make all connections identical (speed, MTU, fabric connection)
 - **Leverage UCSM LAN connection policies**

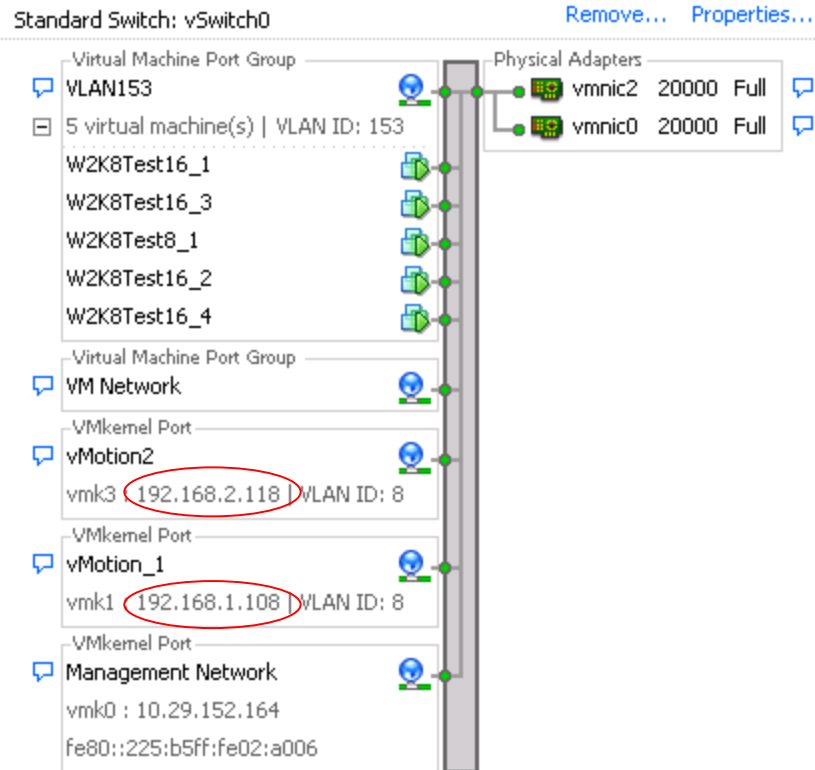
Sample Setup Scenarios

- UCS upstream 5K configured VLANs
- Separate VLAN and IP ranges
- All vMotion vmknics are pingable from each host
- Successful migrations with no errors
- Would not work if remote host lost primary NIC and standby was used with different subnet/VLAN



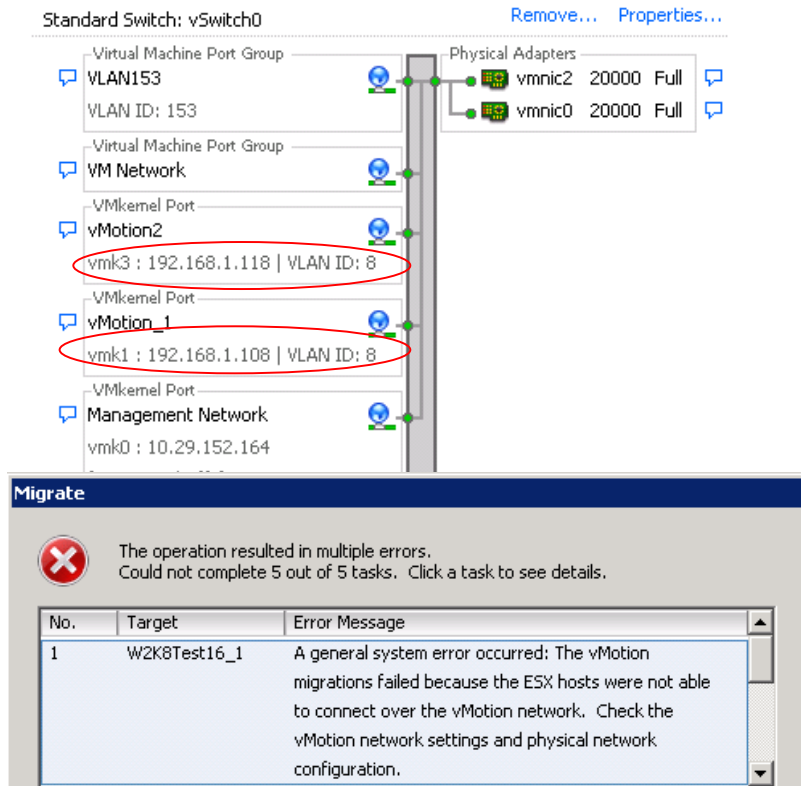
Sample Setup Scenarios

- UCS Private VLANs not configured on 5K
- Same VLAN different IP ranges
- All vMotion vmknics are pingable from each host
- Successful migrations with no errors
- Would not work if remote host lost primary NIC and standby was used with different subnet



