

# What You Make Possible



# Implementing Enterprise TelePresence and Video Communication Solution

BRKEVT-2615



# Winchester Mystery House



*Winchester Mystery House*



*San Jose, California*





# The Vision

“Every visual communications device, able to talk to any visual communications device, in any location, over any network, in any configuration.”



# Fundamental to a Pervasive Video World

**Quality**



**Availability**



**Simplicity**

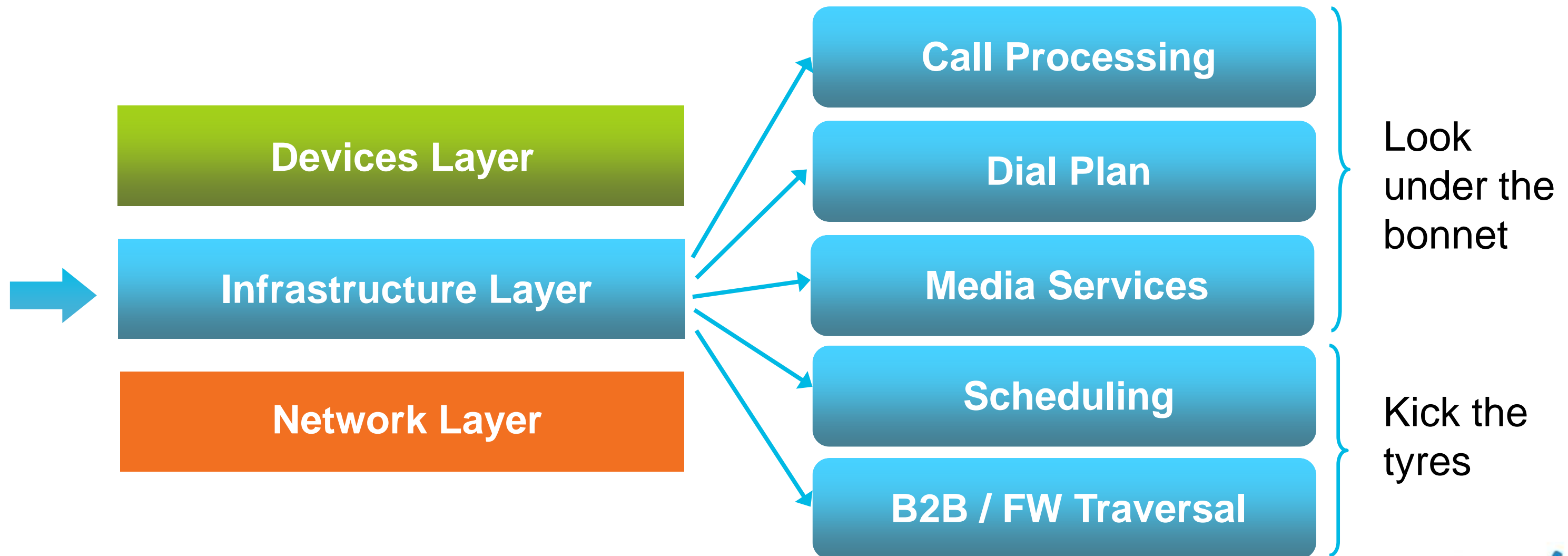


**Reliability**



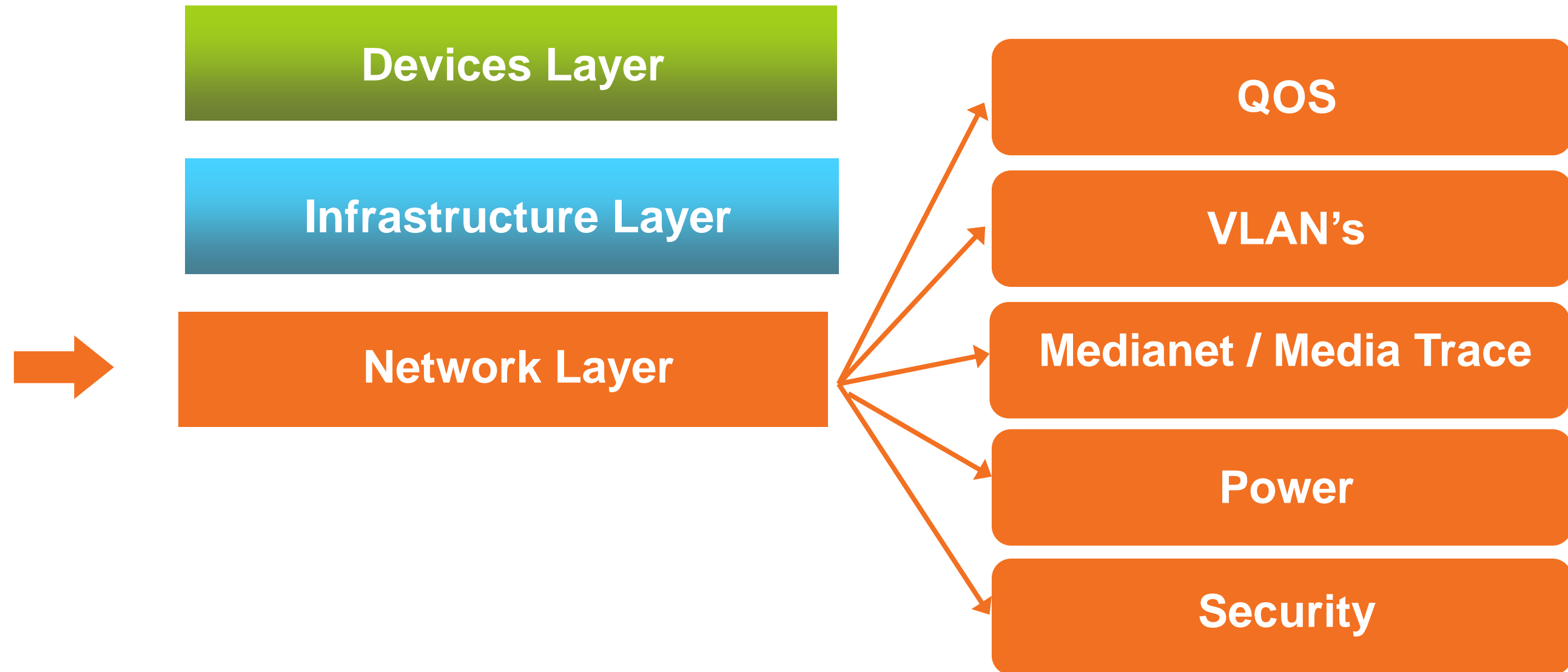
# Agenda

- Key to achieve the vision of “Any to Any communication” is getting the infrastructure layer right:





# Does the Network Matter ?



[http://www.cisco.com/en/US/docs/solutions/Enterprise/WAN\\_and\\_MAN/QoS\\_SRND\\_40/QoS\\_Campus\\_40.html#wp1098008](http://www.cisco.com/en/US/docs/solutions/Enterprise/WAN_and_MAN/QoS_SRND_40/QoS_Campus_40.html#wp1098008)

# From Video “Silo” to Pervasive Video

## Video “Silo”

## Pervasive Video

Point to Point

Many to Many

Fixed Room and Location

Any Device Anywhere

Connecting Rooms

Connecting People

Communicate Internally

Collaborate Globally Across Organisations

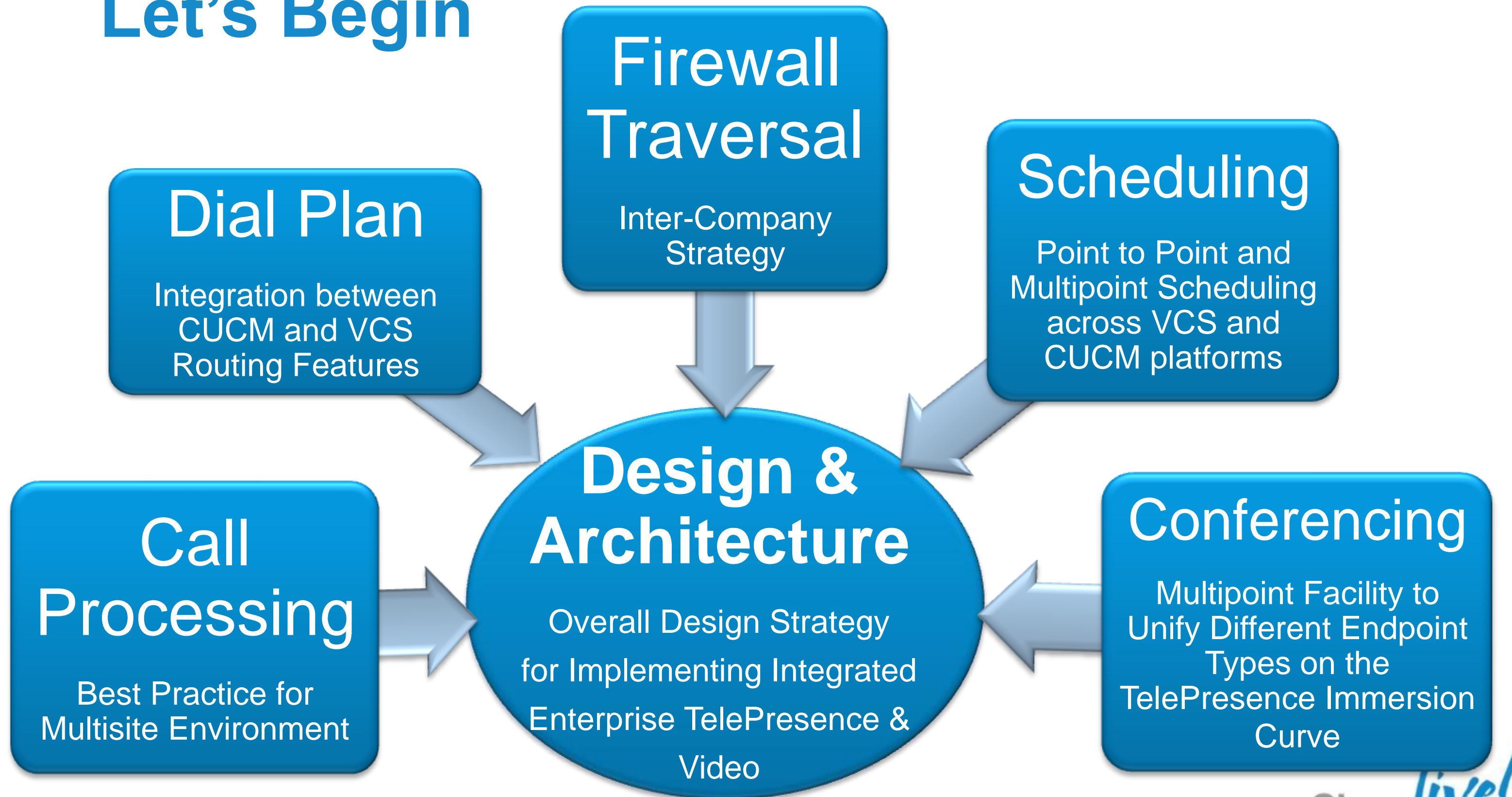
Largely Proprietary Mechanisms

Open Standards and Interoperability





# Let's Begin



# Fundamentals, Design & Architecture

**Call Processing**

**Dial Plan**

**Conferencing**

**Scheduling**

**Business to Business**



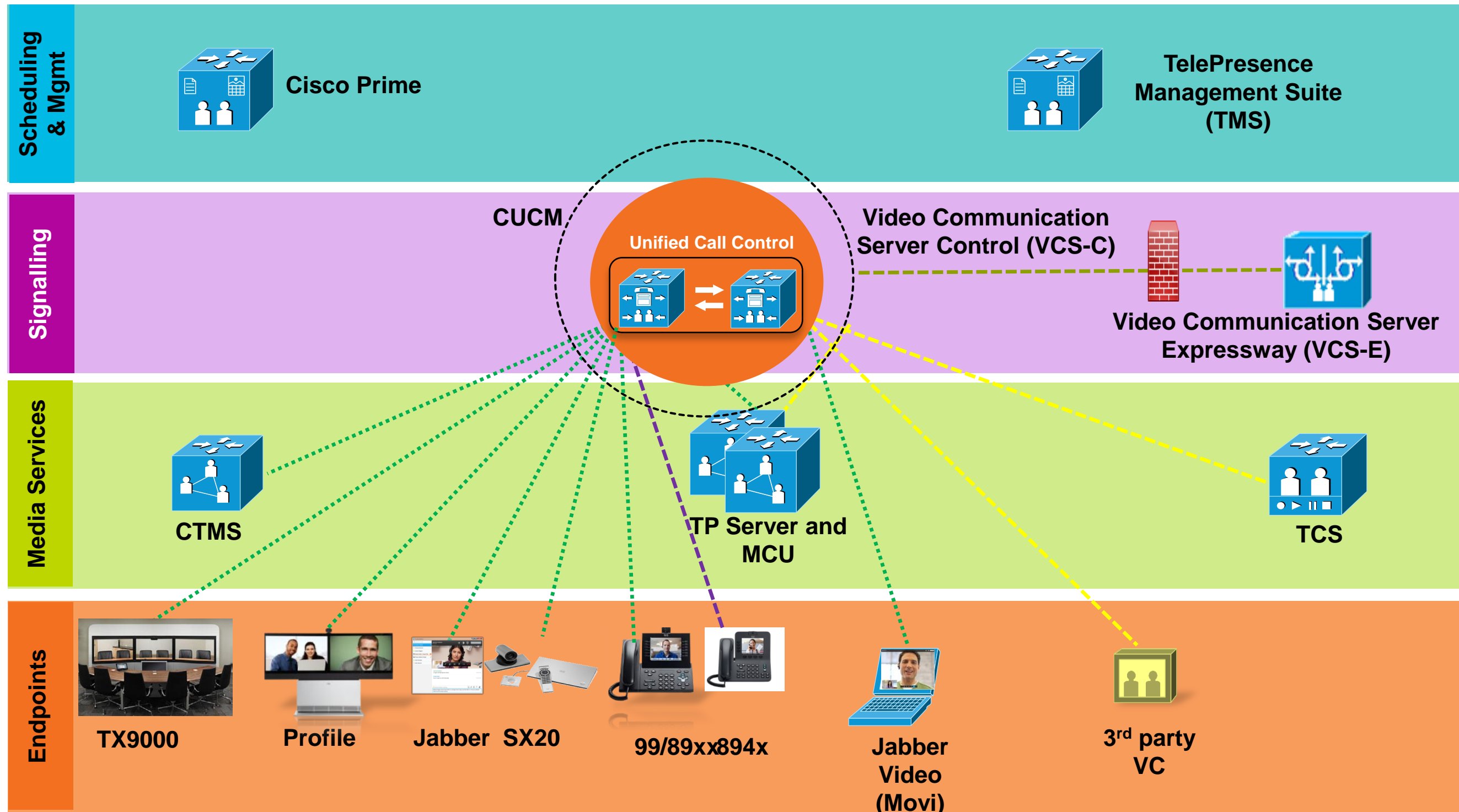
# Fundamentals Acronyms



For Your  
Reference

Acronym	
CSF	Client Services Framework
CTMS	Cisco TelePresence Multipoint Switch
CTRS	Cisco TelePresence Recording Server
CTS	Cisco TelePresence System
CUCM	Cisco Unified Communications Manager
TP	TelePresence
VC	Video Conferencing
VCS	Video Communication Server

# Architecture Overview



SIP ..... H.323  
 SIP or H.323 - - - - - SCCP - - - - - H.460 - - - - -

\* Icons are representative only and not inclusive of the full set of endpoints and infrastructure



# Fundamentals – Key Infrastructure Pieces

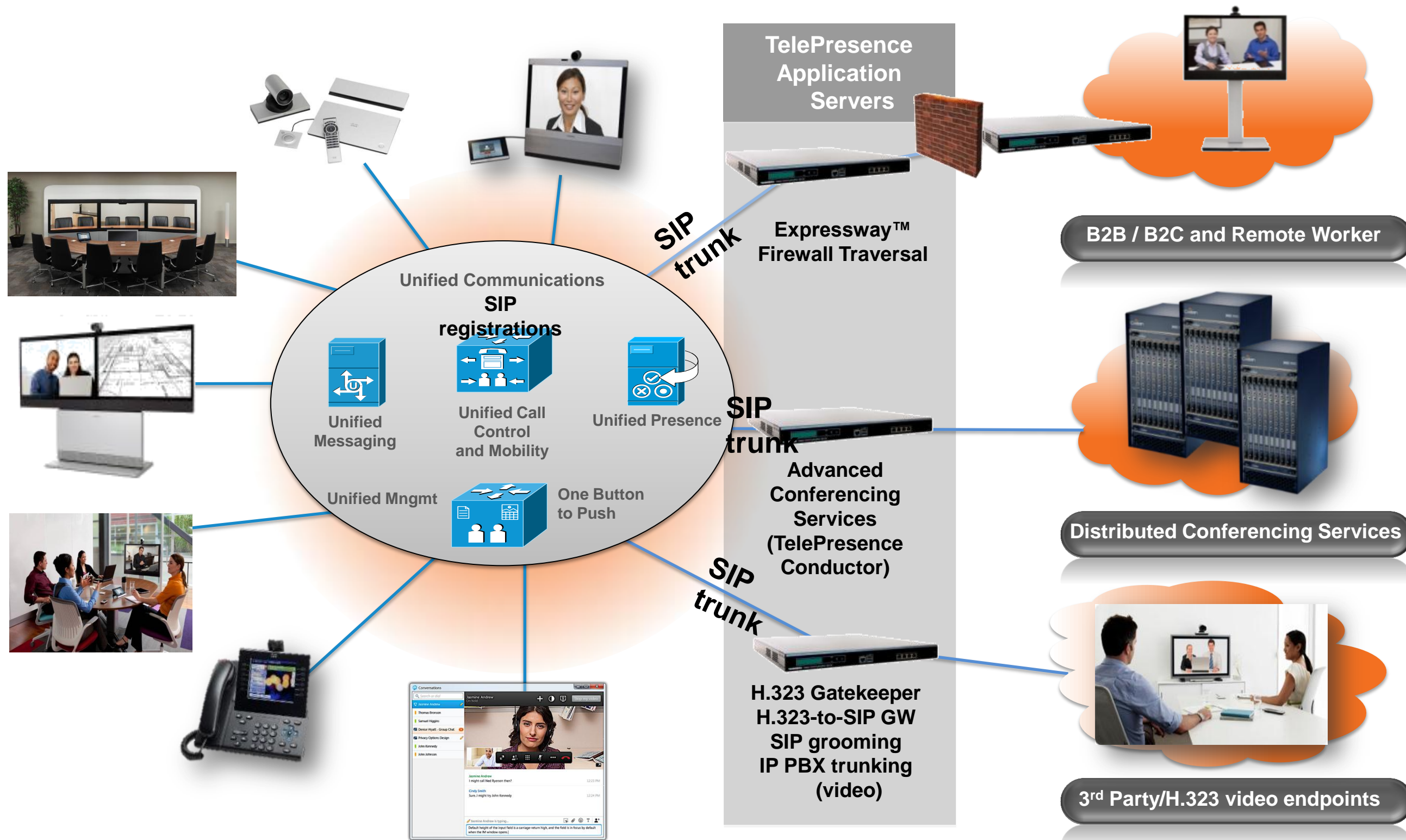
## Unified Call Control



- Registration and call control for CTS, IP phones, UC clients (Jabber) mobility clients, SX, EX, MX, C Series Endpoints
- 60,000 lines per cluster, no real limitation on concurrent calls
- Supports a variety of voice and video protocols, SCCP, SIP, H.323 & MGCP
- Proven robustness, reliability and scalability

- Advanced video and TelePresence capabilities
- Standards based registration, call control and firewall traversal for SIP & H.323 Devices and Infrastructure devices
- Capacity per appliance:
  - 2,500 registrations
  - Up to 500 non traversal calls
  - Up to 100 traversal calls
- Up to 6 VCS Control in a cluster (4 active, 2 standby)

# Evolution of Signalling & Call Control Architecture

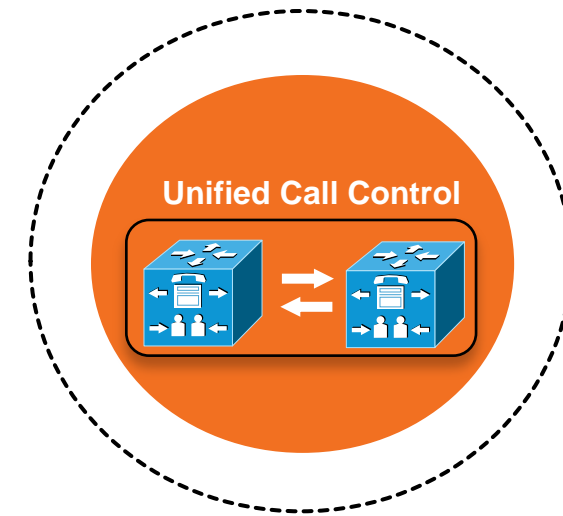




# Where to Register? CUCM or VCS?

Register to VCS when these features are required

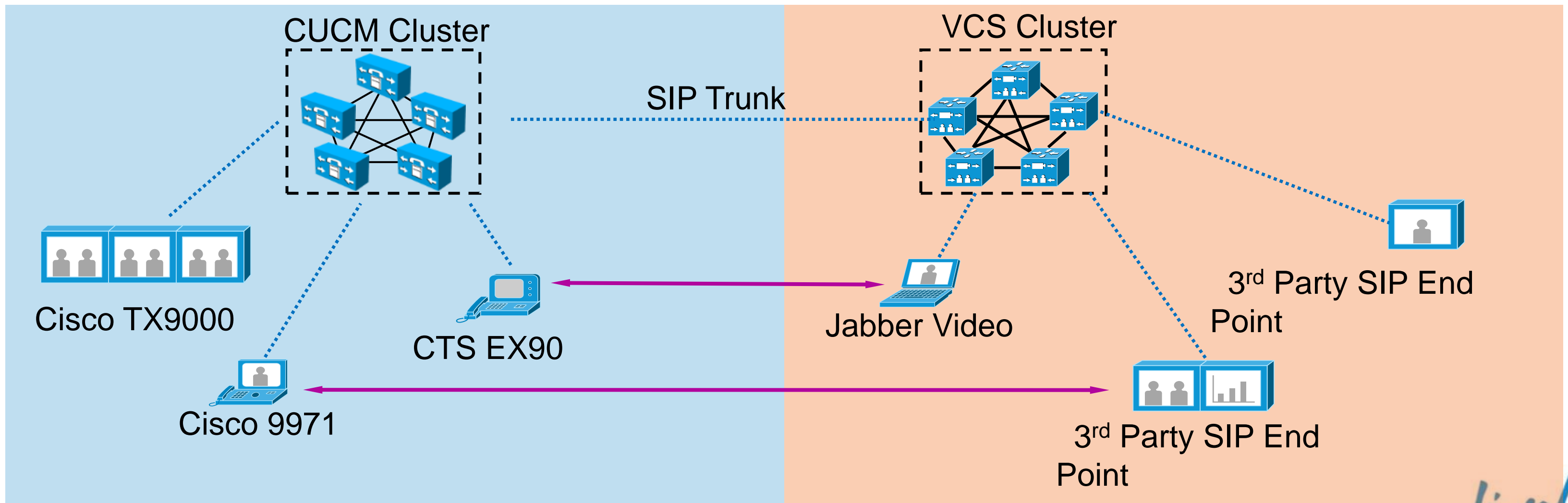
- ◆ H.323 registration
- ◆ SIP/H.323 Interworking
- ◆ IPv6
- ◆ Secure Firewall Traversal using H.460.18/19
- ◆ Cisco Jabber Video



# Design & Architecture Considerations

## Media Flow – SIP to SIP

- No signalling protocol interworking required
- Media flows directly between terminating endpoints
- Referred to as a Non-traversal call



SIP ..... (dotted blue line)

H.323 ..... (dotted red line)

