

# What You Make Possible





### SIP Trunking using CUCM and Cisco Session Border Controllers BRKUCC-2073



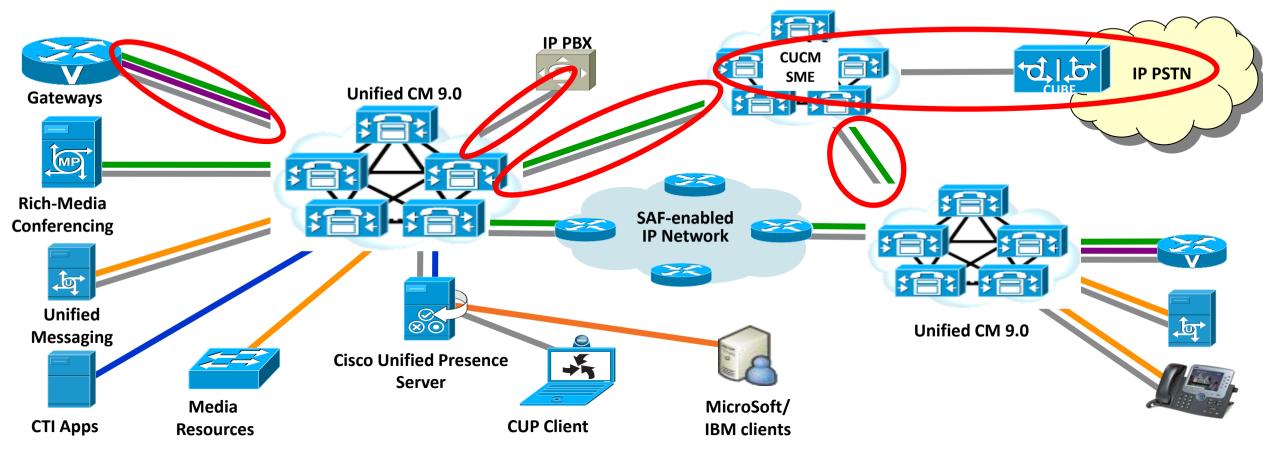




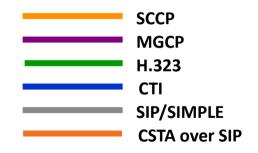
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### **Aspects of SIP Trunking Covered in this Presentation**



CUCM/SME & CUBE – Functionality for IP PSTN deployments CUCM – SIP Trunk Features General Trunking Design and Deployment Guidance Gateway Protocols reviewed CUBE – New Features



# Agenda

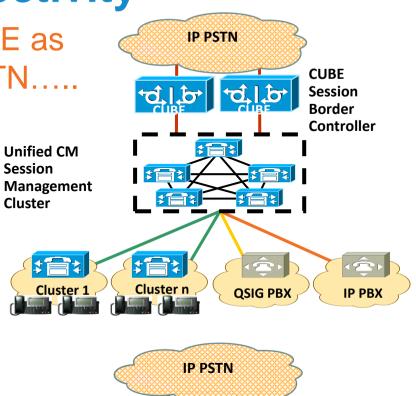
- CUCM and CUBE Functionality for IP PSTN Deployments
- CUCM SIP Trunking Features
  - SIP Trunk Signalling and Basic Operation
  - SIP Trunk Load Balancing, Availability & Redundancy
  - SIP Trunk Codec Negotiation Audio Codec Preference Lists
  - SIP Trunk Security
  - QSIG over SIP
  - SIP Normalisation and Transparency
- SIP Trunk Design Considerations
- Gateway Integration
- Cisco Unified Border Element (CUBE)

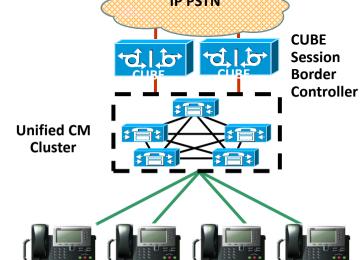


### **CUCM and CUBE – IP PSTN Connectivity**

Cisco always recommends the deployment of CUBE as an SBC when connecting from CUCM to an IP PSTN..... .....Why ?

- 1) Because Border Control and Phone/ Session Management have distinct differences in terms of their functional requirements and neither product can provide <u>all</u> of the functionality that the other product has...
- 2) The combined functionality of CUCM and IOS CUBE provides a extended feature set that benefits any UC deployment.....