Sample Setup Scenarios

- UCS Private VLANs not configured on 5K
- Same Subnet, Same IP ranges
- Some vMotion vmknics are NOT pingable from each host
 - vMotion2 vmknics are not reachable on each host from each other
 - All other interfaces work (local and vMotion 1 vmknics)
- Vmknics pairings going over two different fabrics that are not connected
- Migrations do NOT Work



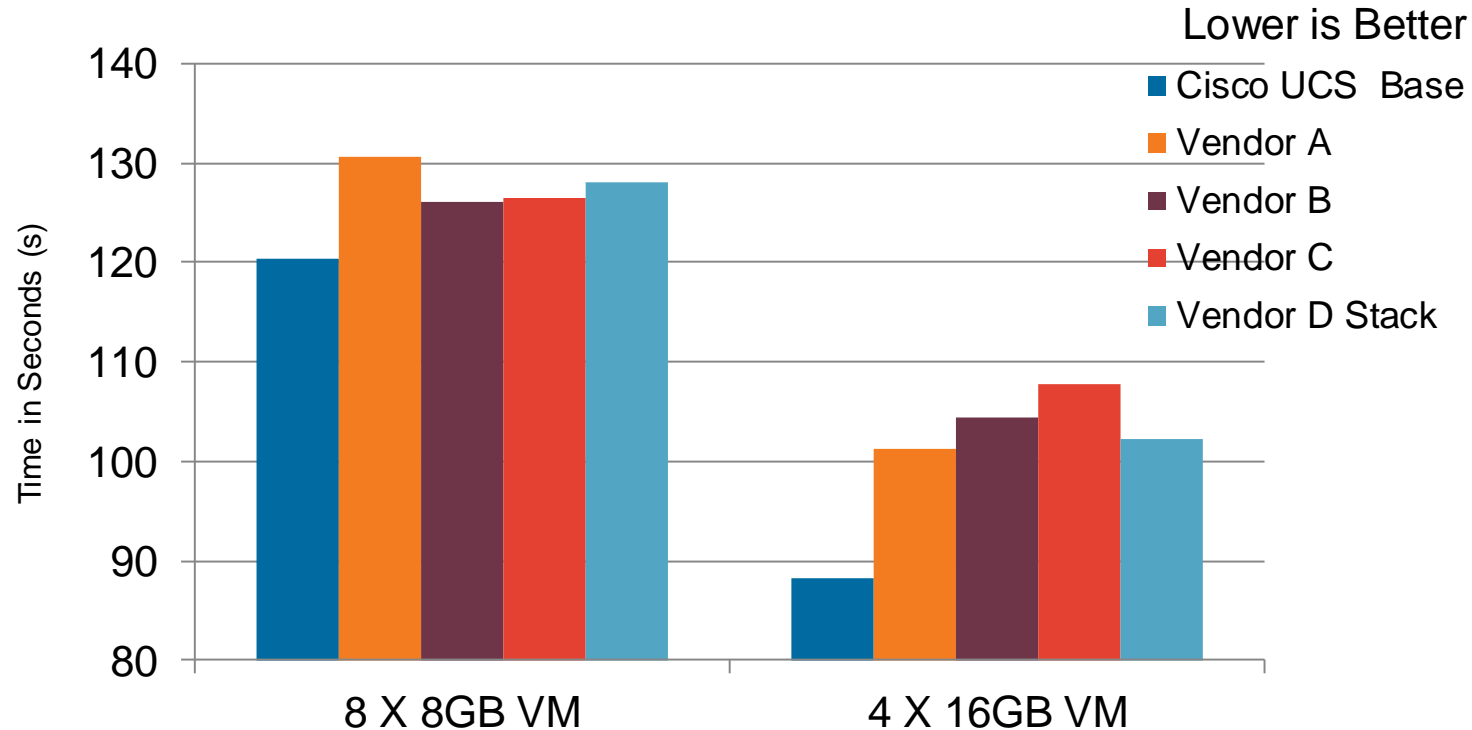


Demo Multi NIC Setup

East-West Traffic Test Objectives

- NOT a Performance benchmark of vMotion itself
- NOT a study to discover why vCenter behaves the way it does
- NOT a networking tuning benchmark effort
- Compare equally configured Legacy systems and Cisco UCS
- Performance impact on Cisco UCS with fabric tunings
 - UCS has many options and capabilities for traffic engineering
- Only observations made during testing outlined
 - Enable customers to choose configurations that provide the greatest impact to their environment

Migration Test Results Cisco and Legacy



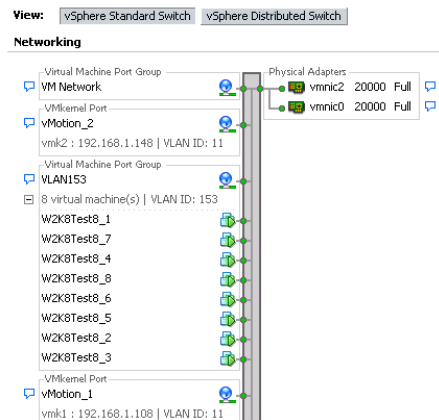
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Communication Performance Observations