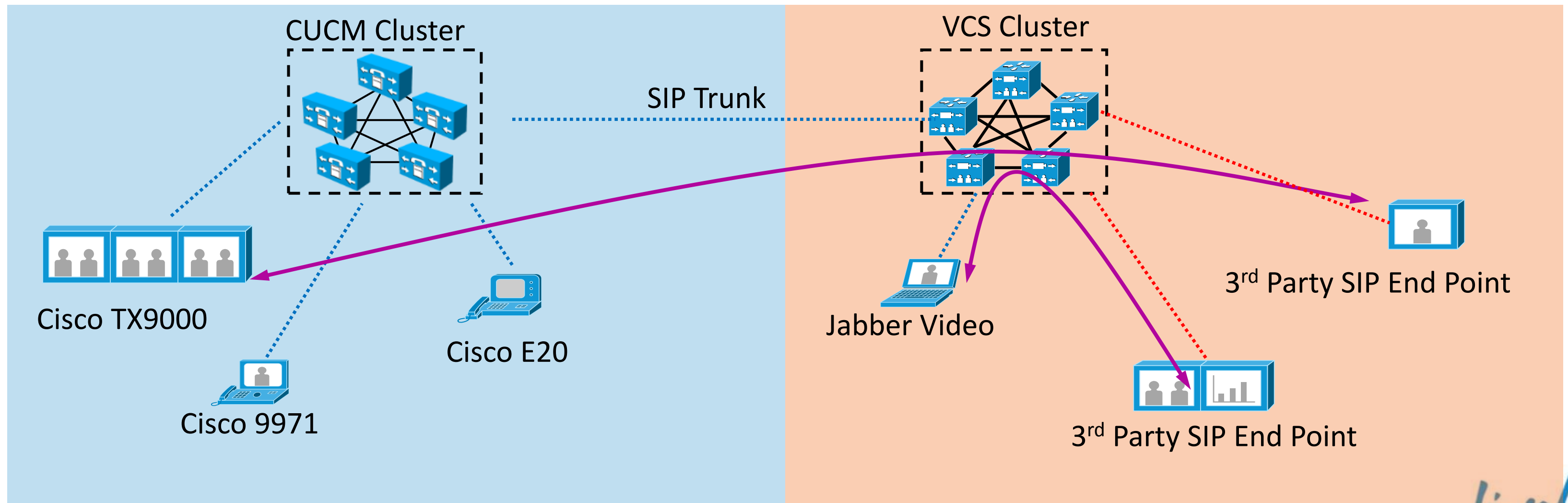
SIP and H.323 - - - - - (dashed black line)

Media \_\_\_\_\_ (solid purple line)

# Design & Architecture Considerations

## Media Flow – SIP to H.323 Interworking

- Requires VCS for signal and media interworking
- Media flows through VCS – geographic placement is **critical**
- Each VCS supports up to 100 interworked calls – referred to as a Traversal call



SIP ..... H.323 ..... Media —

**Fundamentals, Design & Architecture**

**Call Processing**

**Dial Plan**

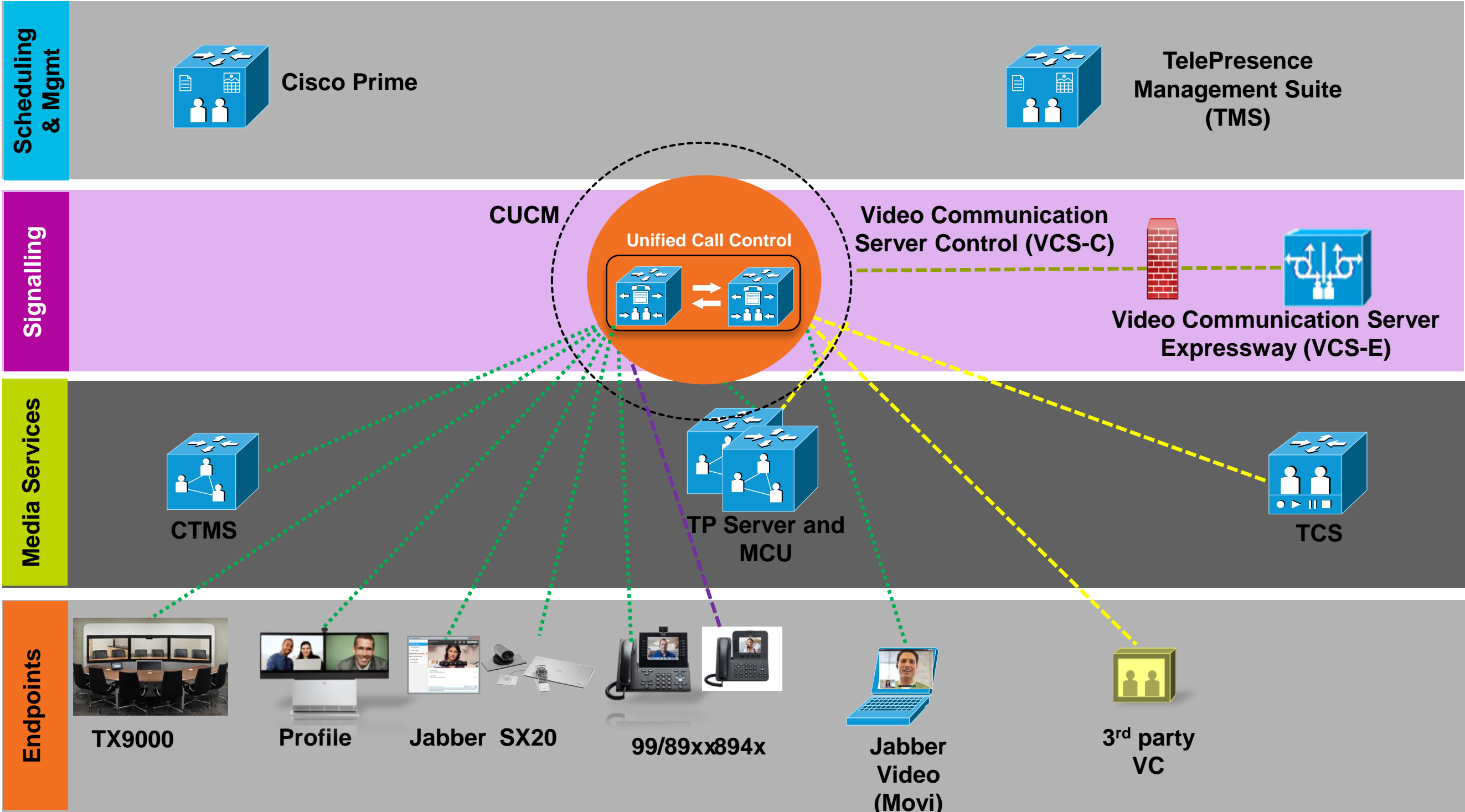
**Conferencing**

**Scheduling**

**Business to Business**



# Signalling and Call Control Layer



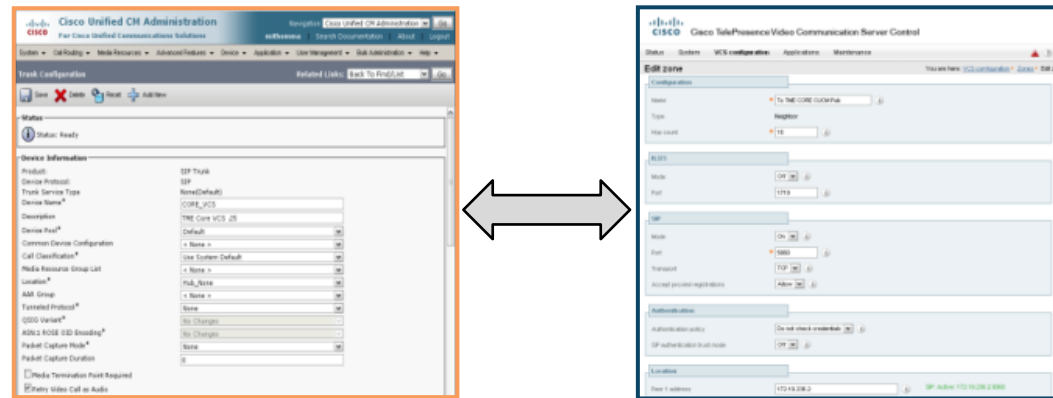
SIP ..... H.323      SIP or H.323 - - - - - SCCP - - - - - H.460 - - - - -

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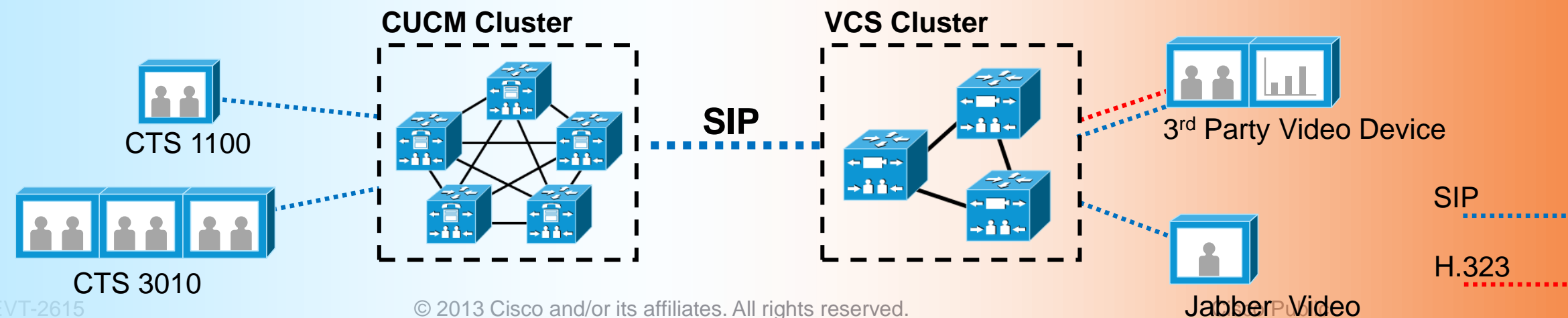
# Call Control

## ■ Connecting CUCM and VCS Clusters



- SIP trunk connects CUCM call control with VCS call control
- H.323, SCCP, MGCP translated to SIP before being sent to VCS call control cluster
- Encryption supported
- BFCP Support

CUCM SIP Trunk connects to VCS Neighbour Zone



# Call Processing

## How to connect CUCM and VCS clusters

### **CUCM to VCS:**

- **Intercluster SIP trunks using DNS SRV**
- **Intercluster SIP trunks using IP addr**

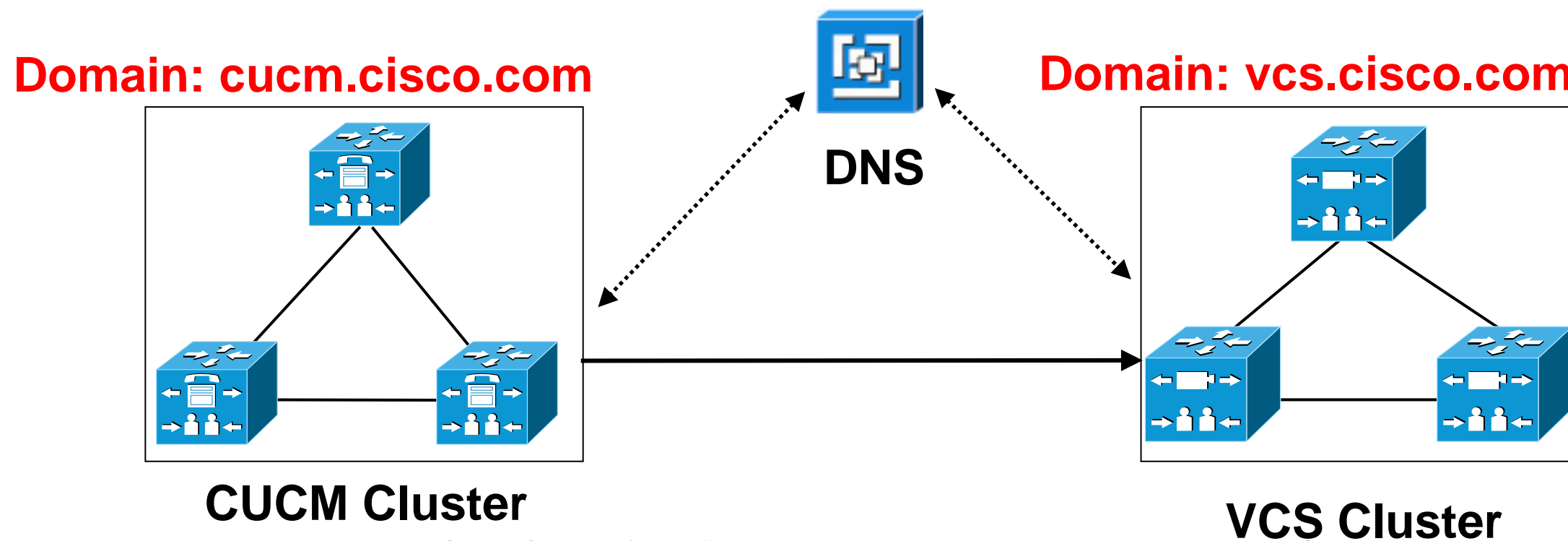
### **VCS to CUCM:**

- **Cluster trunking using DNS**
- **Cluster trunking using Neighbour zone**

# CUCM to VCS

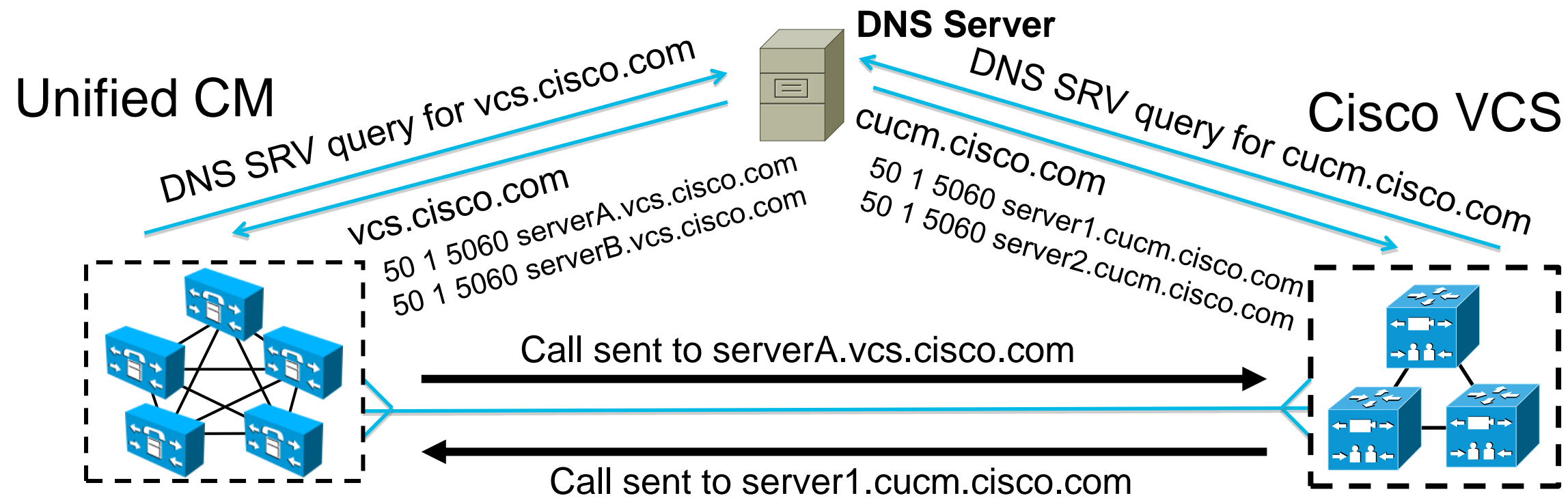
## Option 1: Cluster trunking using DNS SRV

- The VCS cluster needs to be addressable via a DNS SRV record
- Each peer should be set with an equal priority and weight in SRV
- Configure the SIP Trunk on the CUCM with following information:
  - Destination address: <Domain of VCS cluster> (defined as SRV)
  - Destination address is an SRV: Select this check box





# SIP Trunk with DNS SRV



_sip._tcp.cucm.cisco.com	IN	SRV	50	1	5060	server1.cucm.cisco.com
	IN	SRV	50	1	5060	server2.cucm.cisco.com
_sip._tcp.vcs.cisco.com	IN	SRV	50	1	5060	serverA.vcs.cisco.com
	IN	SRV	50	1	5060	serverB.vcs.cisco.com
server1.cucm.cisco.com	IN	A	10.10.10.1			
server2.cucm.cisco.com	IN	A	10.10.10.2			
serverA.vcs.cisco.com	IN	A	10.10.20.1			
serverB.vcs.cisco.com	IN	A	10.10.20.2			

Weight

Priority

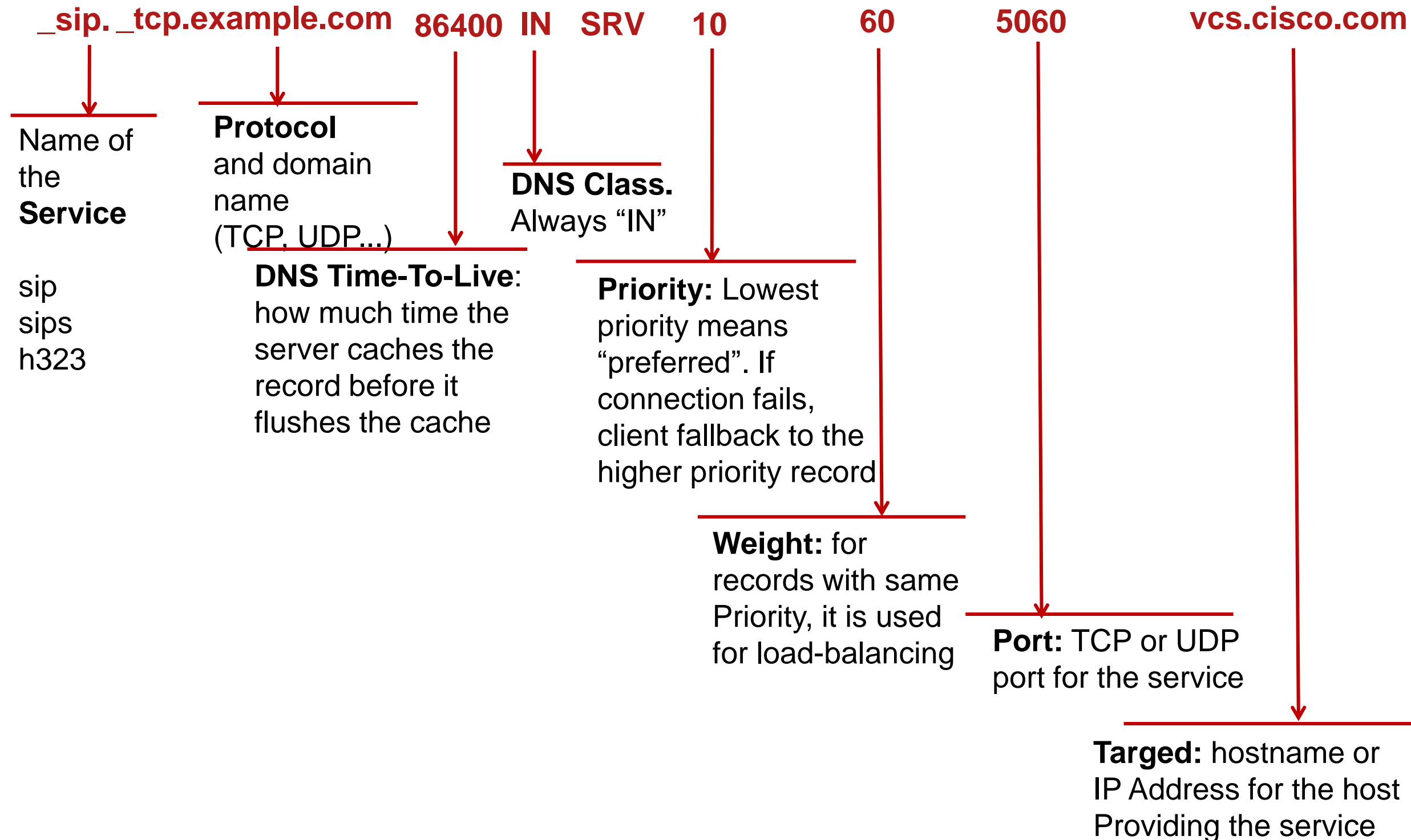
- SIPS or SIP service
- TCP or UDP protocol
- DNS SRV records provide **load balancing** and **redundancy**
- DNS server needs to be highly available
- Options ping for reachability

# DNS SRV



For Your Reference

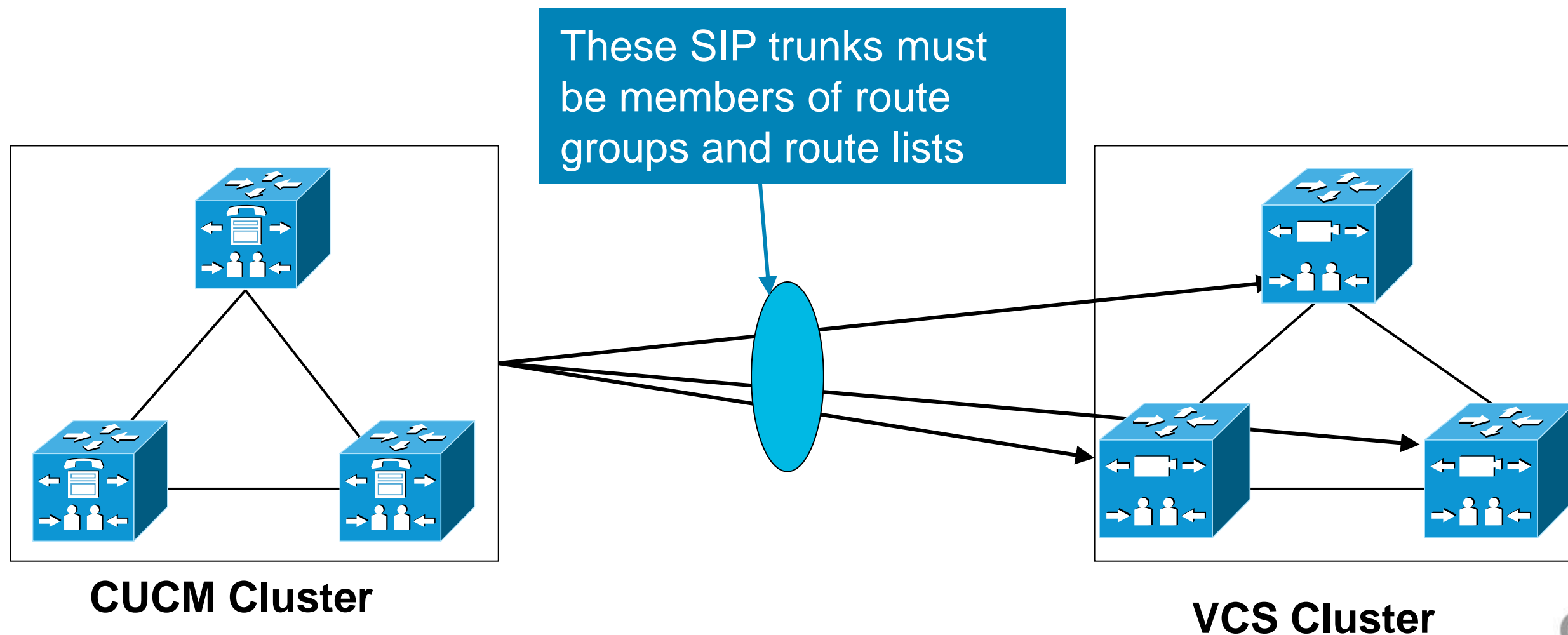
## Format SRV records for SIP and H.323 (RFC 2782)



# CUCM to VCS

## Option 2: Cluster trunking using IP addresses

- Can also set up multiple SIP trunks to each peer in the VCS cluster.
- Configure the SIP Trunks on the CUCM with following information:
  - Destination address: <IP address of VCS> or <DNS address of VCS>