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**CUCM and CUBE – Comparison** 

CUCM and SME – Unique Functional Characteristics

Reside in a trusted Environment i.e. In the Enterprise

GUI Based – Easy to use with highly extensible provisioning, call routing, dial plan and digit manipulation tools e.g. :

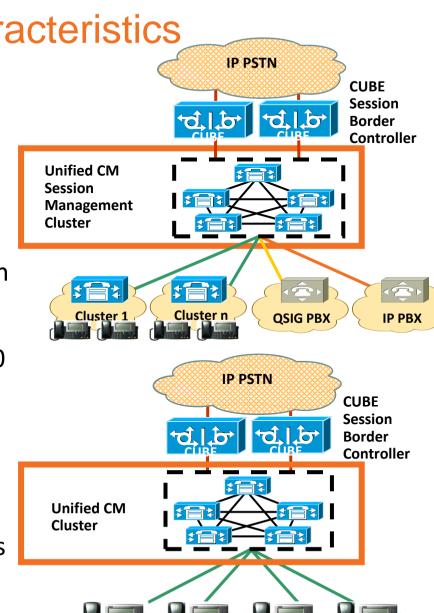
Can easily configure and manage 10's of 1000s of Route Pastterns, Number Translations & Transformations for Dial Plan Normalisation, Forced On Net Calls; Tail End Hop Off etc.

Capability to provision and manage up to 80,000 devices, 2100 Trunks – SCCP, H323, SIP, MGCP

URI based Call Routing (e.g. bob@cisco.com)

A call control entity – no media flow through – Combines Media Flow Around with sophisticated Call Admission Control mechanisms

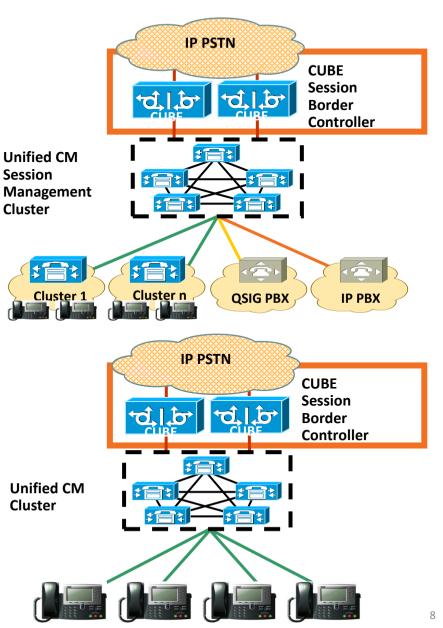
Voice, Video, Encryption and QSIG feature support



# **CUCM and CUBE – Comparison**

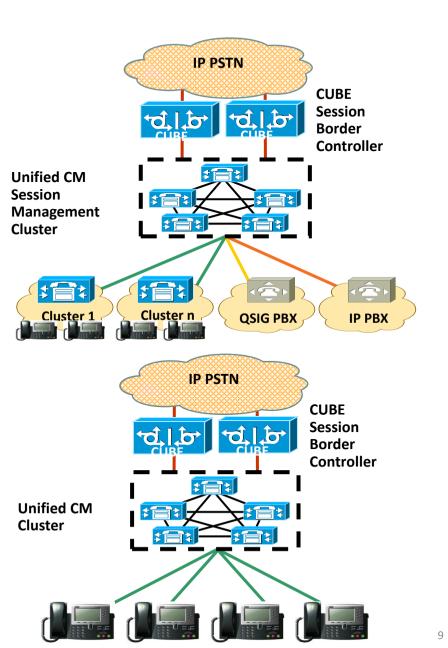
### **CUBE – Unique Functional Characteristics**

- Provides a security demarcation (border) between the trusted Enterprise network and un-trusted Public network
- Provides hiding of internal Enterprise IP addresses presenting a single IP address for signalling and media to the outside world
- Has built in tools to manage common vulnerability exploits, prevent Denial Of Service attacks and detect malformed packets. e.g. Intrusion Prevention System, IOS Firewall.
- A signalling and media control point -Typically uses Media Flow Through. Advanced Media inter-working features background noise cancellation, QOS marking, sophisticated Interface Queuing mechanisms



#### **Common Feature Set**

Feature	CUCM	CUBE
Protocol Translation	SIP	SIP
	H323	H323
	MGCP	
Scripting for SIP Normalisation and Transparency	Very Powerful	Good
Modification of SIP Messages	Yes	Yes
Modification of SDP Content	Yes	Yes
Storage and re-use of values	Yes	RegExp
DTMF translation		
RFC 2833 NTE, KPML, Unsolicited Notify, H245 Signal, H245 Alpha, Cisco NTE	Yes	Yes
Voice Transcoding	Yes	Yes