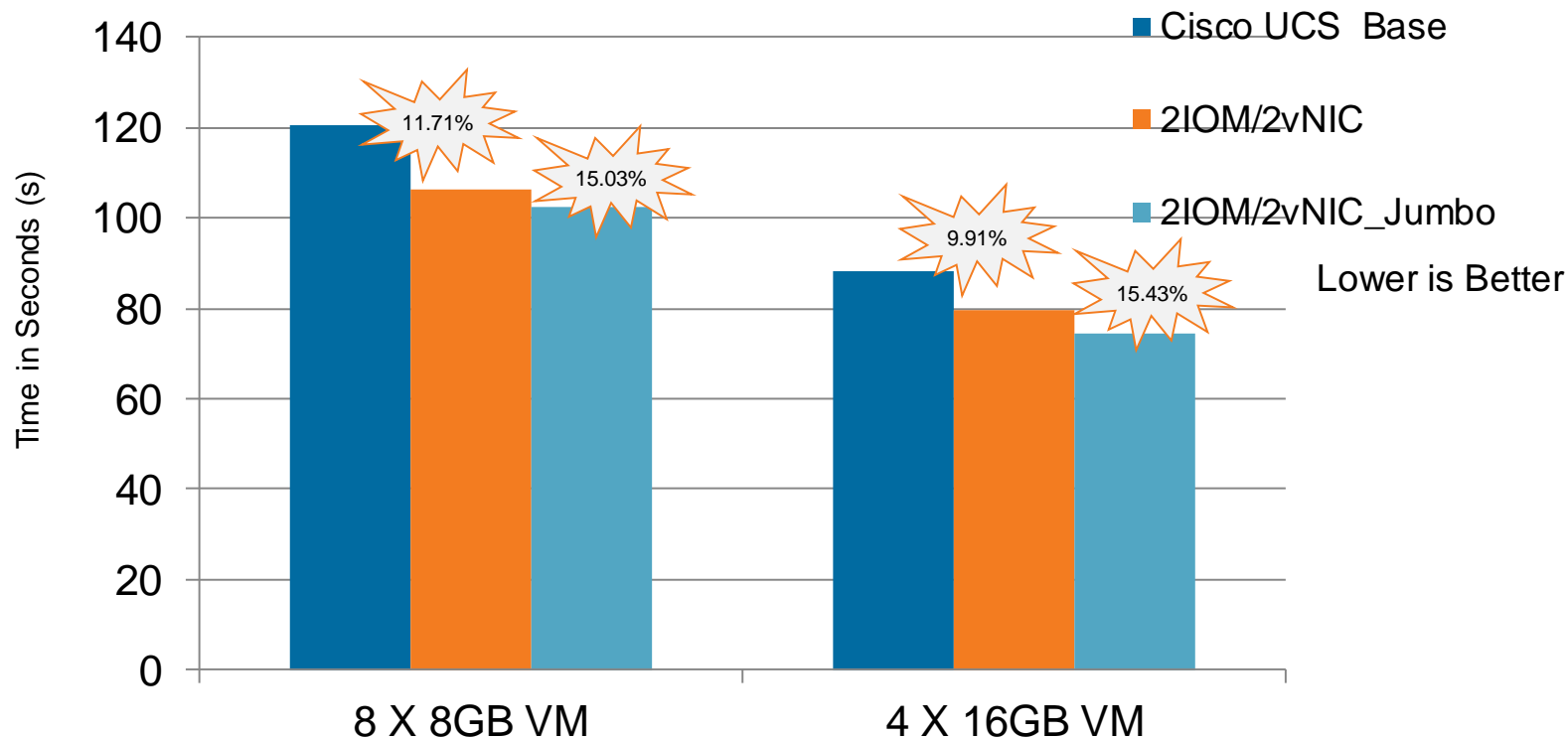
- Viewing link performance during the migration tests observed
 - Real time performance between blades and uplink ports to the other side
 - Used built in measurement tools for other vendors switches to view real time data
- UCS with 1 Link between IOM and FI with 1 vNIC
 - **Averaged 9.5Gb/s**
- Other vendor intra-chassis switch performance
 - **Averaged 5.5 and 6 Gb/s**

Migration Base Configuration

- Base system using 2 IOM uplinks
 - 1 vNIC configured with a single vSwitch dedicated for vMotion
 - Traffic running over a single dedicated fabric
-
- **What if** we create two VMkernel ports on the same vSwitch?
 - All traffic on Fabric A
 - 2 VMkernel portgroups configured
 - **What if** we configure Jumbo frames?