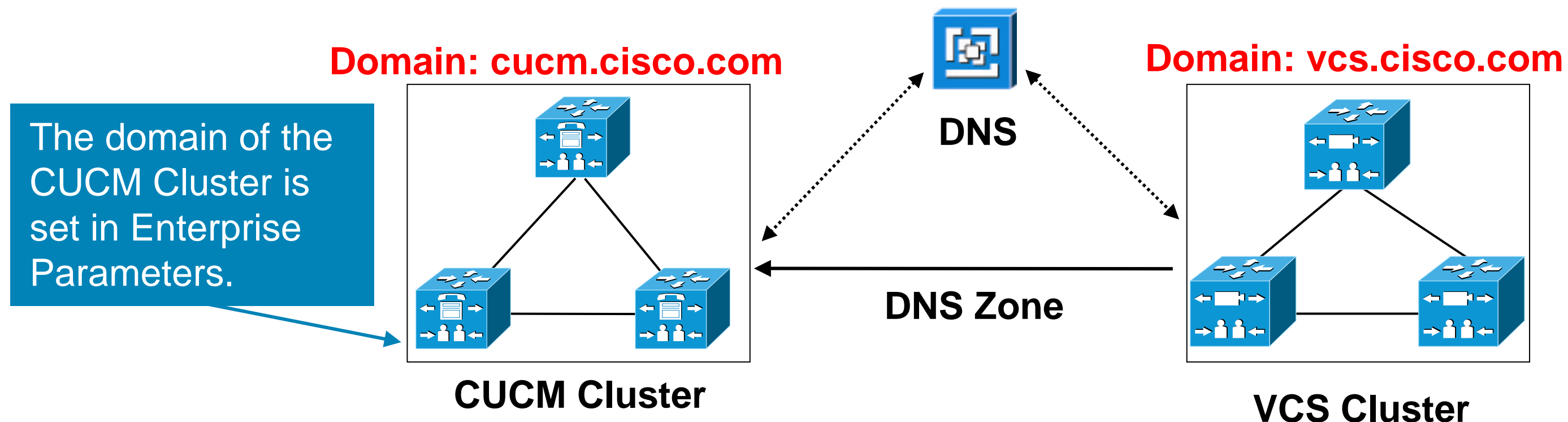




# VCS to CUCM

## Option 1: Cluster trunking using DNS Zone

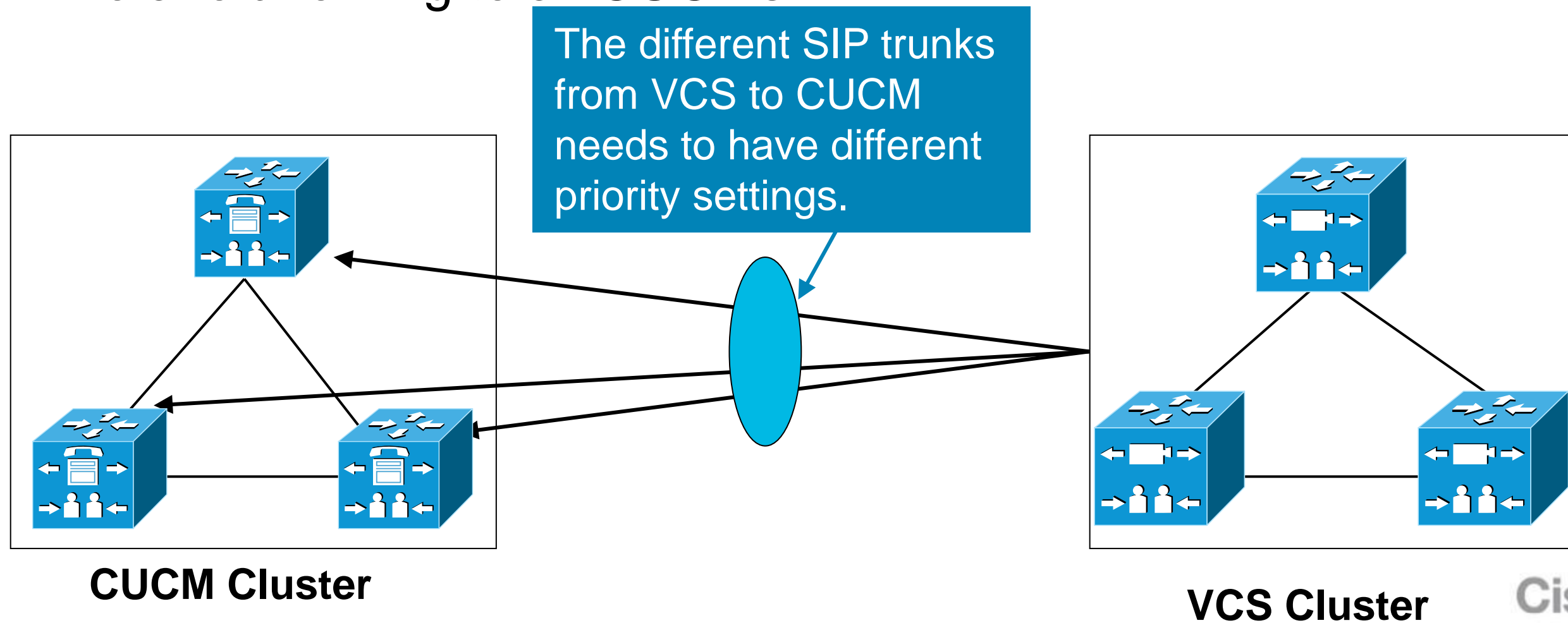
- Create a SIP DNS Zone from the VCS to the CUCM cluster.
- For routing of calls DNS and SRV lookups are utilised.
- The VCS and the CUCM can not be part of the same subdomain
  - Need to have different SRV records



# VCS to CUCM

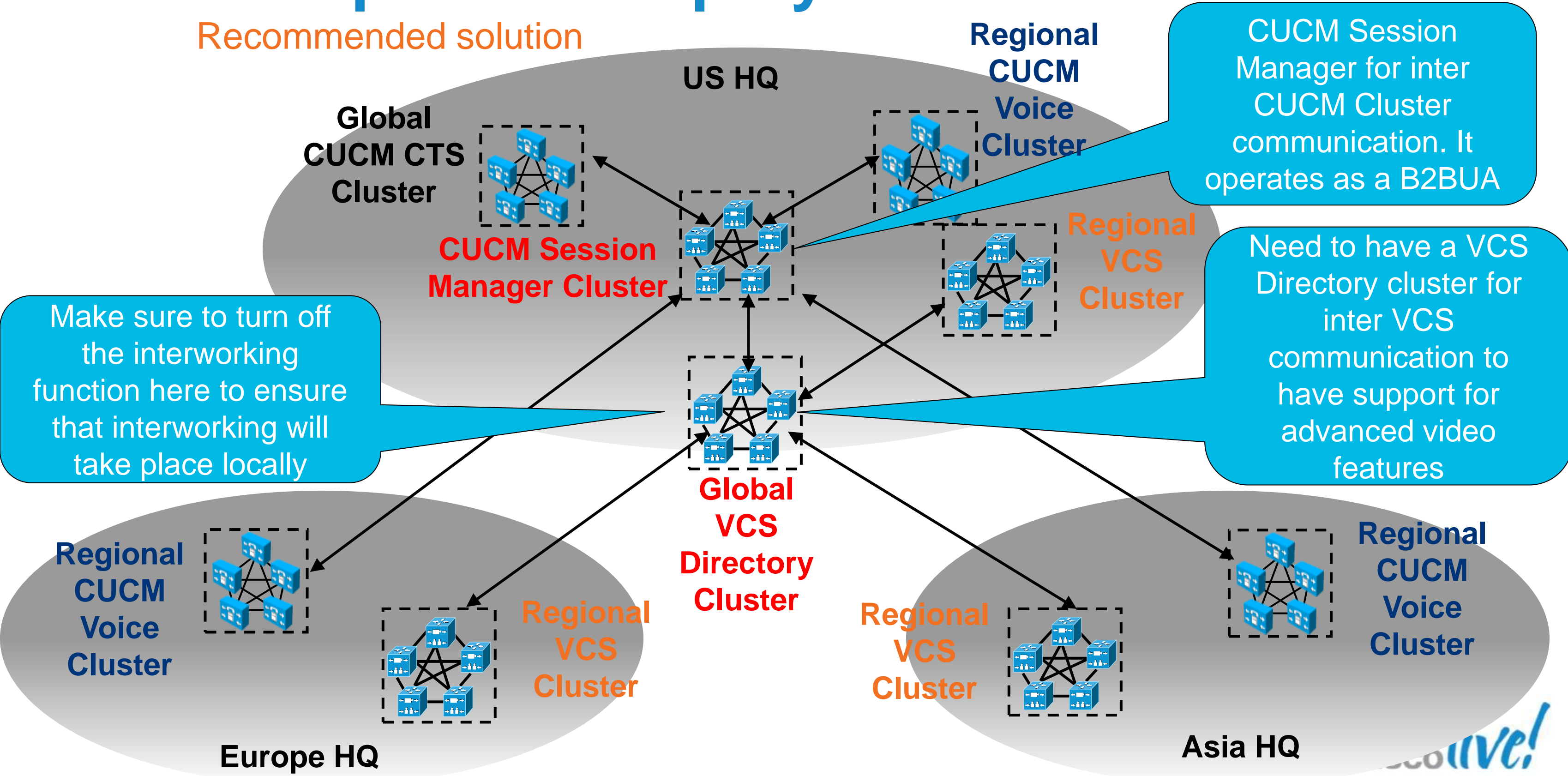
## Option 2: Cluster trunking user Neighbouring Zone

- Create a SIP trunk from the VCS to each CUCM in the CUCM cluster.
- Use search rules to query only one neighbour in a priority order
  - To avoid forking to all CUCMs



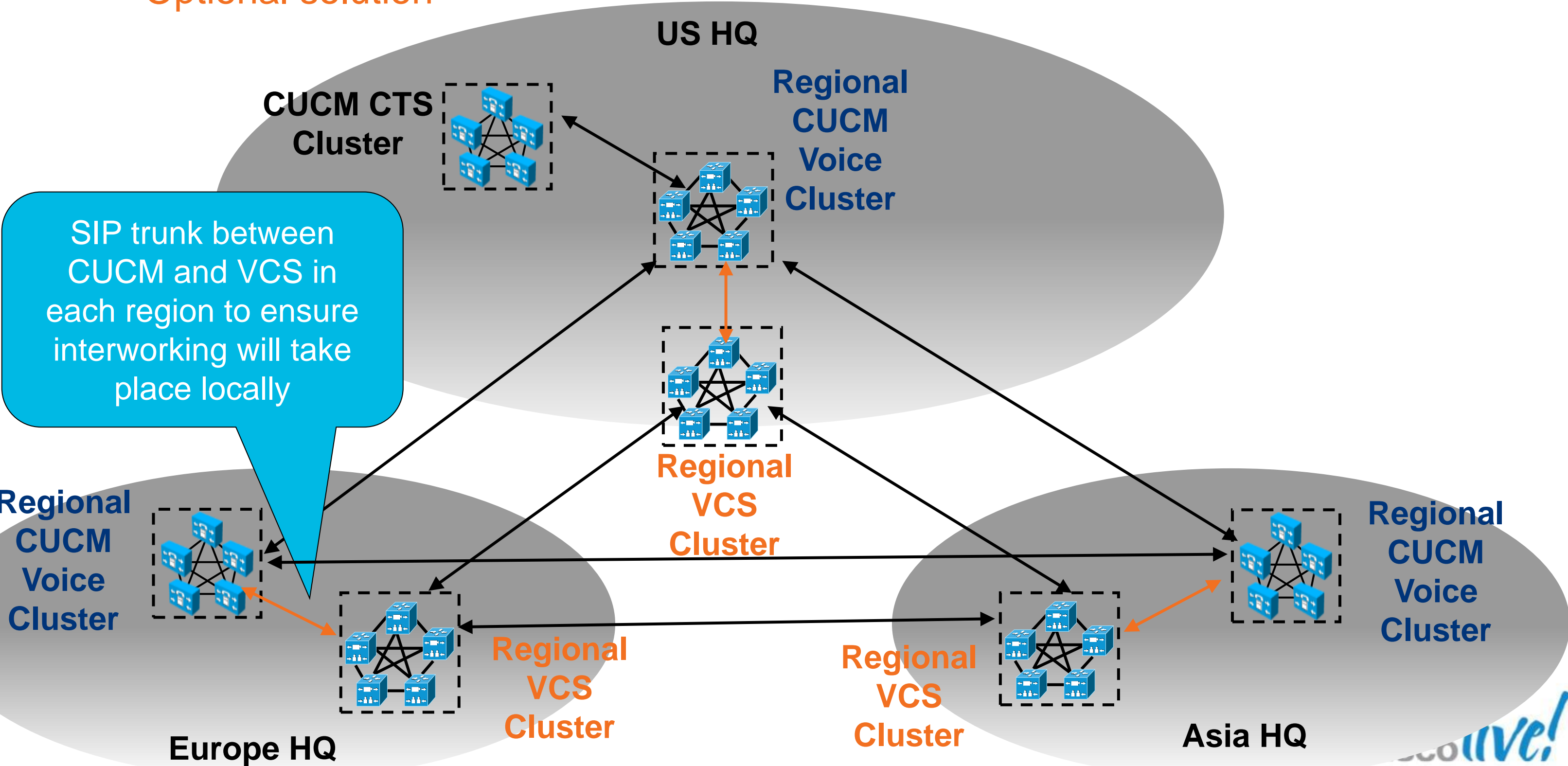
# Multiple Site Deployment

Recommended solution



# Multiple Site Deployment

Optional solution



**Fundamentals, Design & Architecture**

**Call Processing**

**Dial Plan**

**Conferencing**

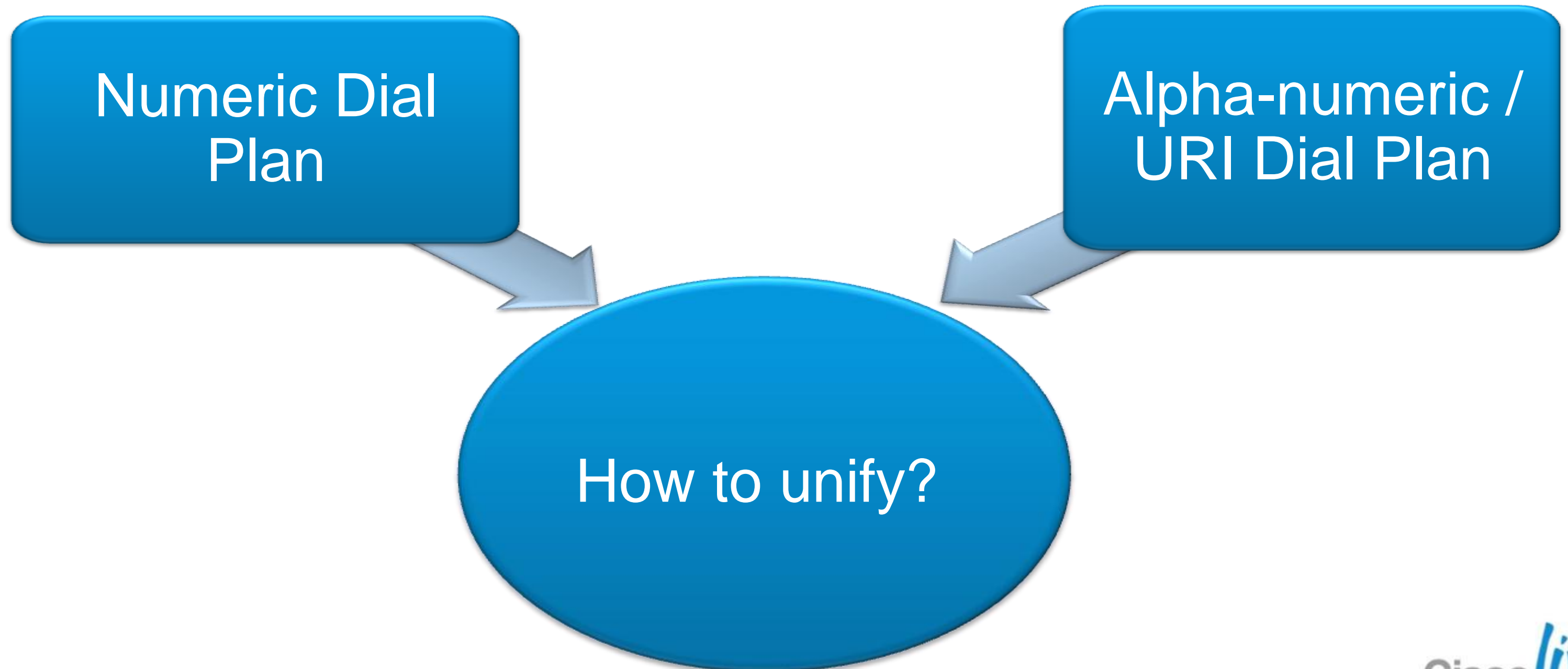
**Scheduling**

**Business to Business**



# Dial Plan

Two major dial plan types



# Call Control

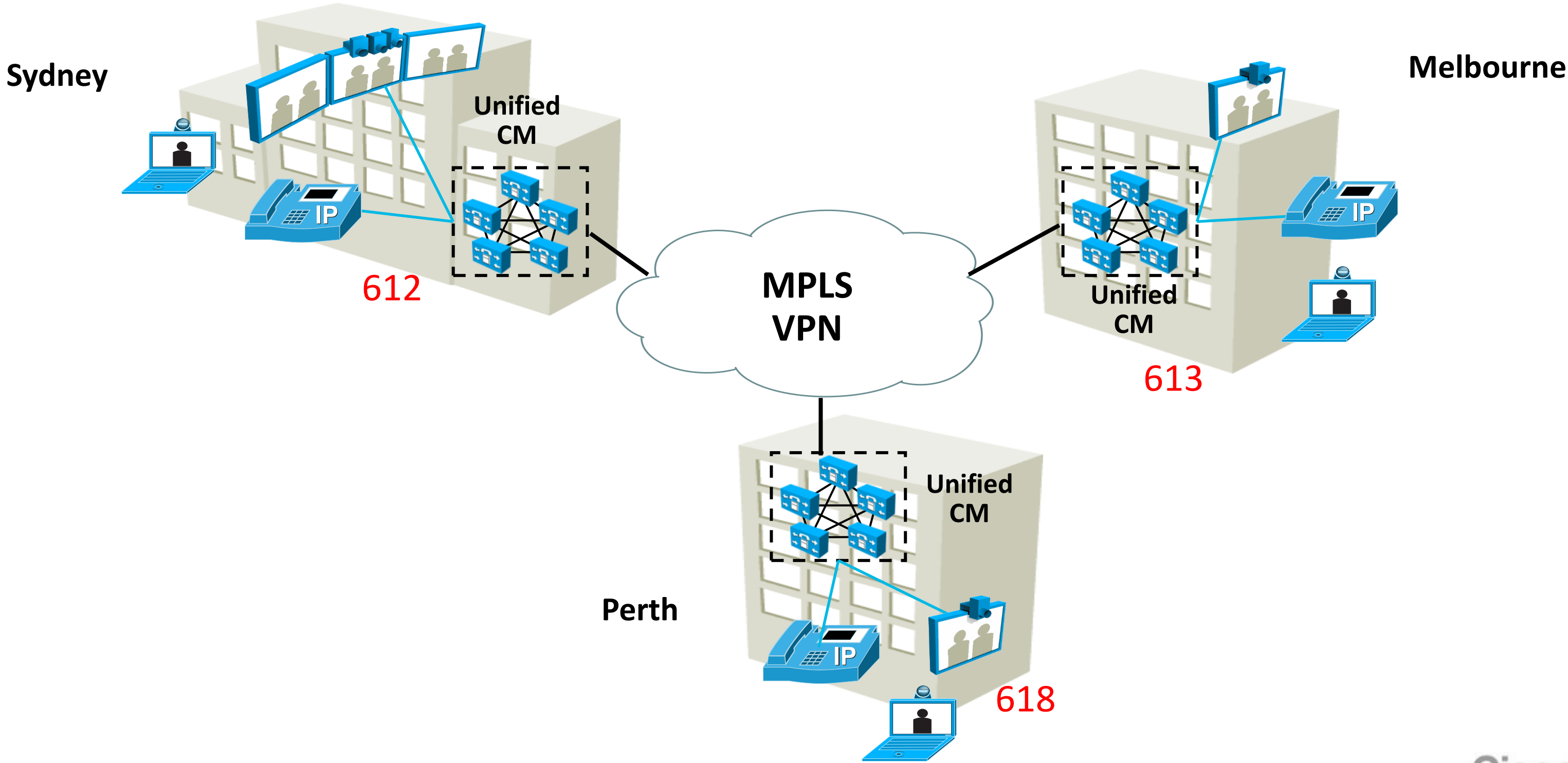
- Dial Plan – E.164 and URI's
  - Both are relevant
    - E.164 addresses allow easy integration with PSTN and audio-only endpoints
    - URI addresses allow easier B2B communications by using domain names and are generally more intuitive for end users to operate
  - Past: Users typically had an audio device and a video device
  - Trending/Future: Users will have a single device that does both
  - As video becomes pervasive, devices will need to support both address schemes.

# Call Control

## Dial Plan – E.164 and URI's

Address Scheme	Example	Cisco Unified CM Registration	VCS Registration
E.164	61892145400	Supported as Directory Number (DN)	H.323 E.164 Registration
E.164 Based URI	61892145400@cisco.com	Supported – 9.X / SIP URI	Supported H.323id / SIP URI
Alphanumerical URI	john.doe@cisco.com	Supported – 9.X / SIP URI	Supported H.323id / SIP URI

# Typical E.164 Site Code Assignment



# Overall Numeric Dialling Strategy

Scalable over Large Amount of Sites and Extensions

Site	Site Code	Cluster	Extension
Sydney	612	CUCM	[1-5]XXX
		VCS	[6-8]XXX
Melbourne	613	CUCM	[1-5]XXX
		VCS	[6-8]XXX
Perth	618	CUCM	[1-5]XXX
		VCS	[6-8]XXX

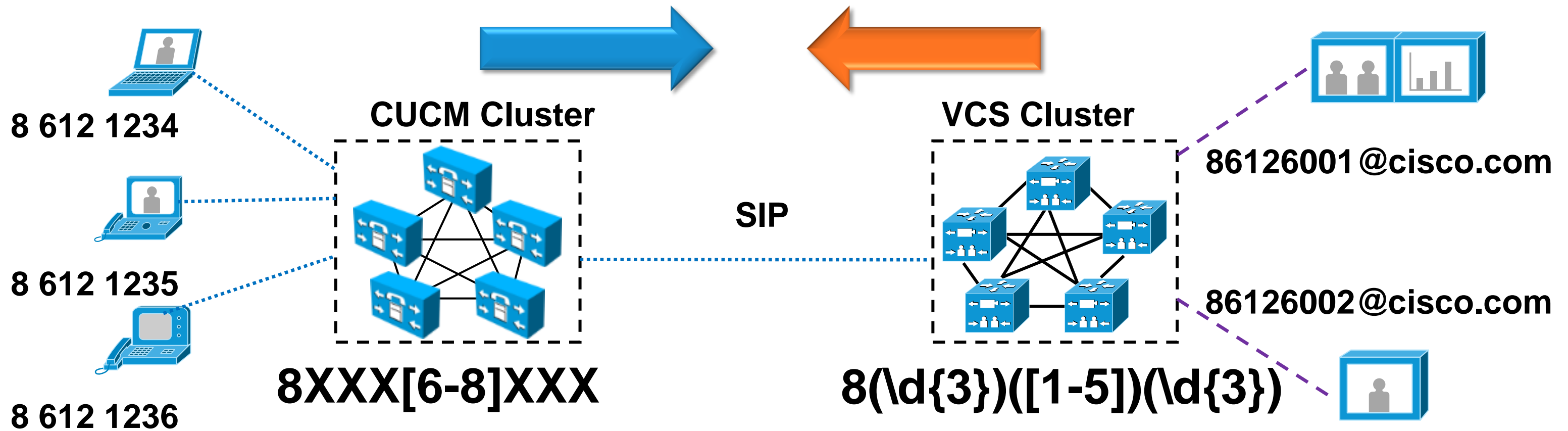
- Inter-site calls use an **escape code (8)**
- Abbreviated dialing within a site (four digits site code).
- Overlapping extensions allowed at different sites.



# Escape Codes between CUCM and VCS

Sydney CUCM Devices

SydneyVCS Devices



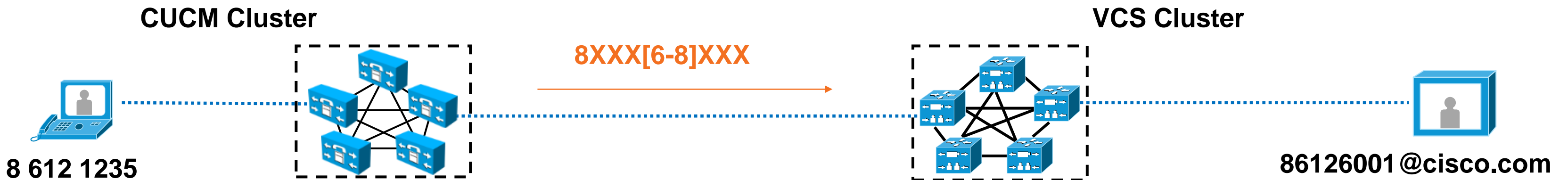
CUCM Route Pattern:

Called # with 8  
+ site code  
+ [6-8] as the starting digit in the 4 digit ext  
= routed to the VCS

VCS Search Rule:

Called # with 8  
+ site code  
+ [1-5] as the starting digit in the 4 digit short code  
= routed to the CUCM

# Calling from CUCM to VCS



Dials 86126001

1. The CUCM routes 8XXX[6-8]XXX to the VCS
2. The CUCM uses DNS to locate the destination address of the VCS Cluster
3. Called URI = 86126001@cisco.com, the CUCM adds the OTLD (@cisco.com)

1. VCS to transform called URI to 86126001@cisco.com
2. The VCS will find a local match and send the call to the VC endpoint.

# Calling from VCS to CUCM



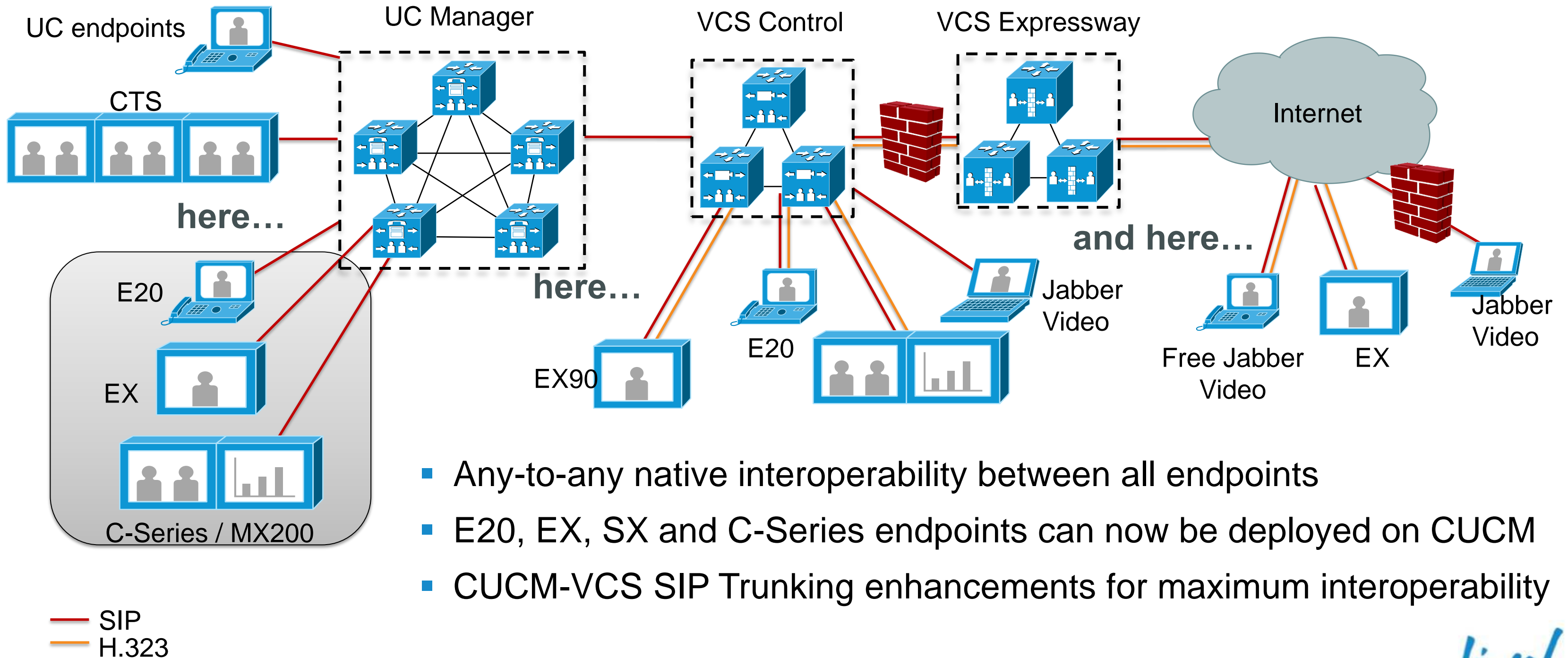
Dials 86121235@cisco.com

1. No local match for this number on VCS.
2. Match found on the DNS Zone to the CUCM Cluster.
3. The VCS uses DNS to locate the destination address of the CUCM Cluster

1. The call will arrive at CUCM as 86121235@cisco.com
2. The CUCM will find a local match for 86121235
3. Call routed to the destination endpoint.

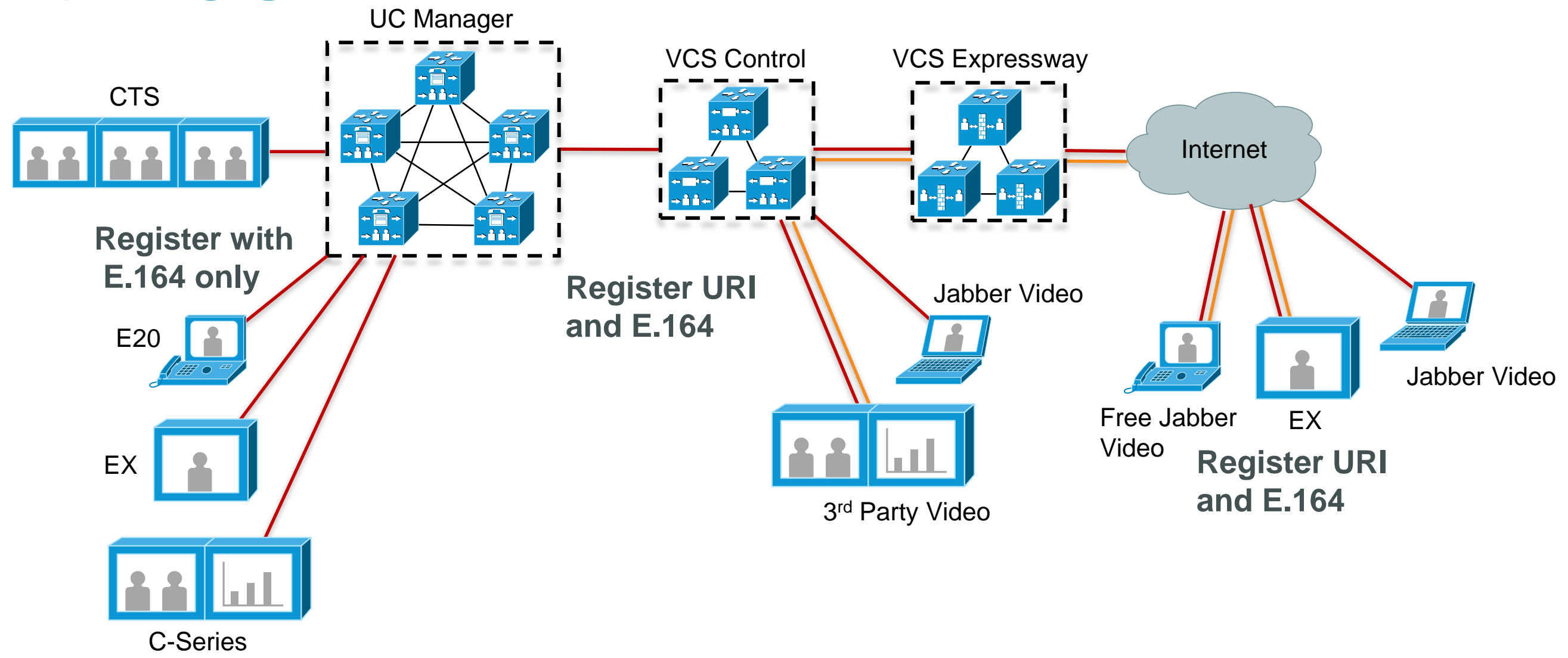
# Creating a Unified Call Platform

Endpoints Can Now Be Deployed...



- Any-to-any native interoperability between all endpoints
- E20, EX, SX and C-Series endpoints can now be deployed on CUCM
- CUCM-VCS SIP Trunking enhancements for maximum interoperability

# Alpha URI dialing between CUCM and VCS



— SIP  
— H.323

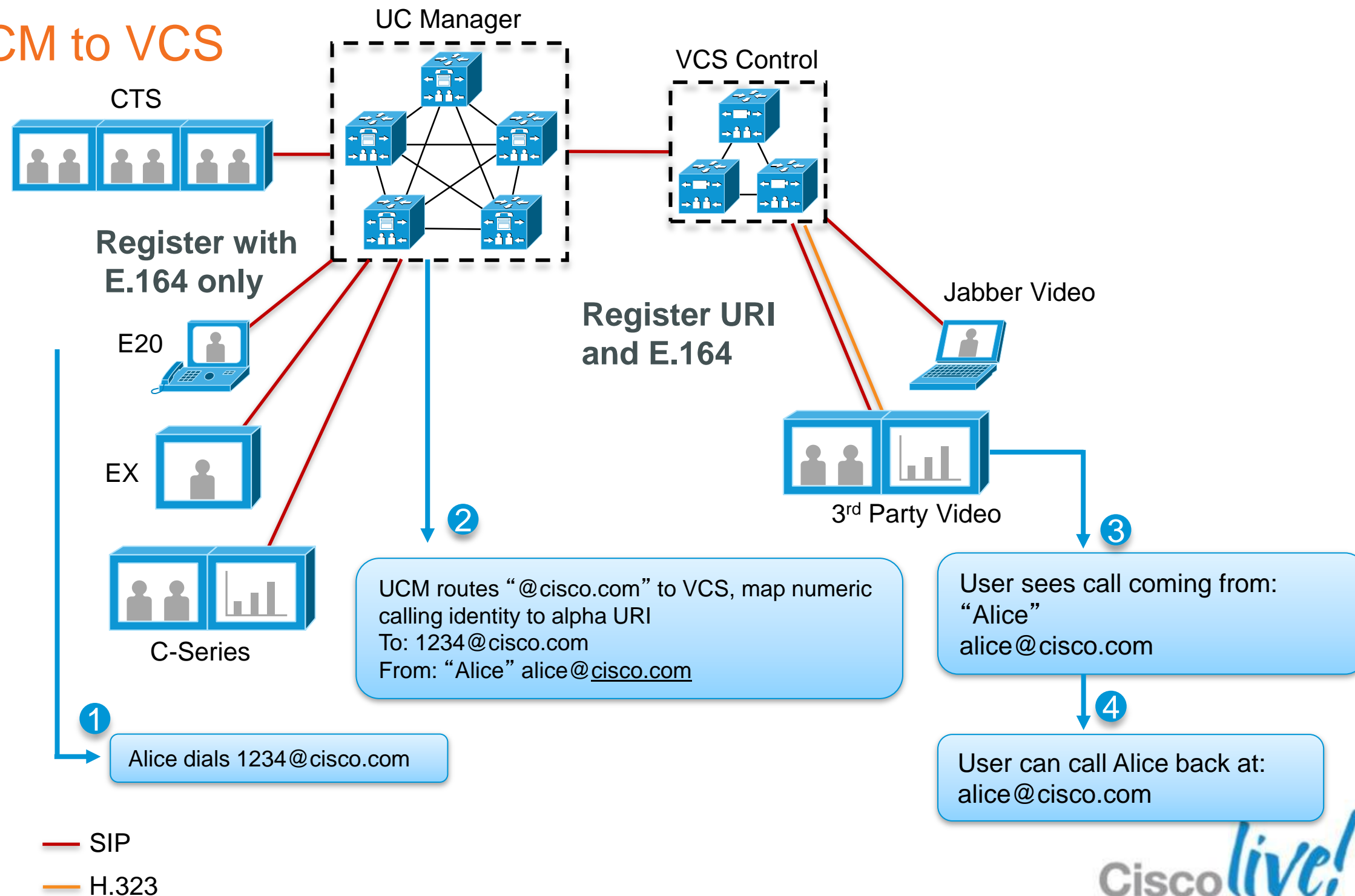




# Alpha URI Dialing between CUCM and VCS

## Numeric Dialing from CUCM to VCS

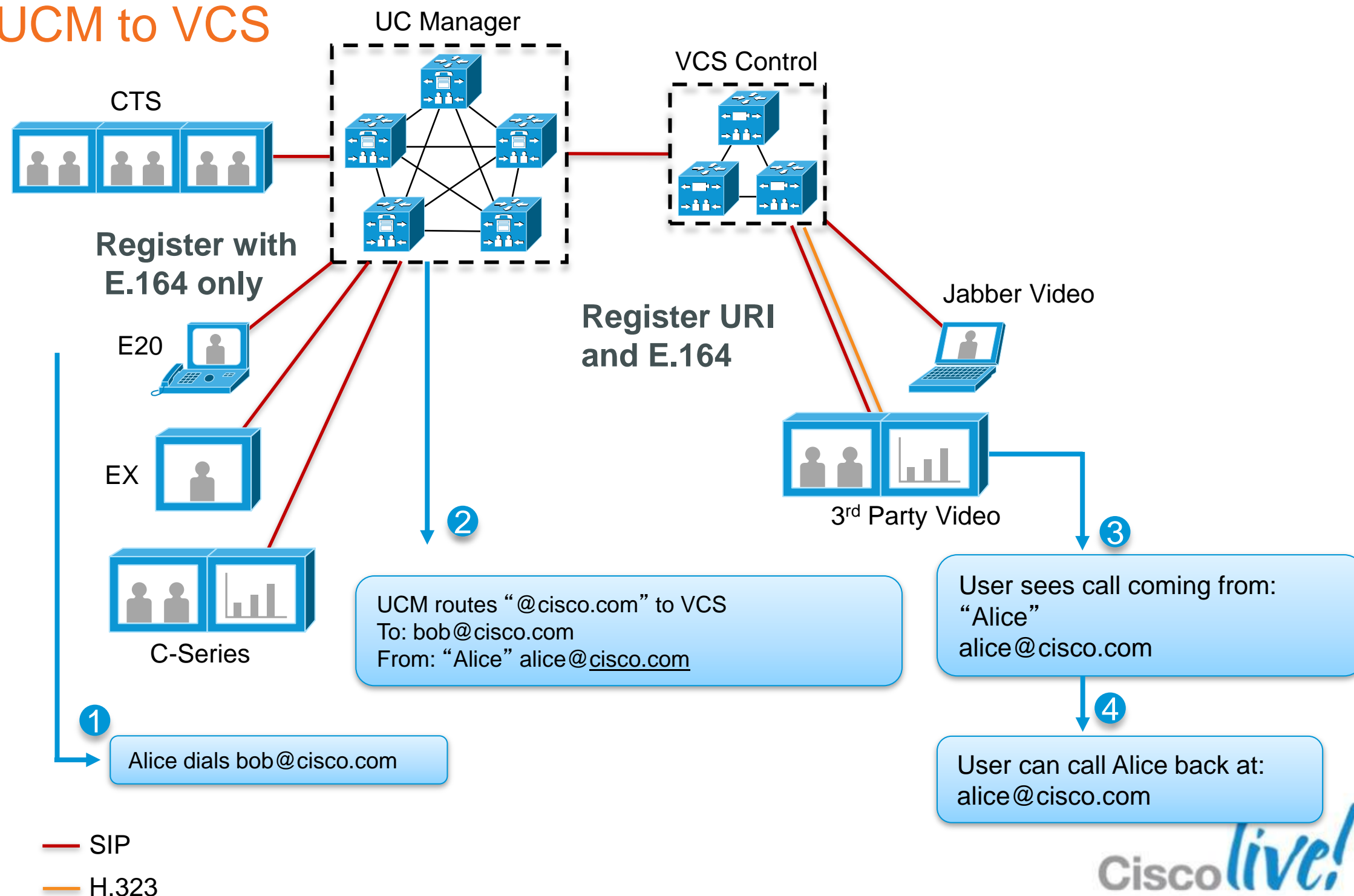
- Endpoint on CUCM can call alpha URI or numeric
- Enterprise Directory gives numeric destination
- CUCM will blend calling identity (make sure to enable alpha URI calling identity on trunk to VCS)
- numeric dialing to VCS via appropriate dial plan



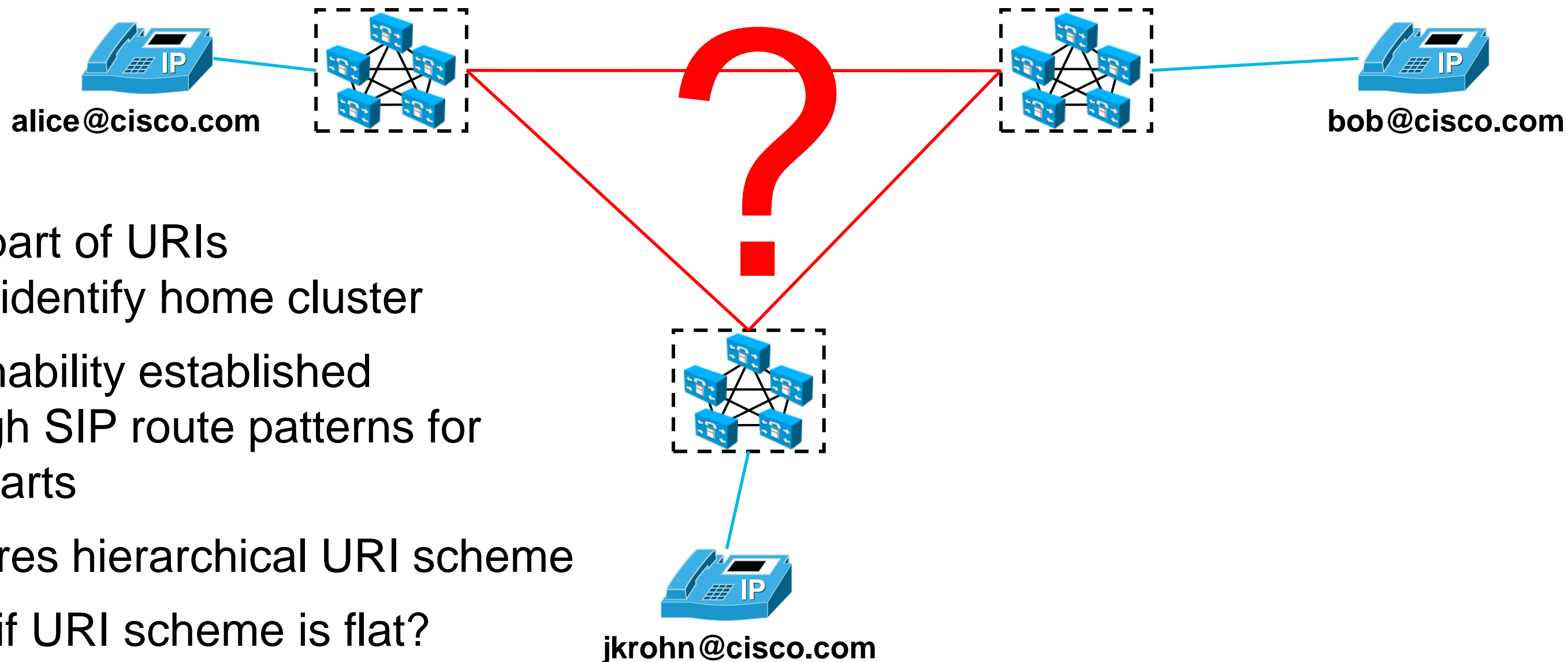
# Alpha URI Dialing between CUCM and VCS

## Alpha URI Dialing from CUCM to VCS

- alpha URI routing to VCS using “Default” routing via SIP route pattern “cisco.com”
- Routes all non-local cisco.com alpha URIs to VCS
- make sure to implement loop avoidance (don't route calls coming in from trunk to trunk)



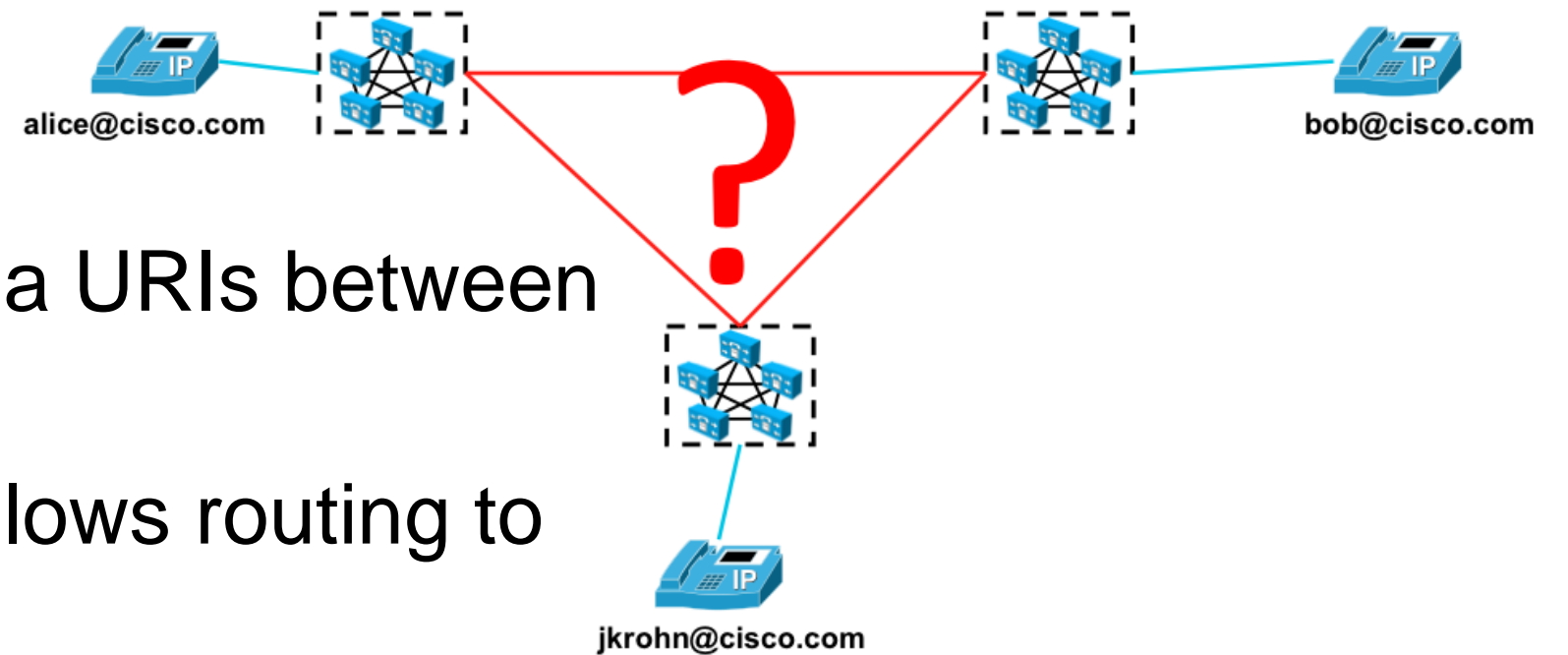
# Multicluster URI routing



- Host part of URIs might identify home cluster
- Reachability established through SIP route patterns for host parts
- Requires hierarchical URI scheme
- What if URI scheme is flat?