Migration Cisco UCS Test Base vs 2 vNIC



Source: Cisco Internal Testing

IOM Traffic Example

- Traffic is load balanced across all the available ports
 - VIC to IOM
 - IOM to FI

Single Fabric A

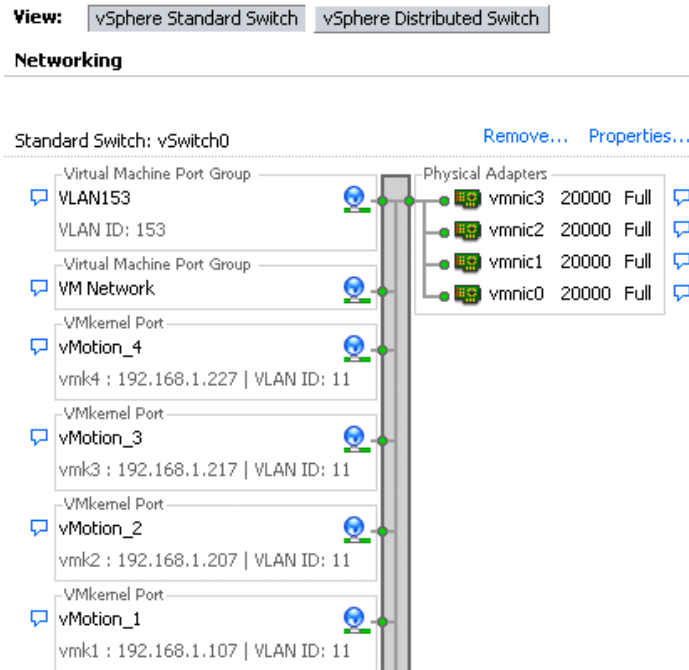
Average Bandwidth 13-14Gb/s

```
fex-1# show platform software woodside rate
```

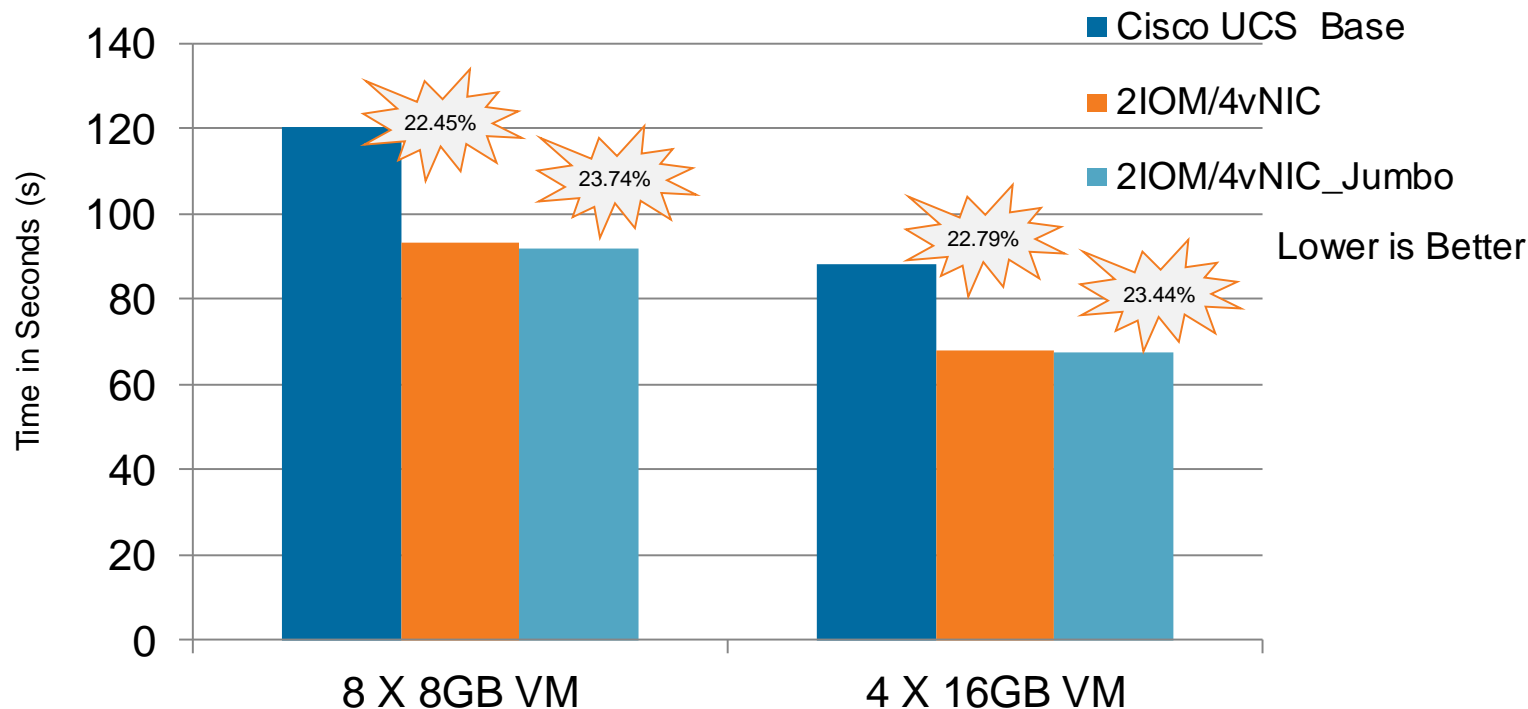
Port	Tx Packets	Tx Rate (pkts/s)	Tx Bit Rate	Rx Packets	Rx Rate (pkts/s)	Rx Bit Rate	Avg Pkt (Tx)	Avg Pkt (Rx)	Err
O-BI	25	5	4.52Kbps	21	4	4.18Kbps	93	104	
O-CI	10	2	5.66Kbps	12	2	20.43Kbps	334	1044	
O-NI1	2927298	585459	7.21Gbps	340801	68160	250.64Mbps	1519	439	
O-NIO	2505339	501067	6.16Gbps	306456	61291	201.70Mbps	1517	391	
O-HI27	17	3	5.52Kbps	0	0	0.00 bps	183	0	
O-HI26	0	0	0.00 bps	1	0	288.00 bps	0	164	
O-HI19	273030	54606	213.19Mbps	2116818	423363	5.20Gbps	468	1515	
O-HI18	520805	104161	258.97Mbps	3316024	663204	8.17Gbps	290	1520	

Migration

- **What if** we configure more VMkernel ports (4) for vMotion?
 - All traffic on Fabric A
 - 4 VMkernel portgroups configured
- **What are** the results of Jumbo and non-Jumbo frames being enabled?



Migration Cisco UCS Test Base vs 4 vNIC



Source: Cisco Internal Testing

IOM Traffic Example 4vNIC

- Traffic is load balanced across all the available ports - note no change in host port connections
- vCenter can run 4 independent TCP Flows

Single Fabric A

Average Bandwidth up to 15Gb/s

```
fex-1# show platform software woodside rate
```

Port	Tx Packets	Tx Rate (pkts/s)	Tx Bit Rate	Rx Packets	Rx Rate (pkts/s)	Rx Bit Rate	Avg Pkt (Tx)	Avg Pkt (Rx)	Err
O-BI	13	2	2.75Kbps	9	1	1.74Kbps	112	101	
O-CI	14	2	3.96Kbps	15	3	11.13Kbps	157	444	
O-NI1	238325	47665	38.28Mbps	2740896	548179	6.78Gbps	80	1527	
O-NIO	339500	67900	54.54Mbps	3507941	701588	8.68Gbps	80	1527	
O-HI27	3	0	576.00 bps	0	0	0.00 bps	100	0	
O-HI19	2971312	594262	7.35Gbps	193220	38644	31.05Mbps	1527	80	
O-HI18	3275421	655084	8.11Gbps	384595	76919	61.76Mbps	1527	80	

- **What if** we increase the IOM links from 2 to 4 and increase the number of VMkernel ports to 4?

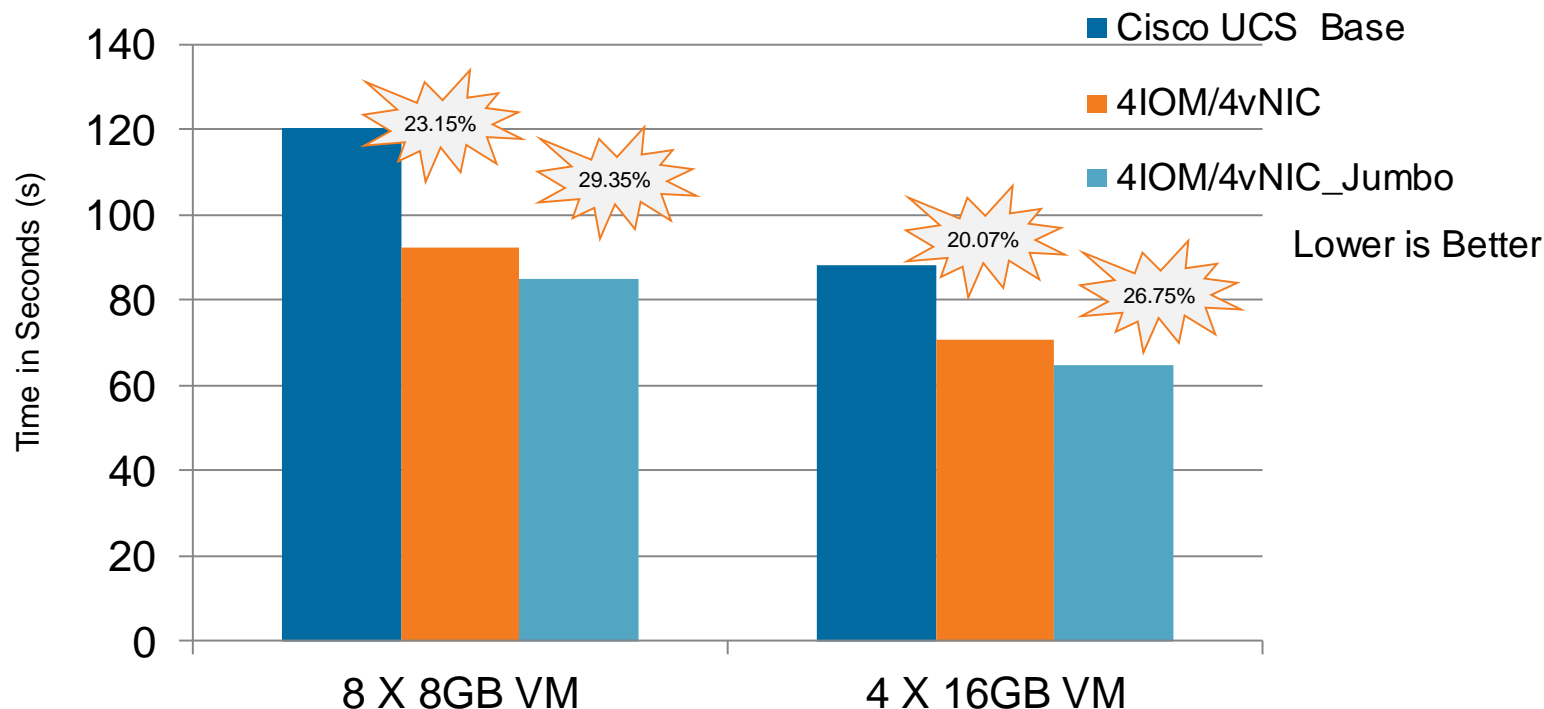
```
(FINAL POSITION TBD)      Uplink #:      1  2  3  4
                          Link status:    |  |  |  |
                          +---+---+---+---+
                          SFP:      [$] [$] [$] [$]
```