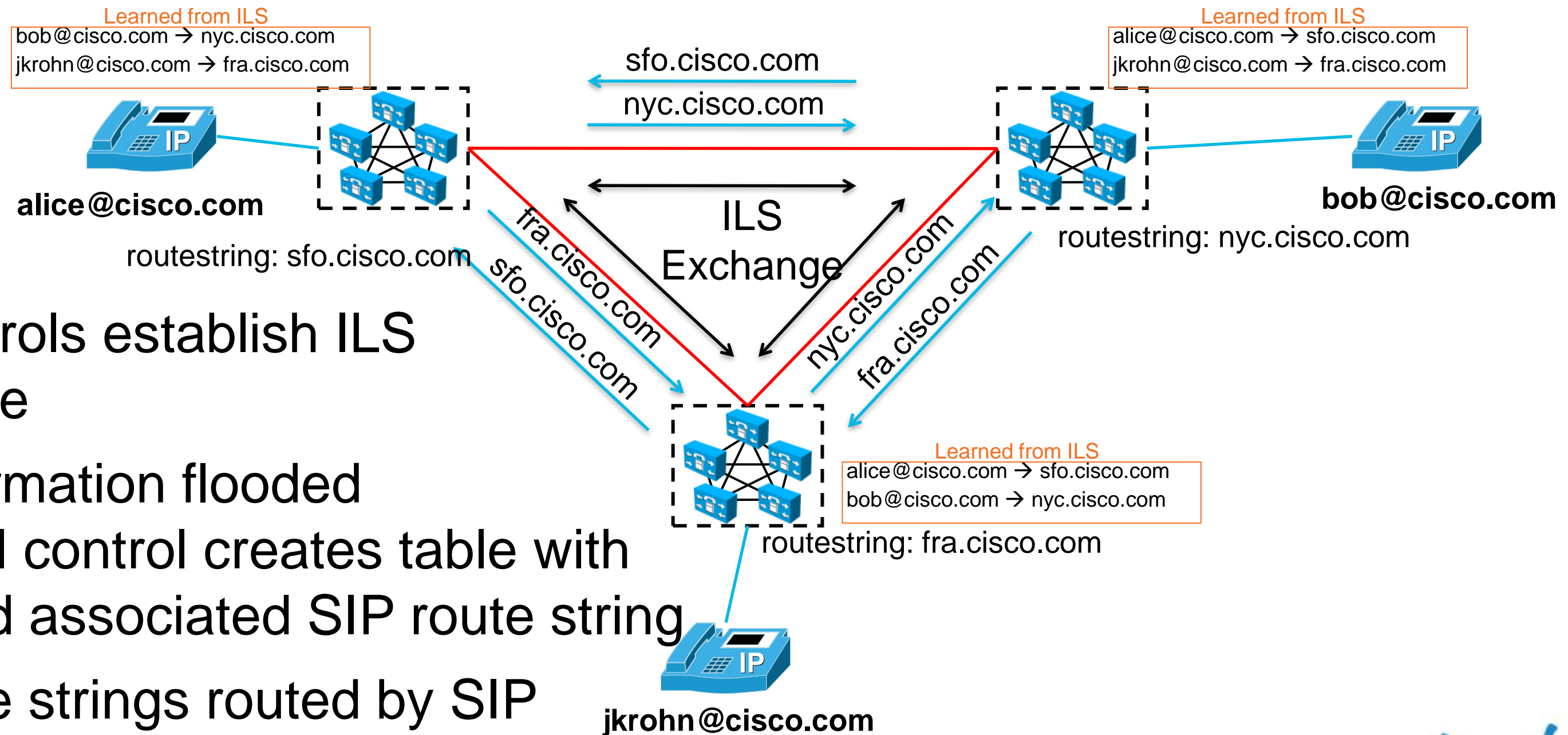
# Intercluster Lookup Service (ILS)

## Fundamental idea



- Need mechanism that
  - allows propagation of individual alpha URIs between call controls
  - binds alpha URI with attribute that allows routing to URI's home cluster
- ILS
  - each call control replicates it's alpha URIs to it's neighbours
  - each call control also announces "SIP route string" together with the alpha URIs
  - "SIP route string" can be routed based on SIP route patterns → intercluster routing of alpha URIs not based on URIs' host part, but on SIP route string

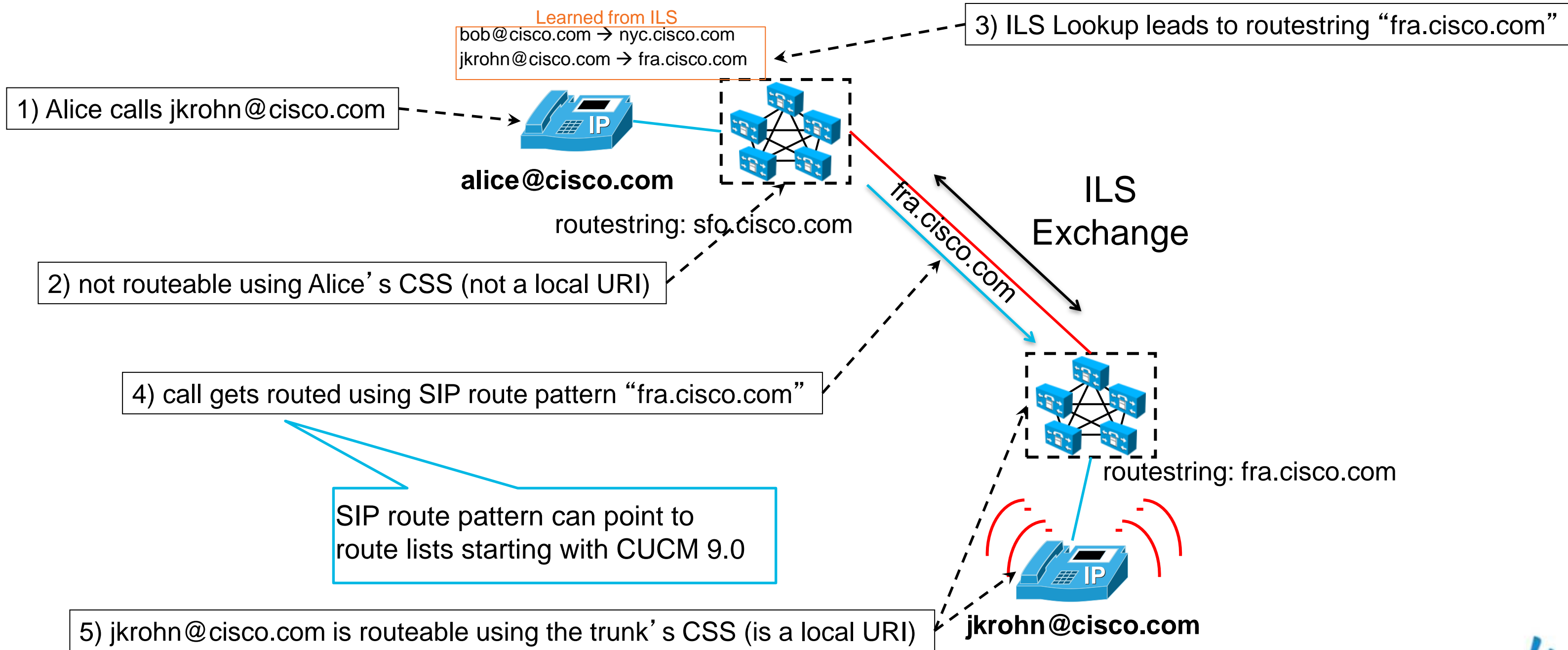
# ILS Learning



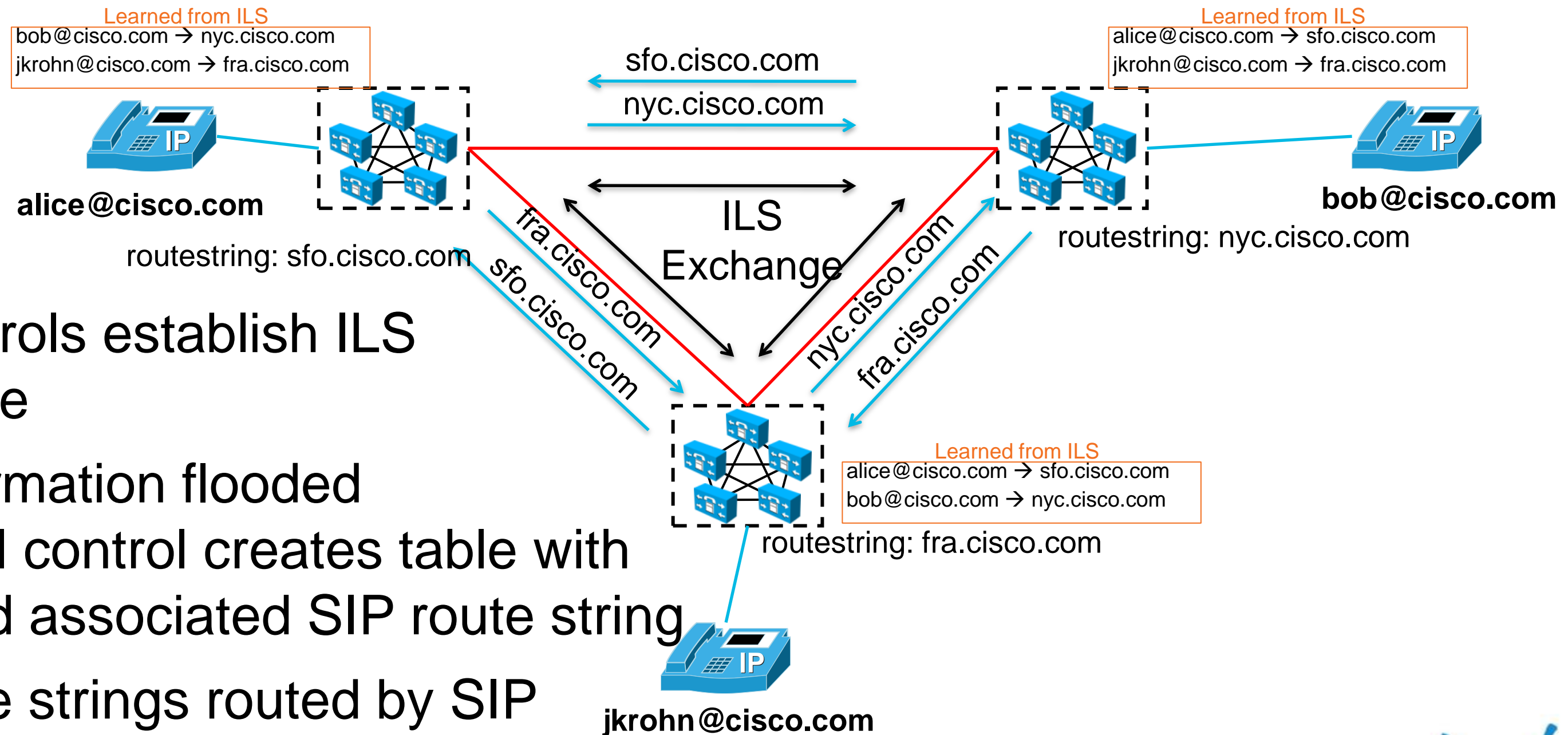
- Call controls establish ILS Exchange
- URI information flooded  
Each call control creates table with URIs and associated SIP route string
- SIP route strings routed by SIP route patterns



# Routing Alpha URI Using ILS Information

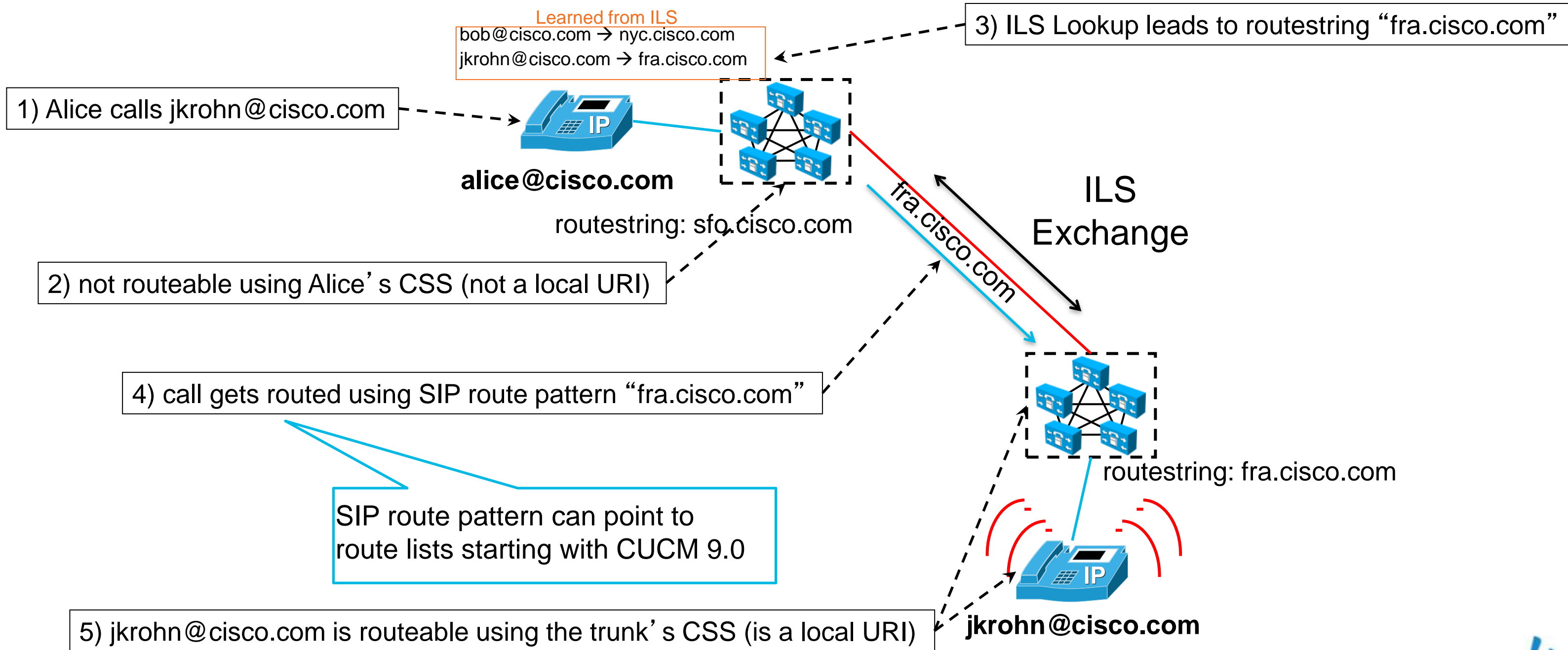


# ILS Learning



- Call controls establish ILS Exchange
- URI information flooded  
Each call control creates table with URIs and associated SIP route string
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# Routing Alpha URI Using ILS Information



**Fundamentals, Design & Architecture**

**Call Processing**

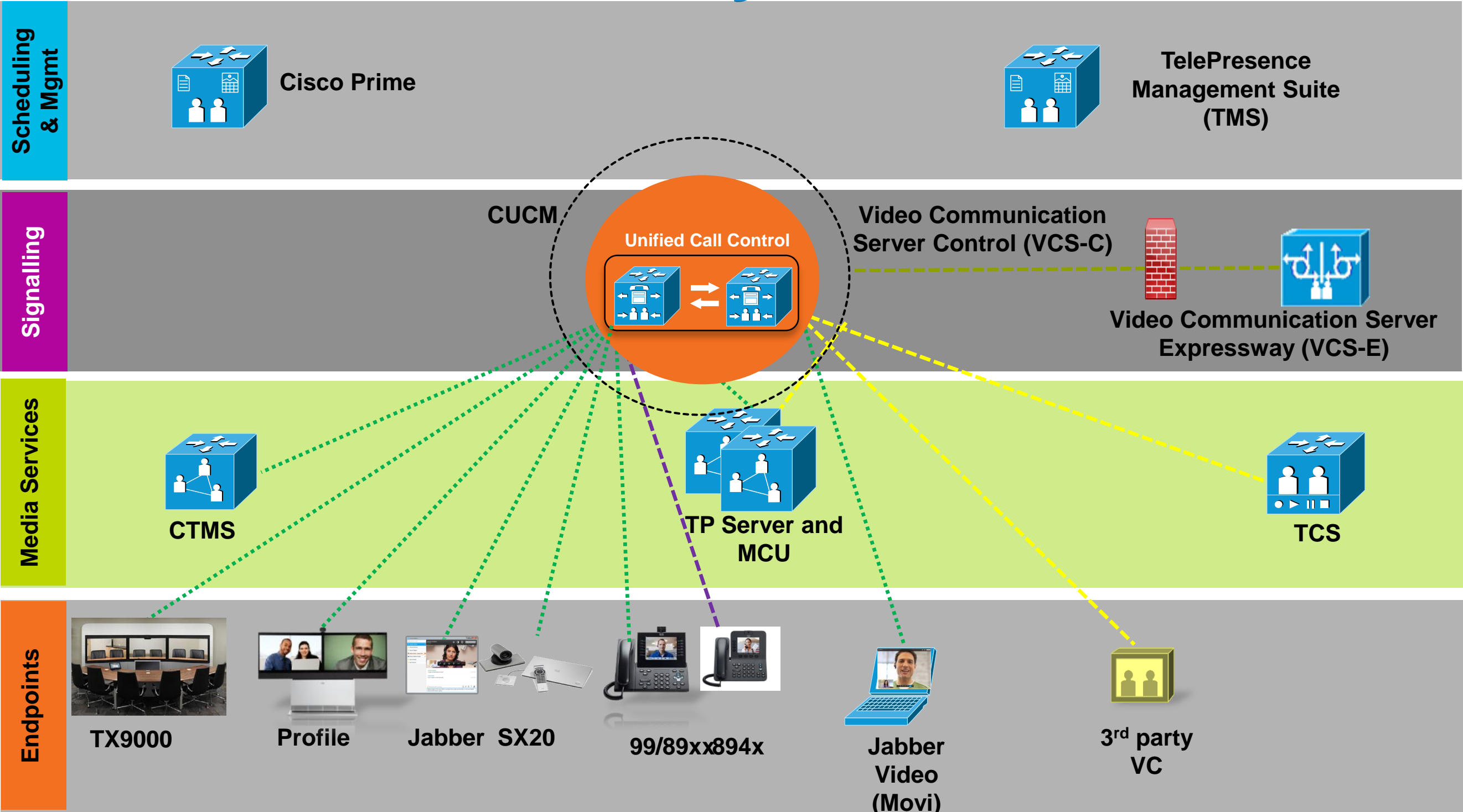
**Dial Plan**

**Conferencing**

**Scheduling**

**Business to Business**

# Media Services Layer



SIP

H.323

SIP or H.323

SCCP

H.460

\* Icons are representative only and not inclusive of the full set of endpoints and infrastructure





# Fundamentals



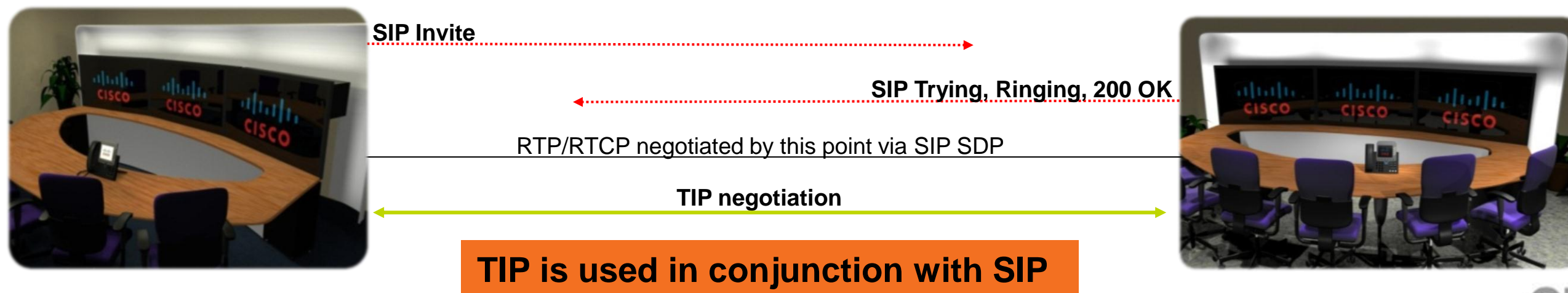
## ■ SIP and TIP – Whats the difference?

### – SIP

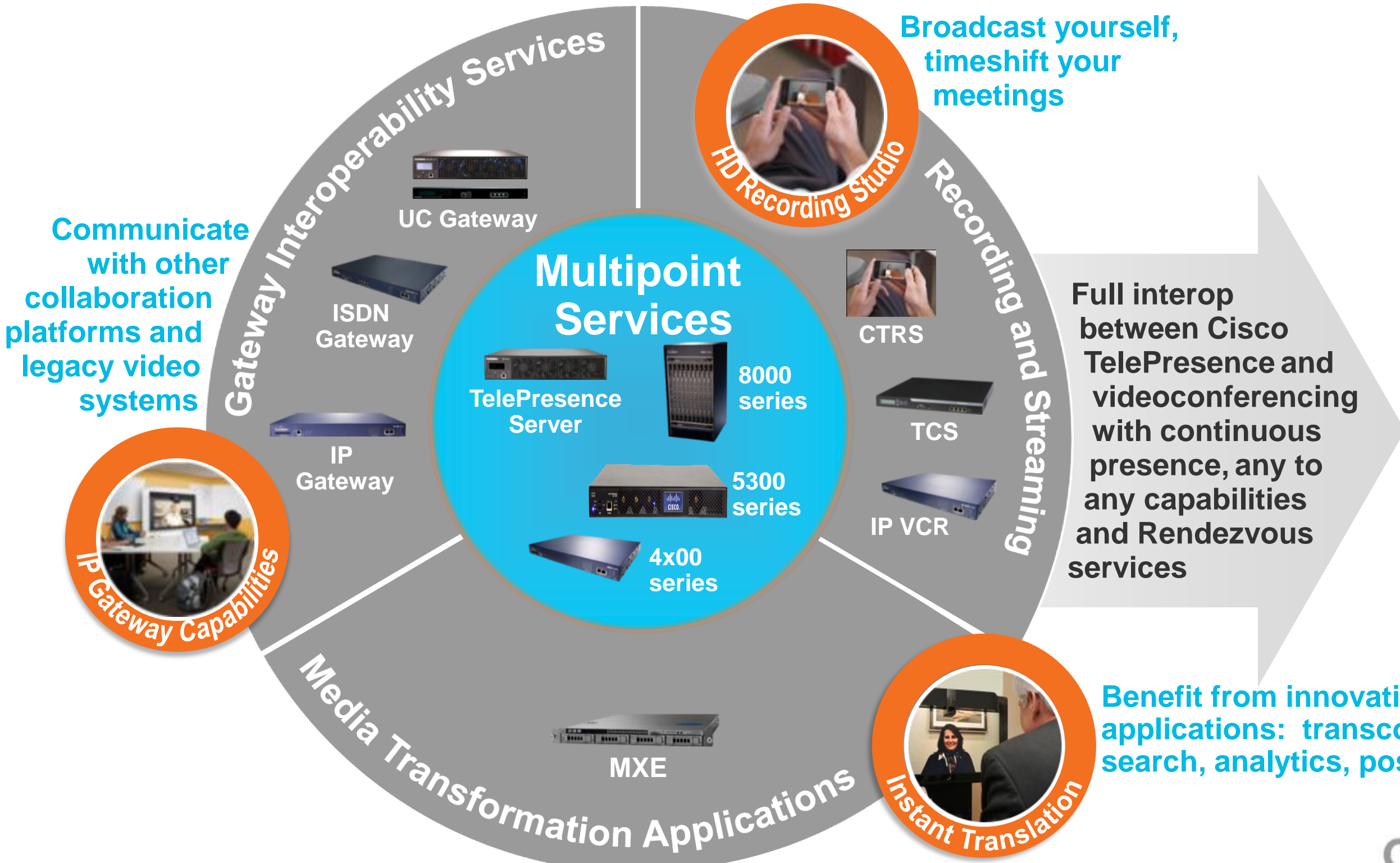
- Responsible for negotiating the RTP and RTCP IP addresses and ports
- RTP/RTCP channels are used not just for media, but also for the TIP signalling messages

### TIP

- Developed to overcome challenges with Multiscreen Multichannel TP systems
- Evolved from CTX-MUX protocol
- IMTC have standardised TIP
- Relies on an initial call negotiation using SIP
- TIP will take over after SIP call setup
- Re-negotiates
  - number of video and audio streams
  - multiplexing of multiple media streams



# Services Offered at Media Services Layer



# Conferencing

## Most Critical Media Services

- Multipoint Meeting = Conference
- Used to connect if there are more than 2 participants
  - Most often just video terminals (endpoints)
  - Sometimes also used in other use cases (e.g. recording)
- Different Visual Experiences (ActivePresence, Advanced CP, Voice Switched)
- Different Conference types (Adhoc, Scheduled & Rendezvous)
- Transcoding (MCU's) vs. Switching (CTMS)





# Conferencing – Different Visual Experiences

## Terminology – Voice Activated Switching

- In the past seen on CTS Immersive systems.
- Maintains FULL screen active speaker.
- Screen segments are switched to the active speaker
- Multi-screen systems will see active speaker and some of the previous speakers on the other screens



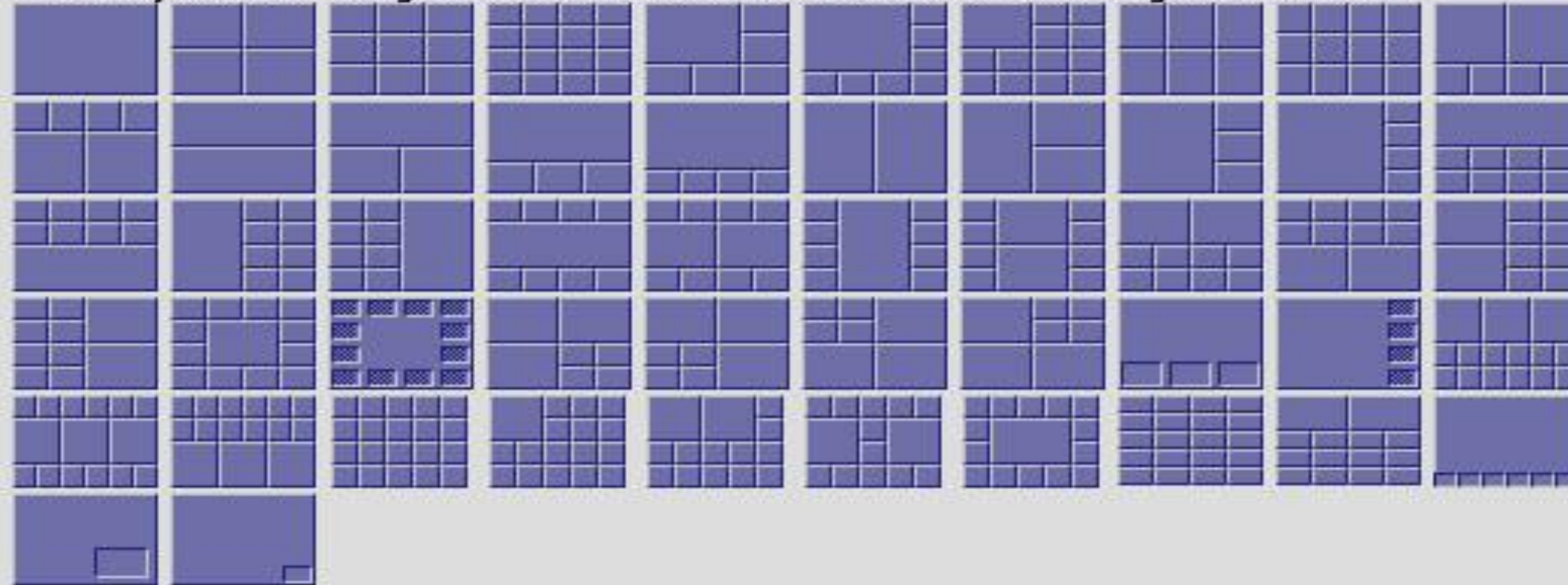


# Conferencing – Different Visual Experiences

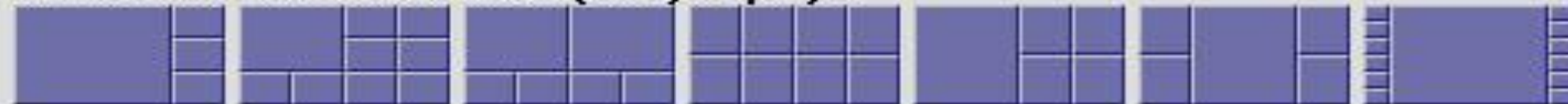
## Terminology – Advanced Continuous Presence

### Continuous Presence Layouts

These layouts are designed to be suitable for all video conferencing situations.



These layouts are designed to be suitable for displaying composed views of standard (4:3) video streams on widescreen (16:9) displays.





# Conferencing – Different Visual Experiences

- Terminology - ActivePresence

## Issue

How do you maintain an immersive experience in a multipoint meeting with many endpoints?



As more endpoints join it becomes harder to maintain an immersive experience

## Answer

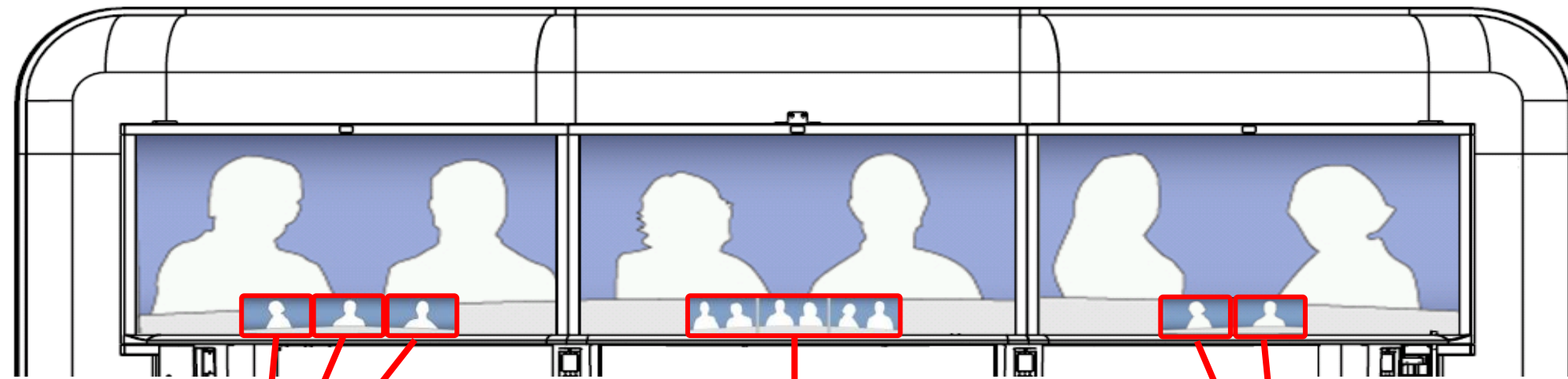
**ActivePresence:** Preserve ability to see multiple endpoints, but show active speaker full-screen to maintain focus



**ActivePresence:** A specific layout/behaviour in multipoint meetings that allows full screen, life size depictions for the current speaker while still showing the other participants in the meeting

# Conferencing – Different Visual Experiences

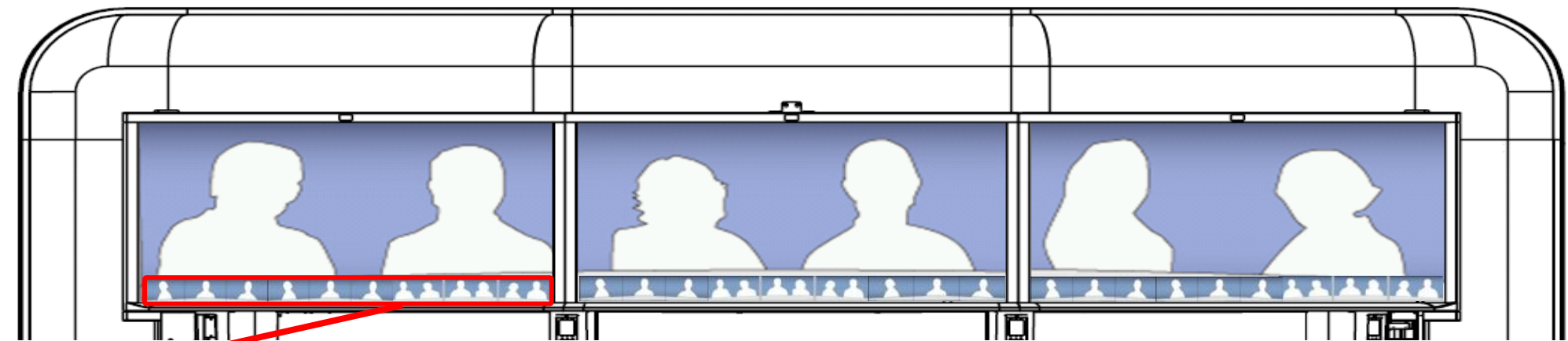
## Cisco ActivePresence™



Single Screen Endpoints

Multi-screen Endpoints

Single Screen Endpoints



Up to 9 Active Presence windows on a single screen at a time. (27 total on a triple screen)

# Conferencing

## Terminology – Conference Types

- **Ad hoc Conference**
  - Impromptu meetings, they are not scheduled beforehand, nor require an administrator to initiate them. Suitable for smaller, on-the-fly, meetings. A point-to-point call escalated to a multipoint call is considered ad hoc.
- **Rendezvous Conference**
  - Also called meet-me/permanent/static conferences, requires endpoints to dial in to a pre-determined number. Often used for recurring group meetings which involve different endpoints each time.
- **Scheduled Conference**
  - Provides a guarantee that endpoints and multipoint resources will be available at a certain time. Endpoints join manually or are automatically connected by the multipoint resource.

# Conferencing

## Transcoding vs. Switching

### Transcoding

- Active Presence
- Universal Port Encoding
- Individual transcoding per user
- Customise layouts

- Slightly higher latency
- Size of meetings is limited by DSP hardware
- Higher cost per port
- Specialised video hardware



MCU



TelePresence Server

### Switching

- Very low latency (<10ms)
- Ability to scale higher
- Lower Cost per port

- Limited to basic full-screen video switching (No Active Presence)
- All endpoints must support and agree on single resolution/frame rate
- Interoperability requires additional hardware (transcoding)



CTMS

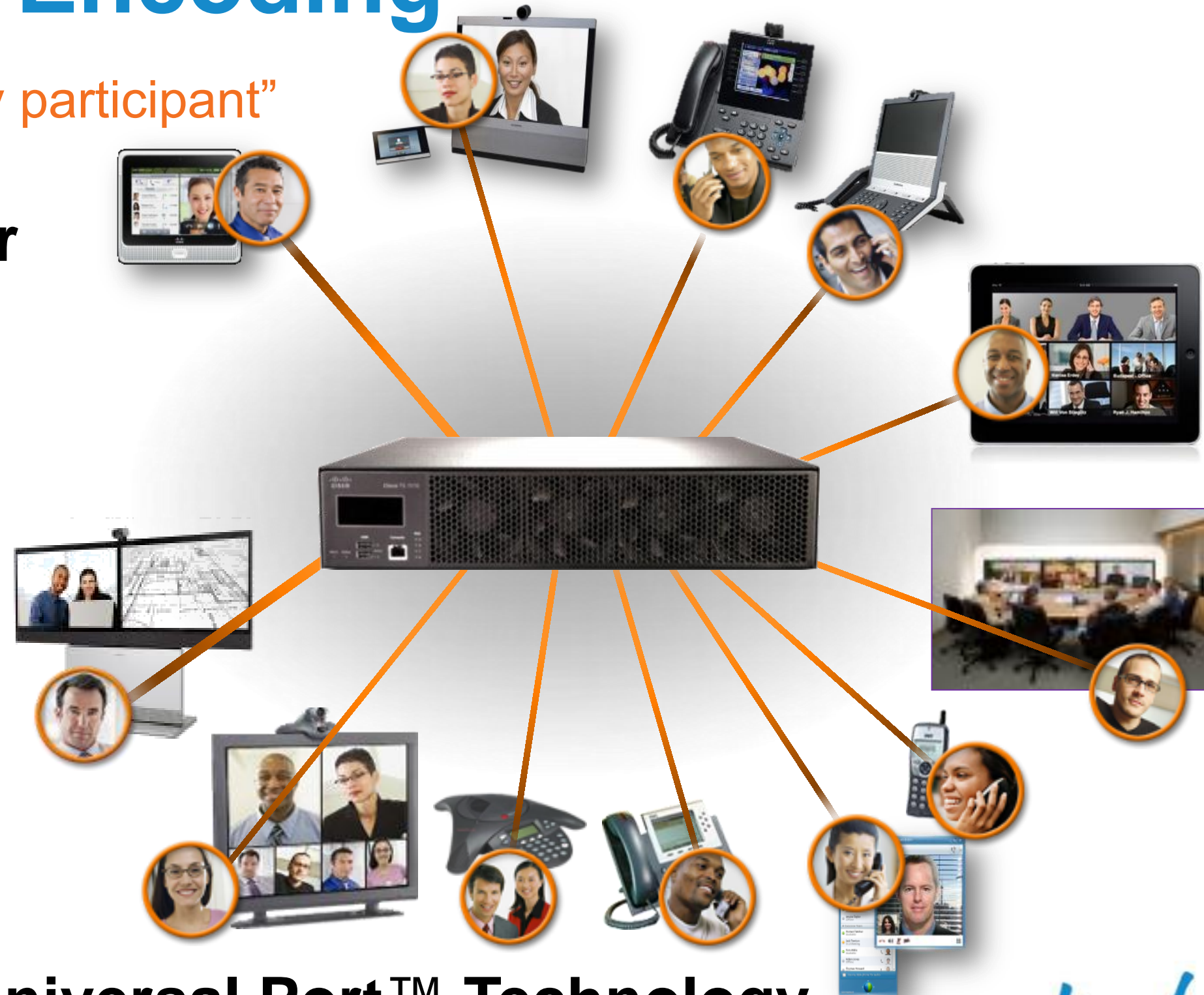


# Cisco Universal Encoding™

“The best experience possible for every participant”

## Independent Port for Each User

- Active Presence / Advanced CP
- Optimal layout of multiple images
- Enabling “any to any” conferencing
- Mixed video and audio participants can join conferences
- Highest Multivendor Support



## Universal Port™ Technology

Cisco live!



# Conferencing

## Conferencing Platform Form Factors

### Transcoding

### Switching



### TelePresence Server

### MCU

### CTMS Version 1.8

**7010**



16 ports at 720p30 or  
12 ports at 1080p30

**8710**



16 ports 720p30 or  
12 ports 1080p30

**4203, 4205, 4210, 4215, 4220**



6 to 40 ports at 720p15/480p30

**4501, 4505, 4510, 4515, 4520**



6 to 40 ports at 720p30  
3 to 20 ports at 1080p30

**5310, 5320**



**8420**



40 ports at 720p15/480p30

**8510**



80 ports at 480p30  
10 ports at 1080p30

**UCS 210 M2**



48 ports at 720p30 or 1080p30

**MCS 7845-I3  
MCS 7845-I2  
MCS 7845-H2**



48 ports at 720p30 or 1080p30



# Conferencing Layout Comparison



**TelePresence Server  
(Active Presence)**



**TelePresence MCU  
(Advanced Continuous Presence)**



**Cisco TelePresence Multipoint  
Switch (Voice Switching)**





# Conferencing Capability Comparison



User exp.	Active Presence	Continuous Presence	Voice Switching
TIP/multiscreen	Yes	No	Yes
WebEx Int.	Yes – WebEx OneTouch Two	Yes – WebEx OneTouch Two	Yes – WebEx OneTouch
Transcoding	Per Port	Per Port	No – Voice switching
Max port count in single conf.	64 (4 TP blades)@720p 48 (4 TP blades)@1080p	60 (3 HD blades)@720p or 1080p	48 per CTMS@1080p
Reg. to VCS	Ad hoc & scheduled	Ad hoc & scheduled	No
Reg. to CUCM	Ad hoc & scheduled	Ad hoc only	Ad hoc & scheduled

## Use Case

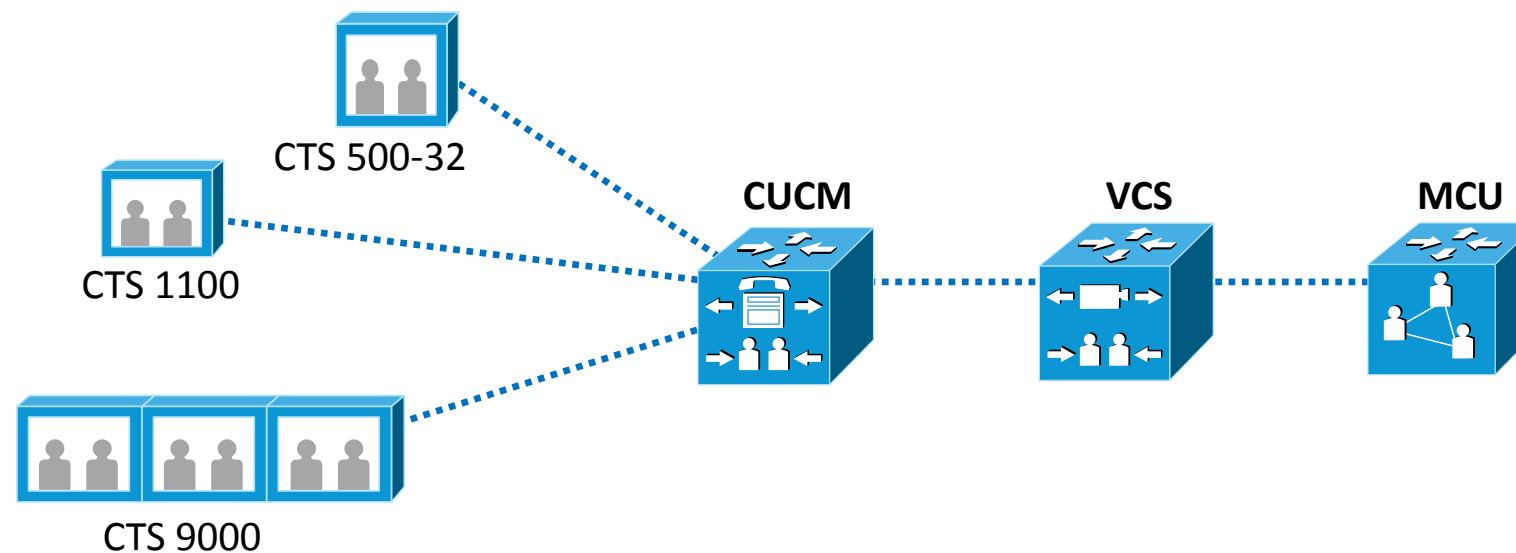
- Multi and single screen immersive
- Active presence

- endpoints**
- Single screen multipoint
  - Continuous presence (brady bunch)

- CTS-centric
- Multi and single screen immersive

# Conferencing

- CTS with MCU



CTS 500-37 called into 4501 MCU

- CTS endpoints are supported on MCU
- In any deployment with CTS 3/9xx0 triple screen systems, TelePresence Server is still the **recommended** multipoint solution, using ActivePresence

# Scaling Conferencing

## Why Cisco TelePresence Conductor?

- **Conferencing using multiple MCU's may have challenges of...**
  - Poor scalability
  - Limited resiliency
  - Ad hoc resource management and utilisation
  - Complexity of cascading conference
  - Administratively burdensome
  
- **Solution : TelePresence Conductor**
  - ✓ Manages the resources assigned to conferences on MCUs
  - ✓ Dialed conference aliases are agnostic of the MCU the conference is hosted on
  - ✓ Resilient solution providing service continuity if a power failure affects a VCS/MCU/TelePresence Conductor
  - ✓ Customises the conferences generated based on the aliases dialled.



# TelePresence Conductor

**Improved User Experience**

Simple to Use,

**Maximise Reliability**

Always Available, Zero Downtime

**Extended Scale**

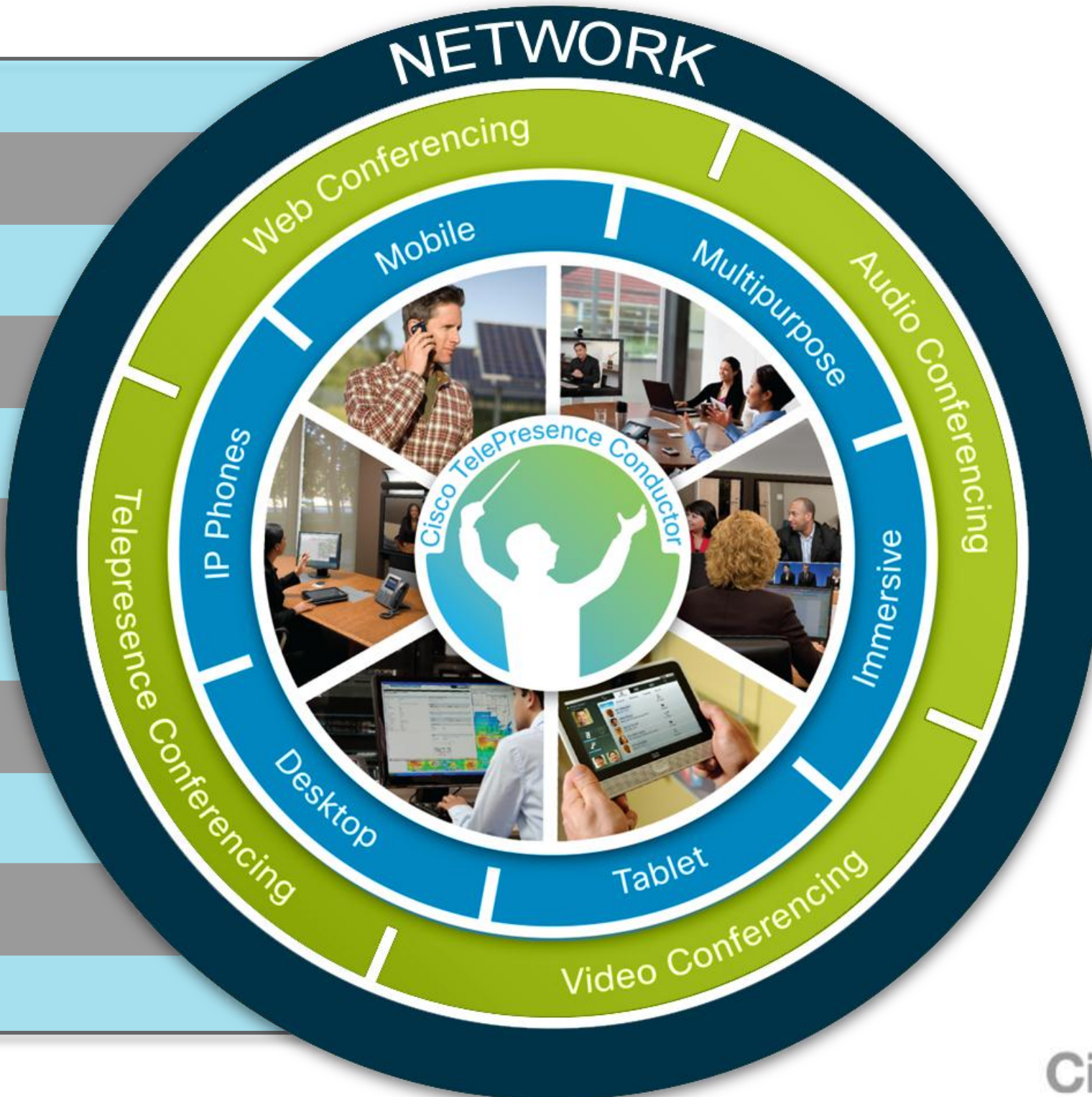
Enhanced Conference Size, Intelligent Resource Usage

**Any to Any Collaboration**

Interoperable, Standards-Based

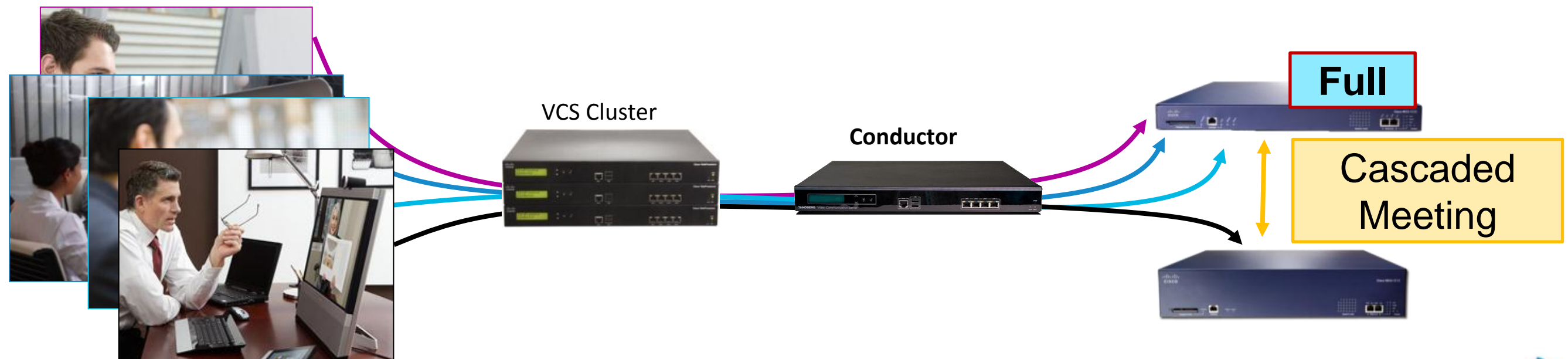
**Highest Return on Investment**

Minimal Operational Costs, No Forklift Upgrades



# Conferencing

- Cisco TelePresence Conductor
- Solution with TelePresence Conductor
  - ✓ Manages MCU (42xx, 45xx, 53XX, 8420 & 8510) conference resources
  - ✓ Dialed conference aliases are agnostic of the MCU that the conference is hosted on
  - ✓ Resilient solution providing service continuity if a power failure affects a VCS/MCU/TelePresence Conductor
  - ✓ Customises the conferences generated based on the aliases dialed



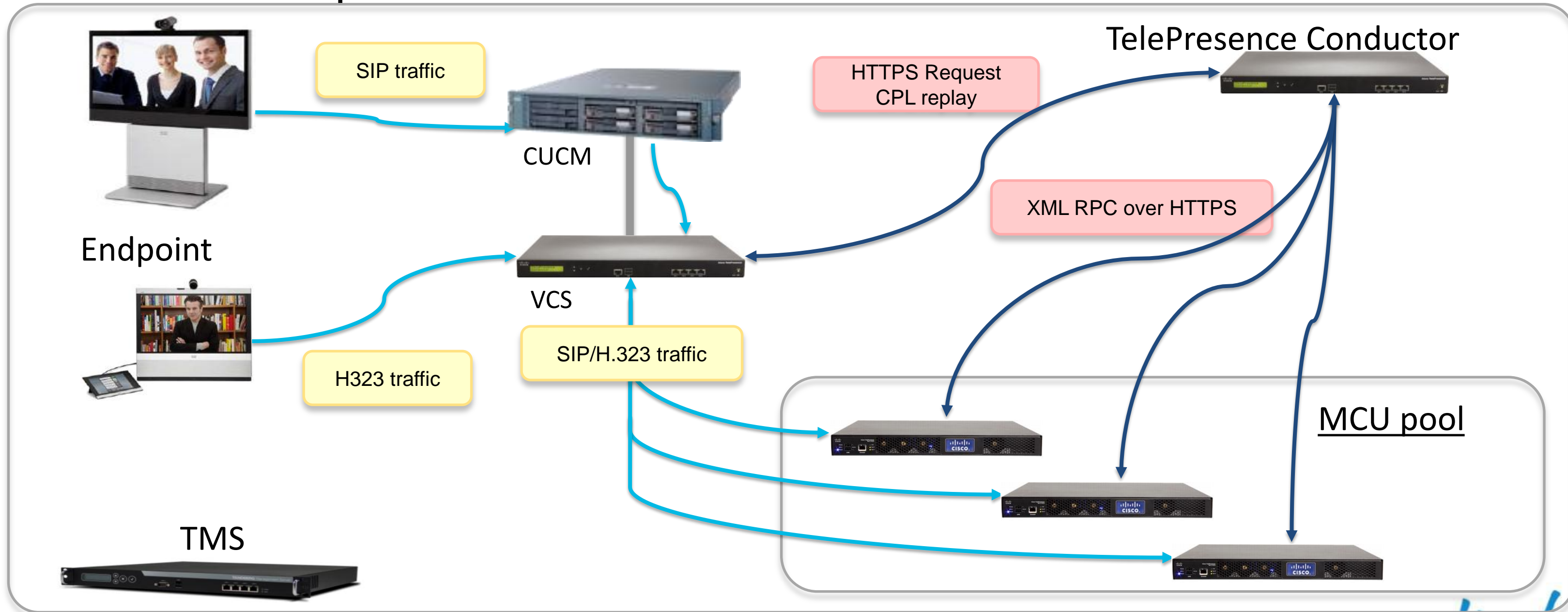
Whole process is transparent to the end user





# How Cisco TelePresence Conductor works

- Overall Concept



# Conductor Requirements



For Your Reference

## ■ TelePresence Conductor Solution Requirements

### ✓ Required software versions

Parameter	Supported Software version
TelePresence VCS	X6.0 or newer version
TelePresence MCU	4.2(1.43) or newer version
TelePresence Management Suite	TMS13.1.2
Unified Communication Manager	CUCM8.5 or newer version
H.323 Endpoint / SIP UA	N/A (TelePresence Conductor solution use standard H.323/SIP call flow between Endpoint and MCU via VCS)

- ✓ TelePresence MCU's must be under the **full** control of TelePresence Conductor (or TelePresence Conductor Cluster).  
Any other Conferences created on the MCU will be **deleted**.
- ✓ **Disable** "Allow Bookings" in TMS for MCUs controlled by TelePresence Conductor
- ✓ Initial TMS integration is within CCC only and for ad-hoc conferences.