- **What if** we configure jumbo frames?



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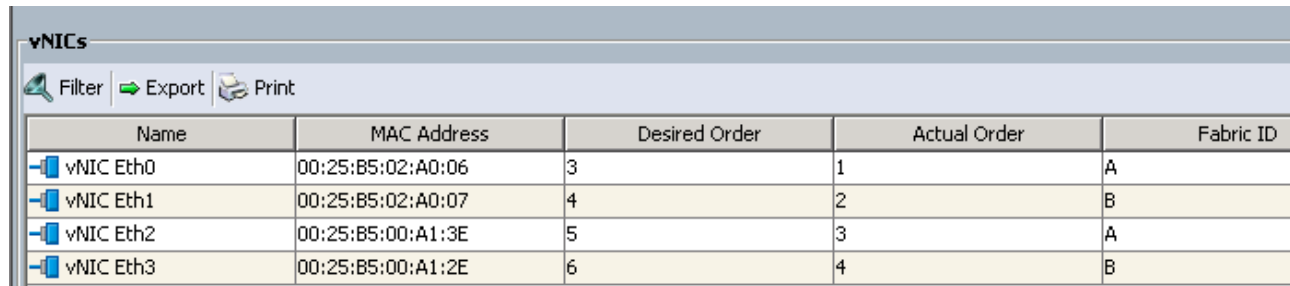
Migration Cisco UCS Test Base vs 4 vNIC_4IOM



Source: Cisco Internal Testing

Migration

- What happens now if we run the same tests but spread the VMkernel ports over both UCS Fabrics?
 - Configured both 2 and 4 VMkernel portgroups
 - Spread the Physical NIC ports over UCS Fabric A and Fabric B
- Measure using 2 IOM to FI links then 4 IOM to FI links
- Enable Jumbo frames, what happens?



The screenshot shows a management interface titled "vNICs" with a table of vNIC configurations. Above the table are buttons for "Filter", "Export", and "Print". The table has five columns: "Name", "MAC Address", "Desired Order", "Actual Order", and "Fabric ID". There are four rows of data, each with a blue folder icon to the left of the "Name" column.

Name	MAC Address	Desired Order	Actual Order	Fabric ID
vNIC Eth0	00:25:B5:02:A0:06	3	1	A
vNIC Eth1	00:25:B5:02:A0:07	4	2	B
vNIC Eth2	00:25:B5:00:A1:3E	5	3	A
vNIC Eth3	00:25:B5:00:A1:2E	6	4	B

IOM Dual Fabric Traffic Example

- Traffic is load balanced across all the available ports
- Multiple VMKernel vNICs are configured assigned to Fabric A and Fabric B

10.29.152.97 - PuTTY

Port	Tx Packets	Tx Rate (pkts/s)	Tx Bit Rate	Rx Packets	Rx Rate (pkts/s)	Rx Bit Rate
O-BI	65	13	11.12Kbps	57	11	19.60Kbps
O-CI	19	3	7.95Kbps	17	3	12.36Kbps
O-NI1	13	2	8.54Kbps	1949040	389808	4.82Gbps
O-NIO	244	48	198.25Kbps	2406090	481218	5.95Gbps
O-HI27	0	0	0.00 bps	1	0	288.00 bps
O-HI26	1	0	152.00 bps	1	0	352.00 bps
O-HI19	1941444	388288	4.80Gbps	3125	625	565.10Kbps
O-HI18	2412413	482482	5.97Gbps	2949	589	401.62Kbps