Cisco *live!*

# Overall Setup requirements



## **Cisco VCS Configuration**

- ① Service Policy - TelePresence Conductor
- ② Search Rule for Conference Aliases configured on TelePresence Conductor
- ③ Neighbour zone configuration – MCU
- ④ Search Rule for MCU dial plan prefix



## **Conductor Configuration**

- ① MCU Pool configuration
- ② MCU Service Preferences configuration
- ③ Conference template configuration
- ④ Conference aliases configuration
- ⑤ Auto-dialed participants configuration



## **Cisco MCU Configuration**

- ① H.323 Configuration
- ② SIP Configuration
- ③ User account

Note: Reference the deployment guide for step by step instructions to configure of all components:

[http://www.cisco.com/en/US/docs/telepresence/infrastructure/conductor/config\\_guide/Cisco\\_TelePresence\\_Conductor\\_Deployment\\_Guide\\_XC1-2.pdf](http://www.cisco.com/en/US/docs/telepresence/infrastructure/conductor/config_guide/Cisco_TelePresence_Conductor_Deployment_Guide_XC1-2.pdf)

# Solution Overview

TelePresence WebEx OneTouch 2.0

## Main Features

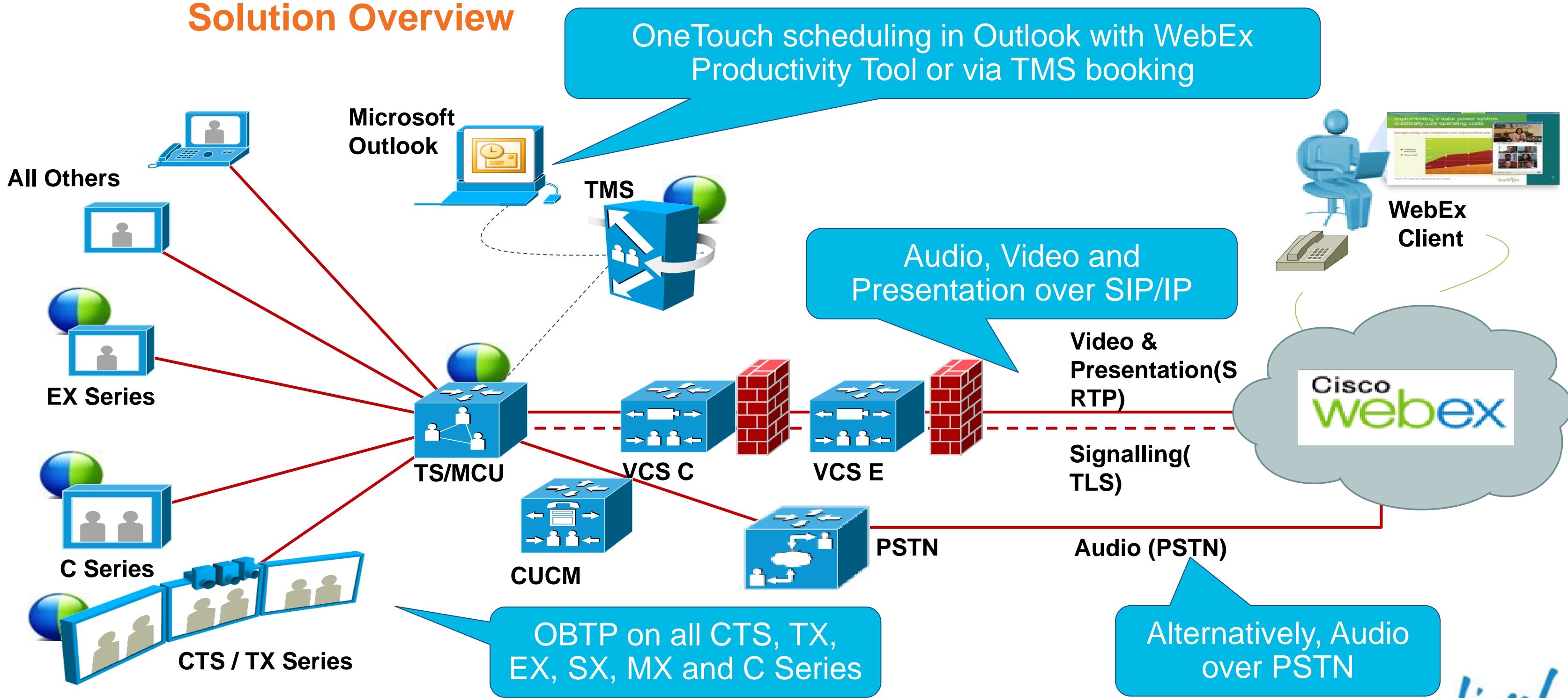
- Automatic (OneTouch) connection between TelePresence and WebEx with two way audio, video and presentation between all participants
- Easy Scheduling with Microsoft Outlook and Cisco TMS
- Standards based – any endpoint can join
- One Button to Push on select Cisco TelePresence endpoints
- VCS Expressway to WebEx Cloud
- Audio via SIP/IP using WebEx audio, or via PSTN with third party (TSP) audio providers
- WebEx Meeting Centre and mobile clients





# WebEx OneTouch 2.0 Architecture

## Solution Overview



# Solution Components

- Conference Bridge with TelePresence MCU or TelePresence Server
- Scheduled calls using TMS and TMS Scheduling Extension (TMS-SE) with Microsoft Exchange EWS Integration or TMS Scheduling Extension API
- VCS Expressway
- WebEx Meeting Centre
- Optional Outlook Productivity Tool
- Any TelePresence endpoint supported by TelePresence MCU or TS, registered to CUCM or VCS
- WebEx Meeting Centre Client for PC or Mac. Support for mobile iPad client is also planned.

**Fundamentals, Design & Architecture**

**Call Processing**

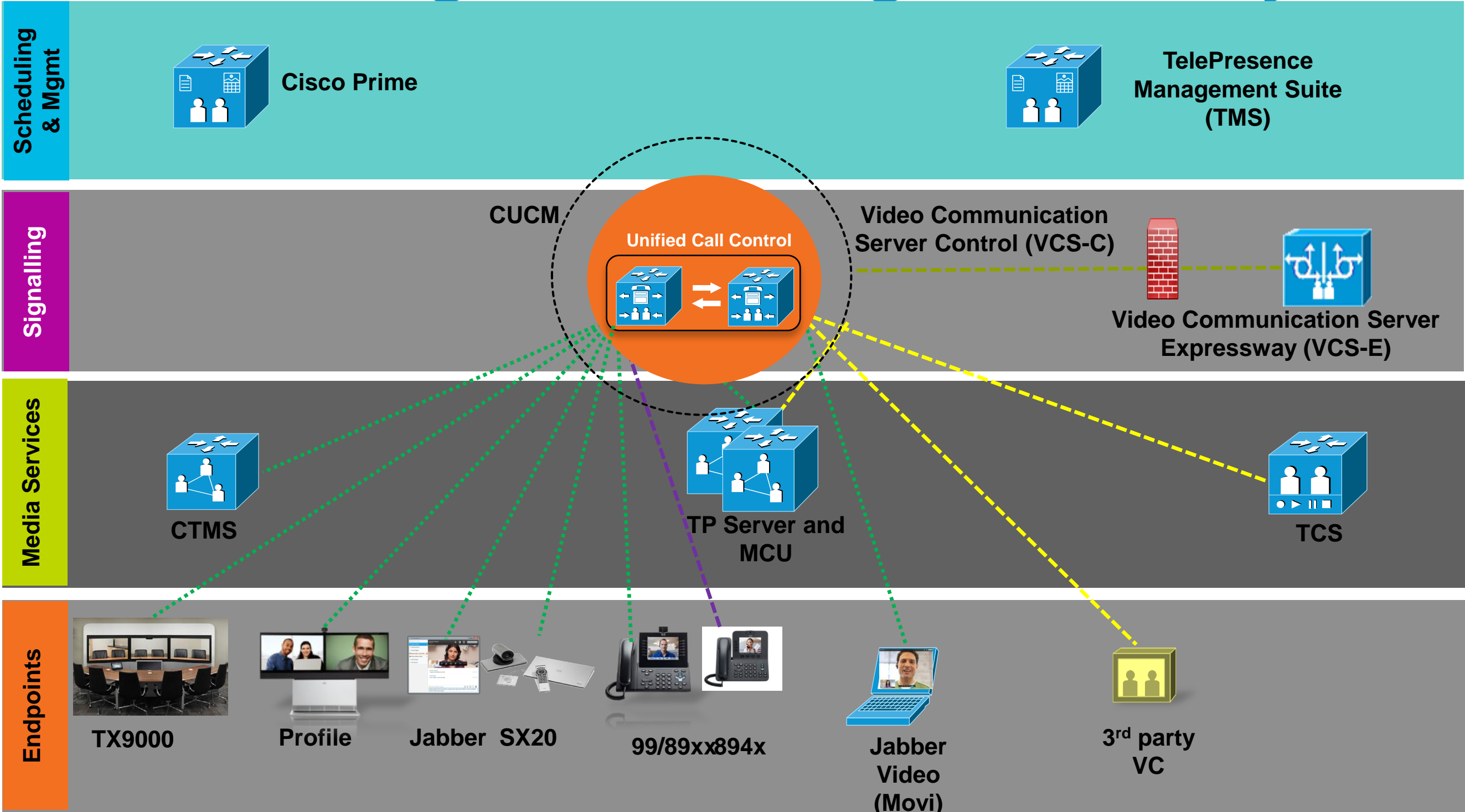
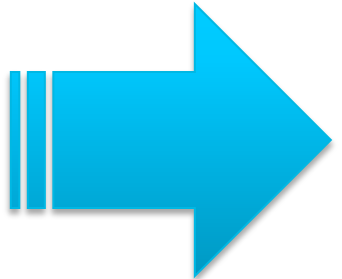
**Dial Plan**

**Conferencing**

**Scheduling**

**Business to Business**

# Scheduling and Management Layer



SIP ..... H.323

SIP or H.323

----- SCCP

----- H.460

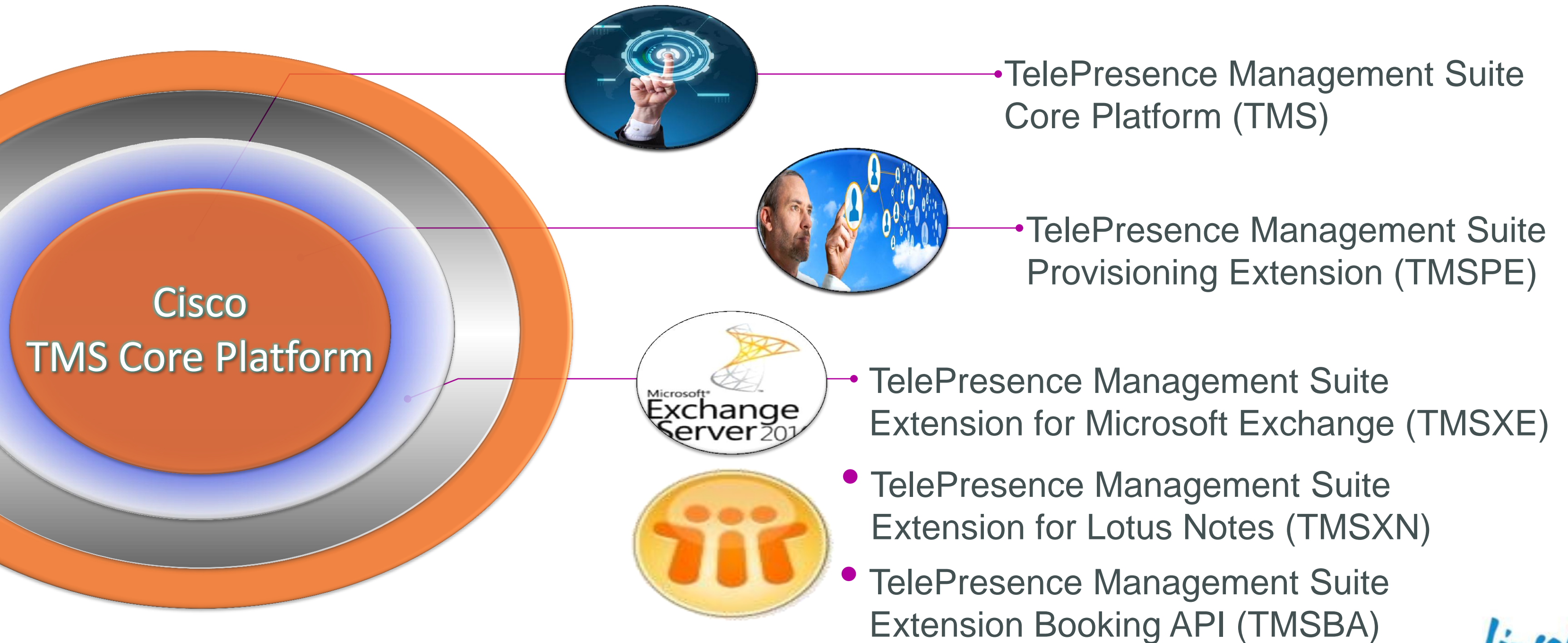
\* Icons are representative only and not inclusive of the full set of endpoints and infrastructure



# Cisco TelePresence Management Suite



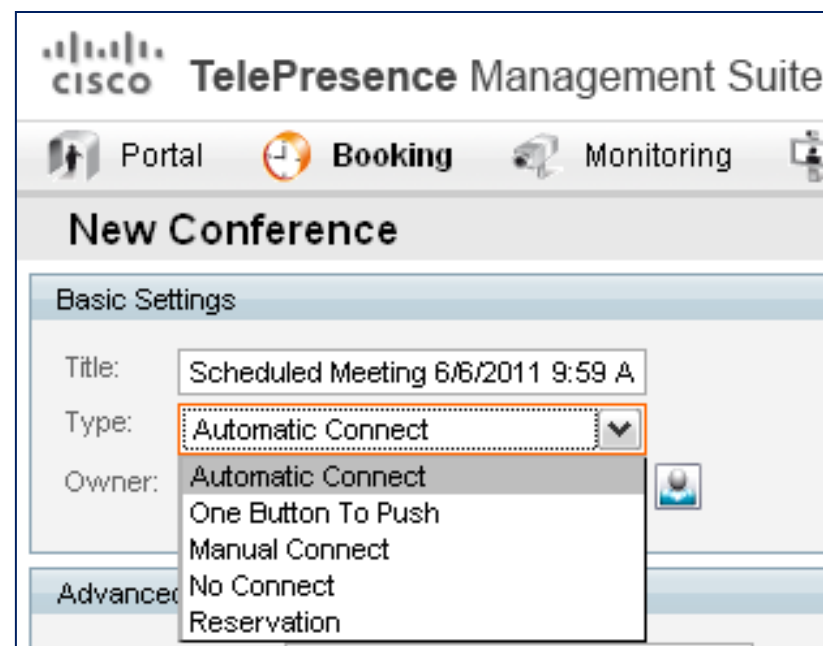
# Centralised TelePresence Management Suite With Extensions





# Scheduling and Management

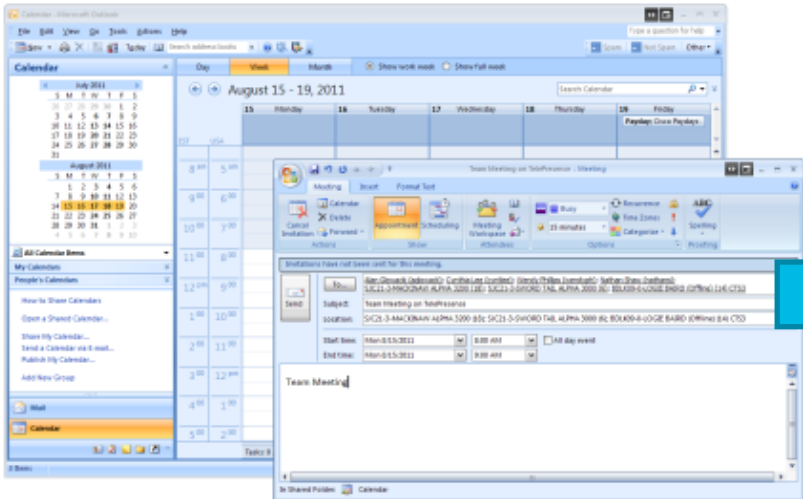
- TMS call launch options
- TMS has several call launch types: Auto, OBTP, Manual, Reservation & None
- Automatic Connect - New to CTS Systems
- CTS endpoints configured for meetings with Automatic Connect
  - CTS endpoint displays the meeting on the UI
  - User can not launch the call
  - CTS is dialed by the multipoint device at the meeting start.



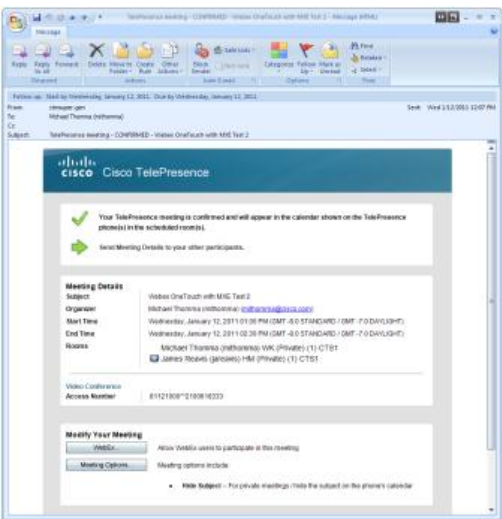
Cisco live!

# Scheduling and Management

- TMS call launch options - OBTP (One Button to Push)



User schedules TelePresence rooms in Outlook



User receives confirmation email



Participants enter their TelePresence Rooms



BRKEVT-2615



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# Scheduling and Management

- One Button to Push
  - OBTP is available on the Cisco Touch 12, Touch 8, 797x IP phones and on-screen display (OSD) with remote control
  - With TMS 13.2 and CTS 1.8, multipoint meetings can be scheduled on the TelePresence Server or MCU
  - CTS and EX/MX/C series on TC5/6 can use OBTP

## ■ Consistent User Experience



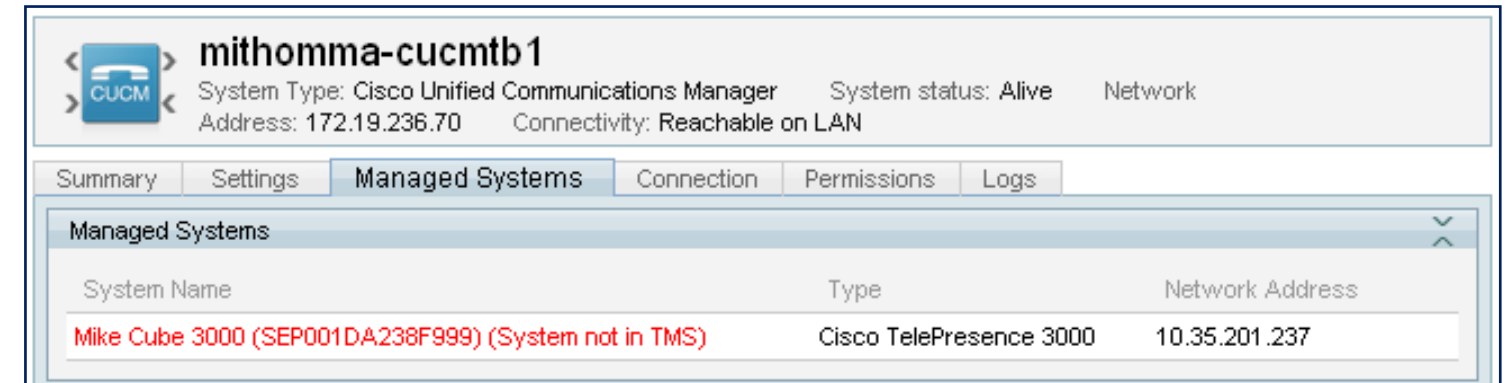
Cisco Touch 12



Cisco Touch 8

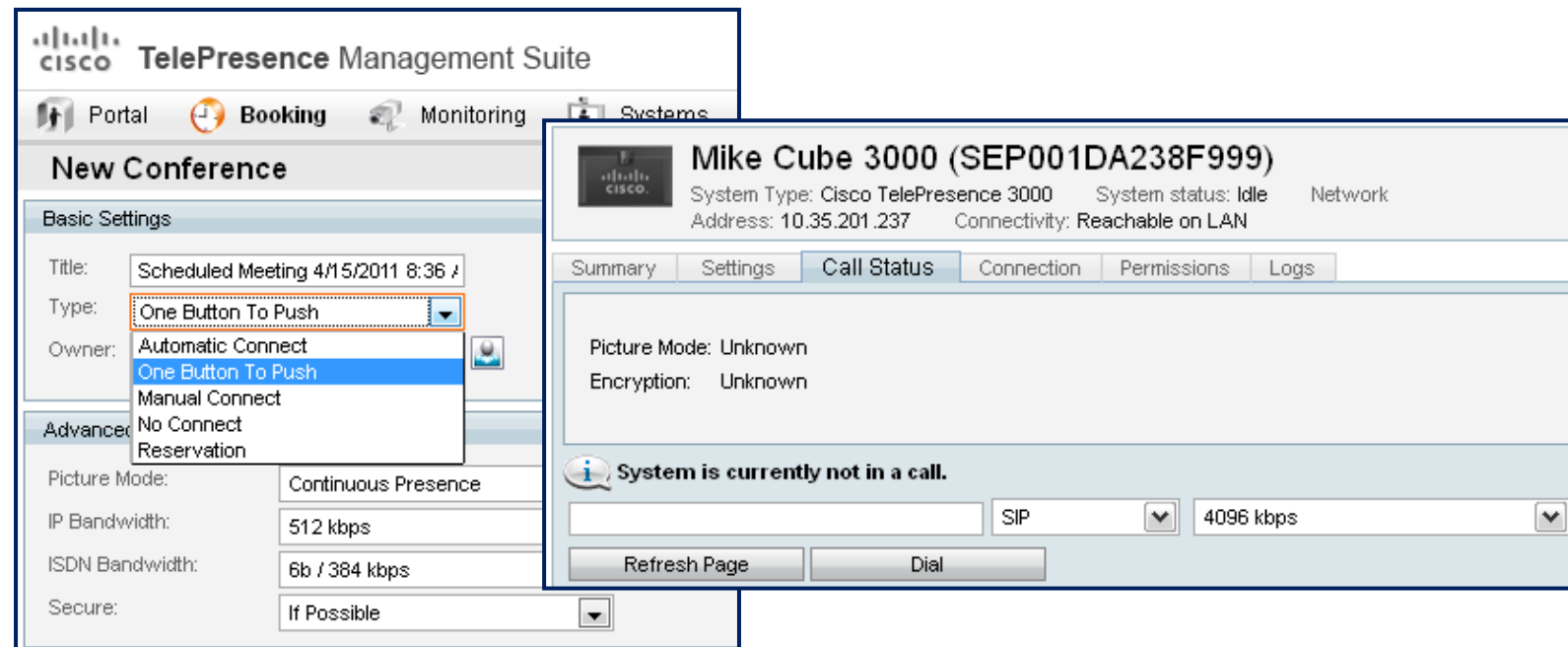
# Scheduling and Management

- TMS release 13.1 or later support for scheduling CTS endpoints
- CUCM 8.5 or later is **required**. TMS will log into CUCM and return all **registered** CTS systems in CUCM
- CTS 1.7.0 or later is **required** for TMS management



The screenshot shows the CUCM Managed Systems page for a system named 'mithomma-cucmtb1'. The system type is 'Cisco Unified Communications Manager', system status is 'Alive', and network address is '172.19.236.70'. The connectivity is 'Reachable on LAN'. Below the system information, there is a table of Managed Systems:

System Name	Type	Network Address
Mike Cube 3000 (SEP001DA238F999) (System not in TMS)	Cisco TelePresence 3000	10.35.201.237

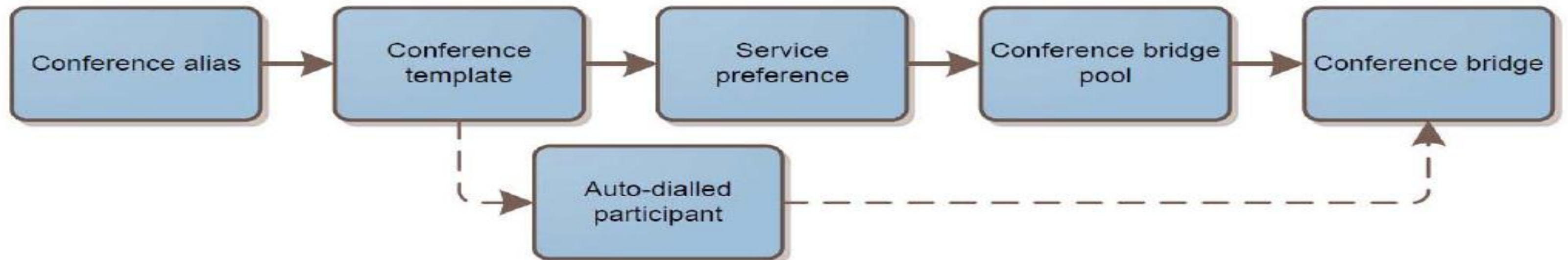


The screenshot shows the Cisco TelePresence Management Suite interface. The main window is titled 'New Conference' and displays various settings for a scheduled meeting. The 'Basic Settings' section includes fields for Title, Type, and Owner. The 'Advanced' section includes fields for Picture Mode, IP Bandwidth, ISDN Bandwidth, and Secure. A pop-up window for 'Mike Cube 3000 (SEP001DA238F999)' is overlaid on the main window, showing system information and a 'Call Status' tab. The call status is 'System is currently not in a call.' and there are 'Refresh Page' and 'Dial' buttons.

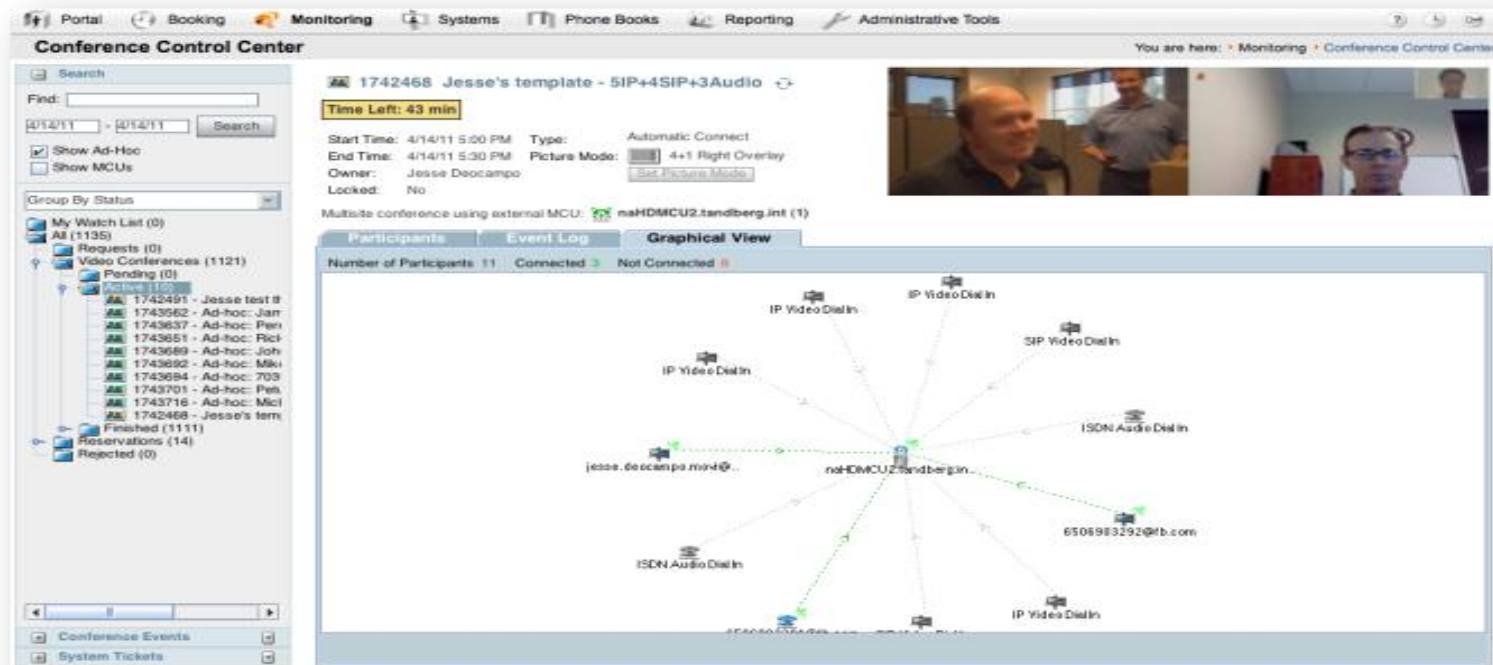
- When a CTS system is added to TMS, TMS can provide :
  - **OBTP** with TelePresence Server
  - Schedule P2P calls
  - Read system information
  - Monitor response status and call status
  - Dialing from the endpoint

# Conductor Scheduling

- Normal Conductor workflow:



# Taking Management to the next level



## Cisco TMS 14.x

- Booking and scheduling of sessions
- Conference and participant connection control
- Phonebook management and directory import
- Infrastructure fault collection and event forwarding
- Powerful, customised reporting and analytics

## Cisco Prime Collaboration Manager

- End to end visibility of all sessions
- Monitoring and troubleshooting of sessions and infrastructure devices
- Advanced event configuration and fault correlation
- Simplified out-of-the-box reports with cross launch to Cisco TMS for customised reporting
- Comprehensive inventory



**Fundamentals, Design & Architecture**

**Call Processing**

**Dial Plan**

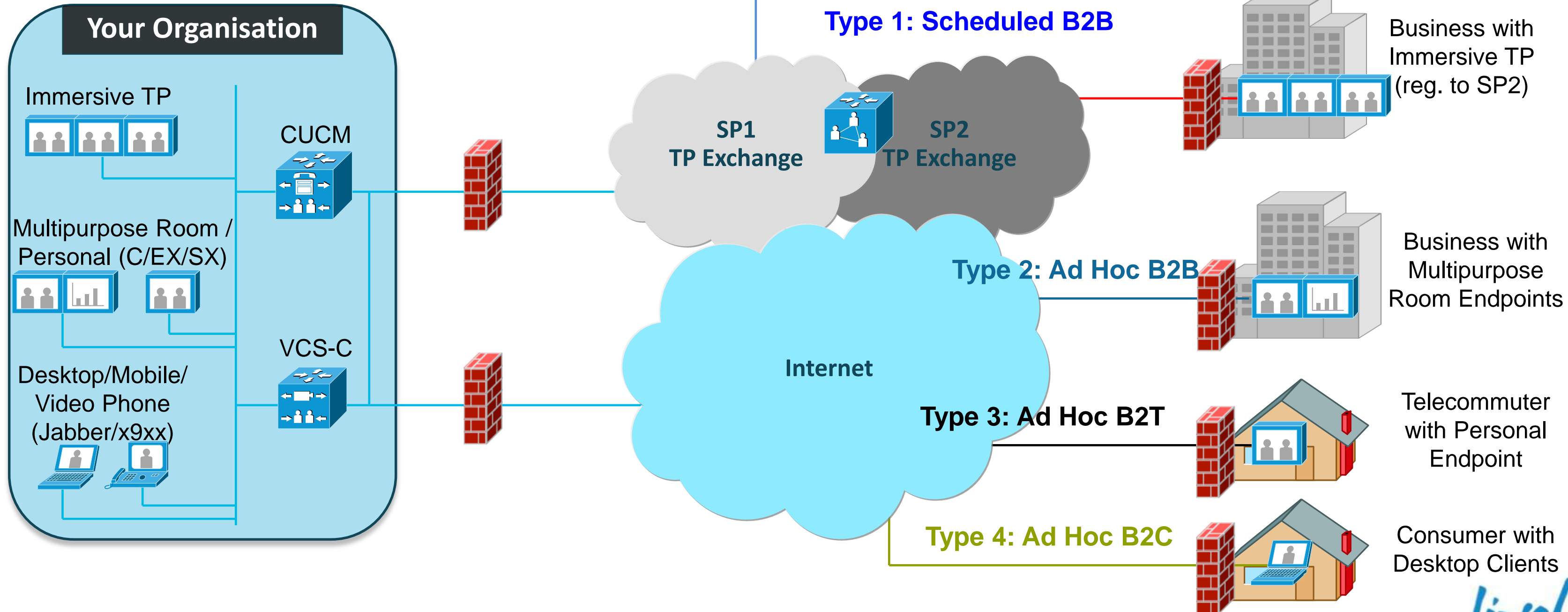
**Conferencing**

**Scheduling**

**Business to Business**

# External Video Call Scenarios

- All Four Call Types



# Summary of External Video Call Scenarios

	(1) Scheduled B2B	(2) Ad hoc B2B	(3) Ad hoc B2T	(4) Ad hoc B2C
<b>Transport</b>	Service Provider MPLS	Internet (can be IP VPN)	Internet	Internet
<b>Common Video Endpoints</b>	Mostly Immersive TelePresence	Room-based or personal systems	Personal, desktop client, or video phone	Personal, desktop client, or video phones
<b>Dial Plan</b>	Numeric	URI / IP address	URI / IP address / Numeric	URI / Numeric
<b>Quality of Experience</b>	Guaranteed	Variable (over Internet)	Variable	Variable
<b>Multipoint Calls</b>	Provided by SP multipoint resource	Enterprise	Enterprise	Enterprise
<b>Coverage</b>	SP TP Exchange Customers	Nearly everyone	Nearly everyone	Nearly everyone

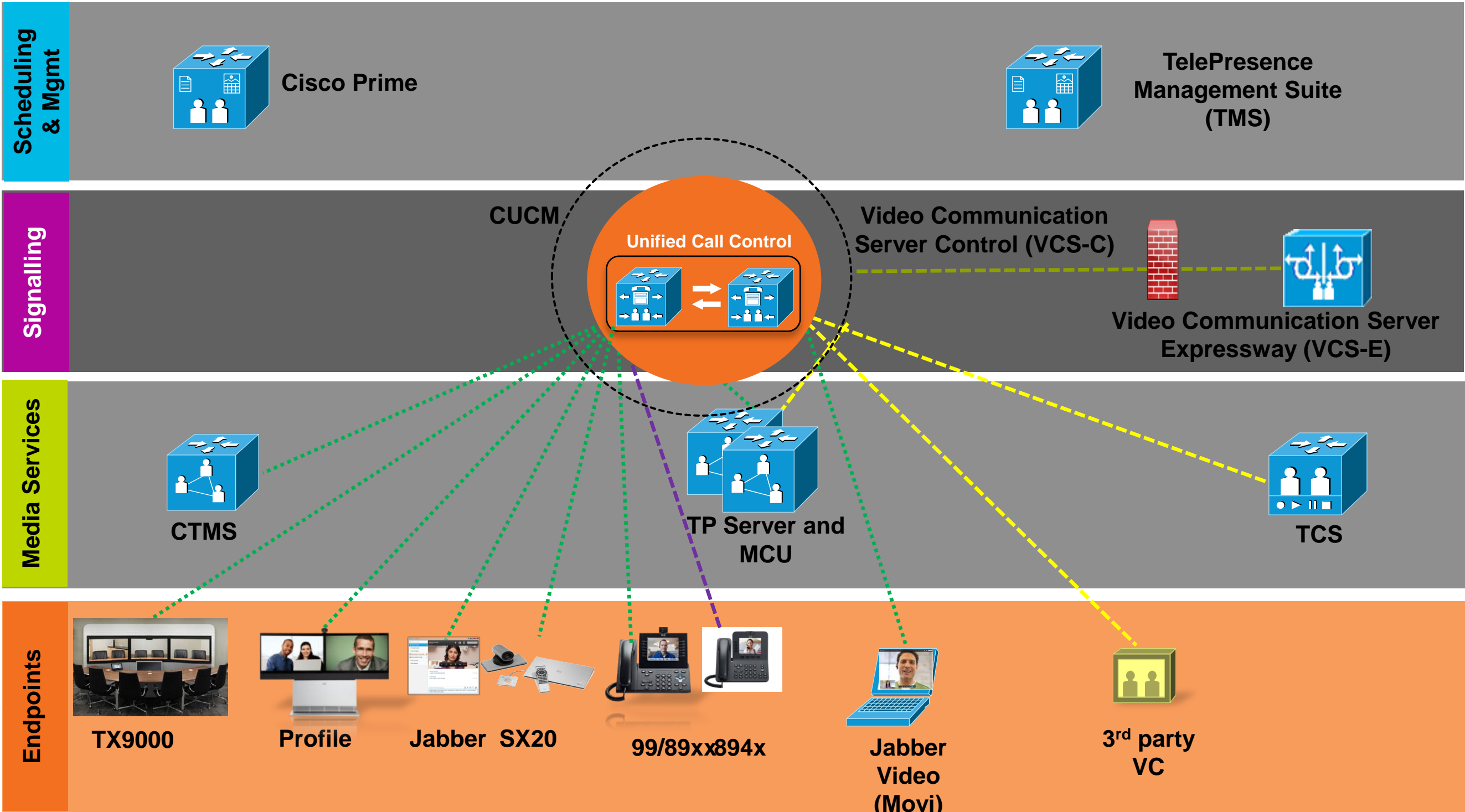
# Dial Plans Considerations

## How to Reach Other Endpoints Beyond Your Network

	Numeric / E.164	IP Address	DNS-based URI
<b>Format</b>	55551234	200.60.30.105	dean.ex90@company.com
<b>Does this work on the Internet?</b>	Requires ENUM to map E.164 number to IP, or other method	Yes	Yes
<b>Drawbacks</b>	Few ENUM (& other methods) implementation	IP changes? Private IP? Swiss cheese firewall?	Alpha-numeric dialing hard on numeric keypad
<b>Requires</b>	ENUM, or everyone using common call control platform	Endpoints that can dial IP	Endpoints that can dial URI
<b>Cisco Video Endpoint Support</b>	All	C-series, EX-series, MXP-series, E20, Jabber Video	C-series, EX-series, SX20, Jabber Video



# Endpoint Layer

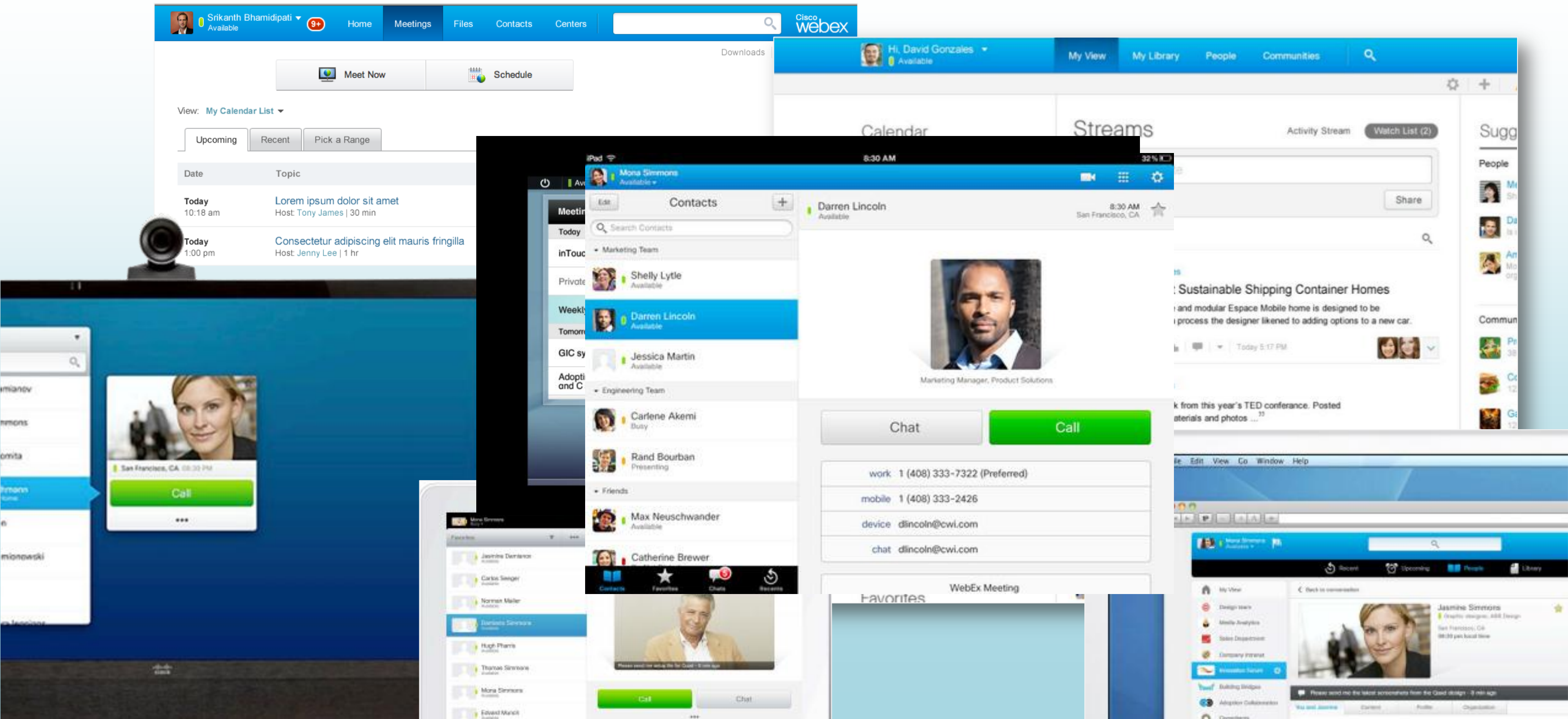


..... SIP   
 ..... H.323   
 - - - - - SIP or H.323   
 - - - - - SCCP   
 - - - - - H.460

*\* Icons are representative only and not inclusive of the full set of endpoints and infrastructure*



# Consistent Interface Across Portfolio



# Cisco TelePresence Endpoints At A Glance

Immersive

## TX 9000 Series



9000 9200  
Active Collaboration Room

## TX 1300 Series



1300-65



1300-47

Multipurpose

## PROFILE Series



Profile 65  
Single or Dual



Profile 55  
Single or Dual



Profile 42

## MX Line



MX300 and MX200

Personal

## CTS 500



500-32

## EX Series



EX90

EX60

## Mobility



Jabber Video for  
TelePresence

## Solution Platforms

For custom and industry applications



Codec C90  
Codec C60  
Codec C40

INTEGRATORS



SX20 Quick Set

QUICK SETS

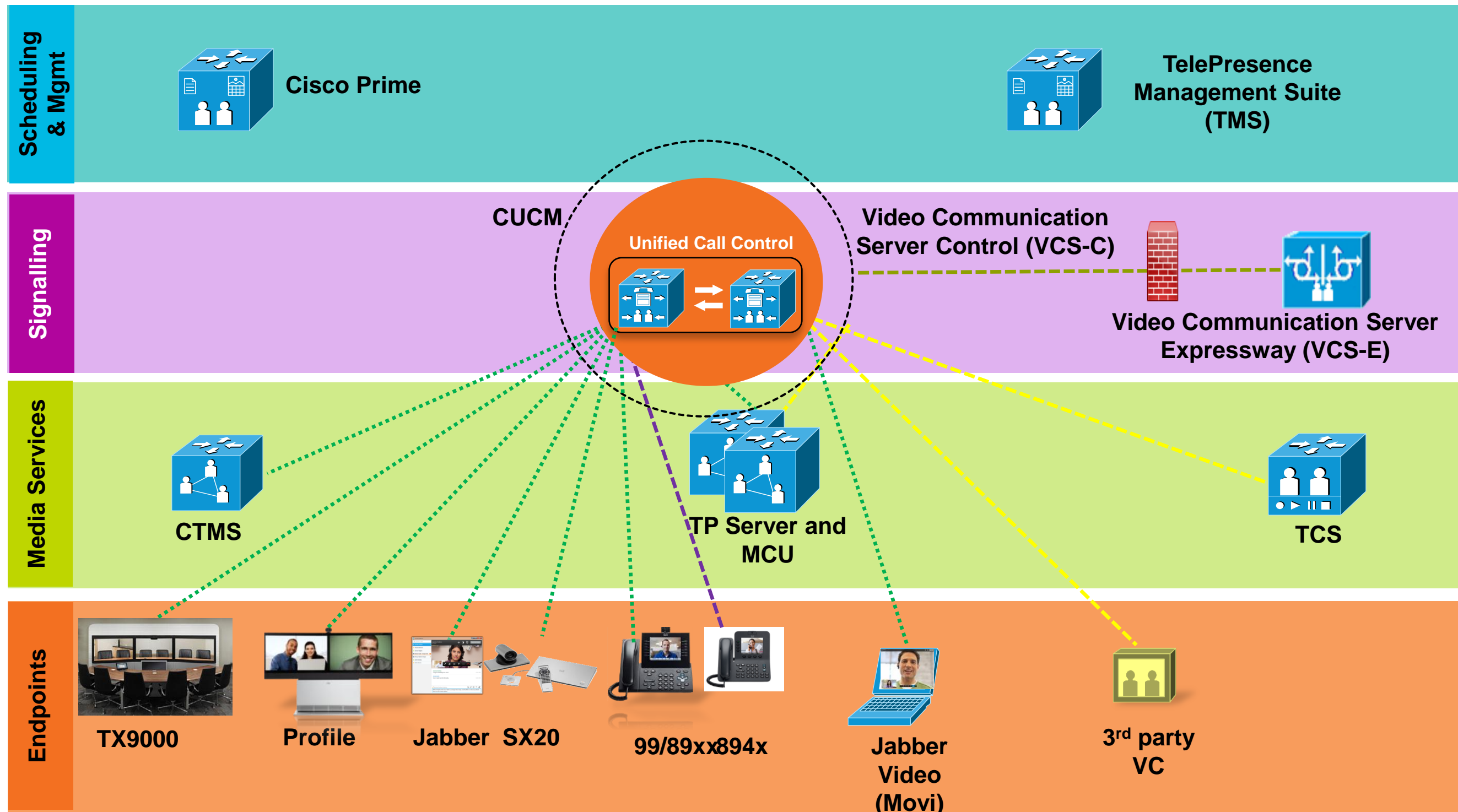


Healthcare & Education

VERTICALS



# Wrapping It All Together



**SIP** ..... **H.323**      **SIP or H.323** - - - - **SCCP** - - - - **H.460** - - - -

*\* Icons are representative only and not inclusive of the full set of endpoints and infrastructure*







# Q & A





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