Fabric A

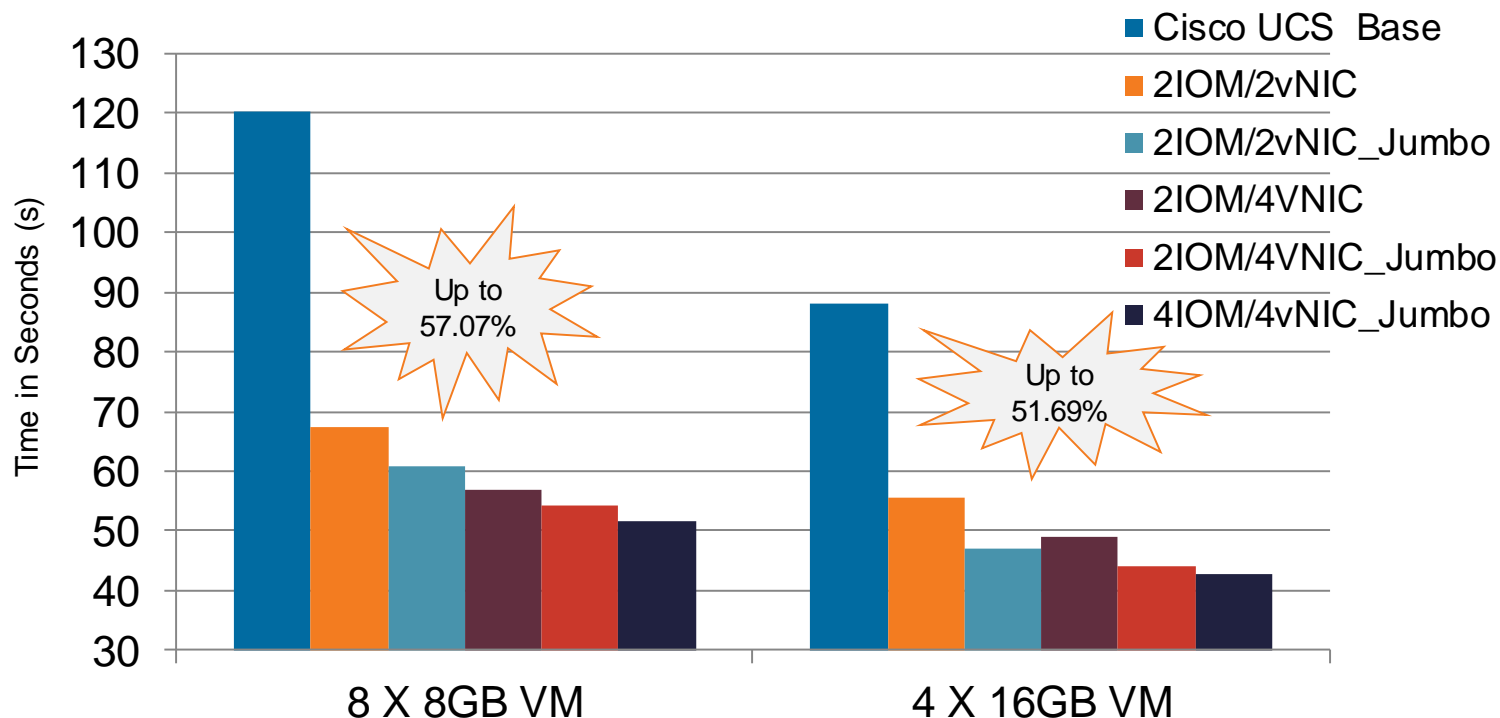
Bandwidth Average
combined fabrics
18Gb/s

Fabric B

10.29.152.96 - PuTTY

			(pkts/s)	Rate			(pkts/s)	Rate
O-BI		19	3	3.97Kbps		12	2	4.24Kbps
O-CI		12	2	3.76Kbps		17	3	13.43Kbps
O-NI1		563691	112738	90.95Mbps		2492069	498413	6.17Gbps
O-NIO		292840	58568	47.32Mbps		1782000	356400	4.41Gbps
O-HI27		8	1	2.89Kbps		0	0	0.00 bps
O-HI26		1	0	632.00 bps		0	0	0.00 bps
O-HI19		2996389	599277	7.42Gbps		417501	83500	67.32Mbps
O-HI18		1276838	255367	3.16Gbps		443908	88781	71.60Mbps

Migration Cisco UCS Test Base vs Multiple Fabrics



Source: Cisco Internal Testing

A long-exposure photograph of a city street at night. The foreground is filled with vibrant, streaky light trails from car headlights and taillights, creating a sense of motion. In the background, a multi-lane road leads towards a bridge or overpass structure. Tall buildings with lit windows and some commercial signage are visible in the distance under a dark sky. The overall scene conveys a busy urban environment.

East-West Traffic Impact Summary

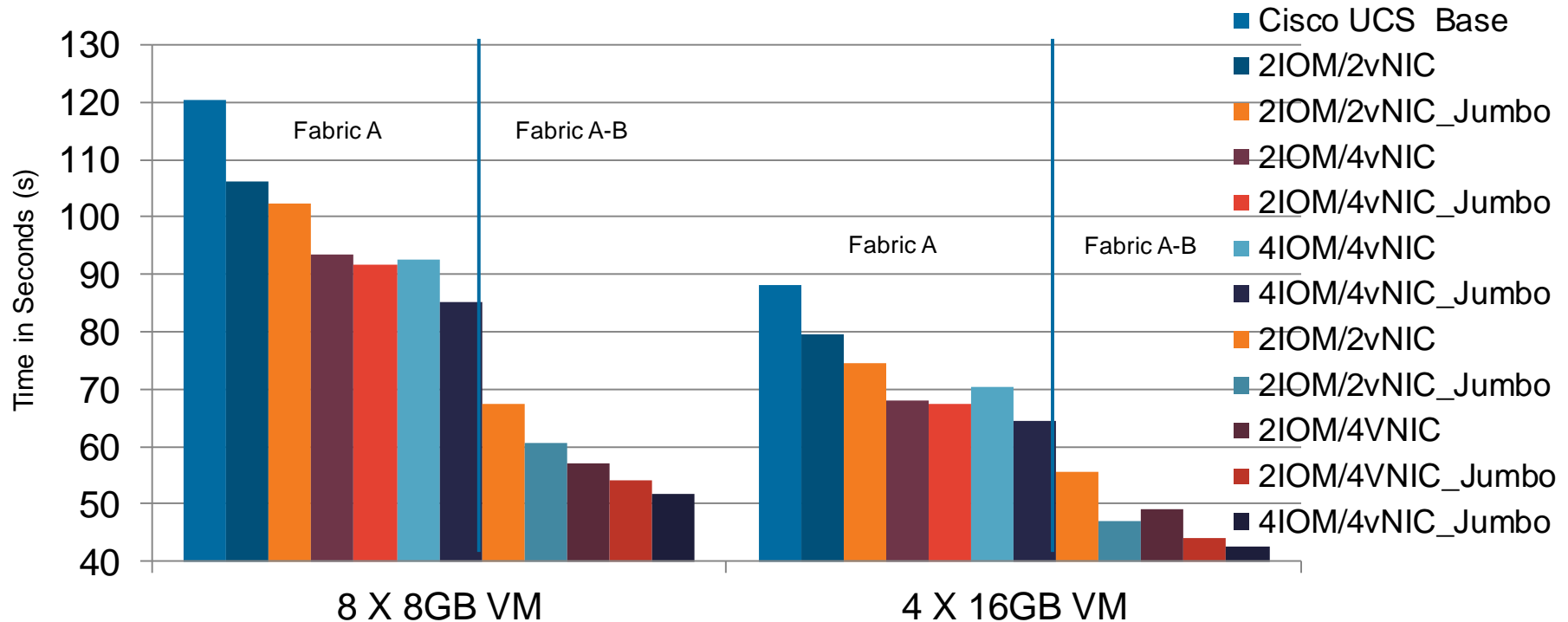
Testing Summary

- Cisco UCS outperformed legacy environments on all Latency and VM migration tests
- Cisco UCS is specifically designed for compute East-West communication
- Cisco UCS offers the most flexible networking configuration options for architects
 - Traffic Pinning
 - Manage vNIC Fabric Placement – not stuck with legacy hardware rules
 - Add more bandwidth easily with chassis to FI uplinks – NOT adding expensive switches
- Quality and Reproduction of Testing
 - Thousands of migration samples gathered then averaged
 - Removes vCenter time variances
 - Not a benchmark, anyone can replicate test setup

Observations and Recommendations

- Biggest impact is to spread load across both UCS Fabrics
 - Example 1 vNIC on Fabric A and 1 vNIC on Fabric B
 - vCenter seems to keep traffic on each respective fabric – not guaranteed
 - Traffic does not appear to cross from Fabric A to B unless there is a failure event
- Adding multiple VMkernel interfaces yields excellent results
 - Multi-NIC vMotion capability
 - Increases the number of TCP flows not subject to the 1 NIC 10Gb limit
- Adding more IOM Links do not get much performance increases without increasing the host ports as well.
- Jumbo frames have little impact on performance (2vnic/4IOM) but do make a **bigger** difference on 2vnic/2iom and 4vnic/4iom configurations.
 - Impact greater when vNIC and IOM uplinks are evenly matched

Migration Cisco UCS Test Summary of All Tests



Source: Cisco Internal Testing

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A long-exposure photograph of a city street at night. The foreground is filled with vibrant, multi-colored light trails from moving vehicles, creating a sense of motion. In the background, a modern pedestrian bridge with blue lighting spans the street. Tall buildings with illuminated windows and storefronts line the street, and several flags are visible on the left. The overall scene is a dynamic urban nightscape.

Q & A

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Thank you.



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