#### **Common Feature Set**

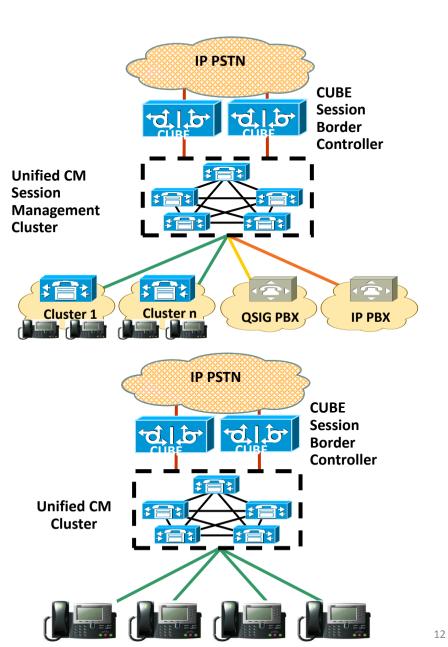
Feature	CUCM	CUBE	
Media Flow Around (MFA)	Yes	Yes	CUBE Session Border CONTROLLER CONTROLLER
Media Flow Through (MFT)	No	Yes	Unified CM Session
Call Admission Control			Management Cluster
Basic Call Counting	Yes	Yes	
Per Call Bandwidth Aware Call Counting	Enhanced Locations CAC	Yes	Cluster 1 Cluster n QSIG PBX IP PBX
RSVP	Yes	Yes (MFT only)	IP PSTN CUBE Session Border
User Interface	GUI	GUI & CLI	CIBE CIBE CONTROLLER
Basic Tasks	GUI	GUI	Unified CM Cluster
Complex Tasks	GUI	CLI	
Managing 1000s of entries	Very Good	Fair	

#### Common Feature Set

Feature	CUCM	CUBE	IP PSTN
Path Replacement	QSIG based	SIP based	CUBE Session Border
Secure RTP & TLS	Yes	Yes	Unified CM
Connections only from Trusted IP Addresses	Yes	Yes	Management Cluster
OPTIONS Ping Send and Receive	Yes	Yes	Image: Cluster 1     Image: Cluster n     Image: Cluster n     Image: Cluster n
Off Box stateful redundancy for SIP signalling	Planned	Yes	IP PSTN
Digit Manipulation for Dial Plan Normalisation. Forced On Net, Tail End Hop Off	Very powerful	Good	CUBE Session Border Controller
Can easily manage very large dial plans	Yes	No	Unified CM Cluster
External Call Control /Policy interface	Yes CURRI	Yes UC Services API	

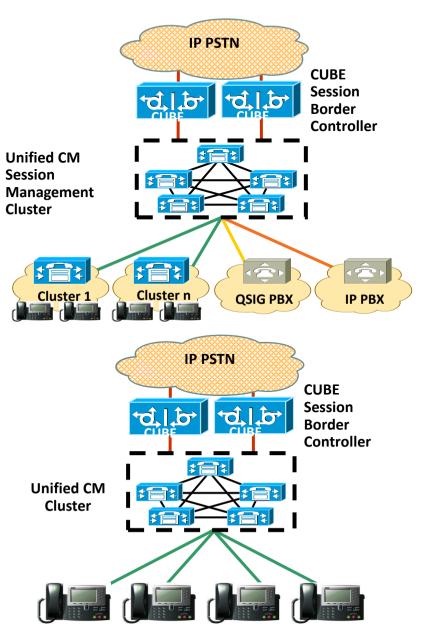
#### **Extended Feature Set**

Feature	CUCM	CUBE
Voice Conferencing	$\checkmark$	$\checkmark$
Video Trans-rating	$\checkmark$	$\checkmark$
Phone Registration		$\checkmark$
Advanced Media Interworking (Noise Cancellation etc)		$\checkmark$
TDM Voice Interfaces (Analogue, Q931 and QSIG)		$\checkmark$
WAN Interfaces		$\checkmark$
QSIG Features e.g. Call back on Busy		
Voice XML		



#### **Extended Feature Set**

Feature	CUCM	
Registration and management of Internet based Phones with encryption	$\checkmark$	
Survivable Remote Site Telephony (SRST)		$\checkmark$
Gatekeeper Functionality		$\checkmark$
Advanced IP Routing Suite		$\checkmark$
Firewall		$\checkmark$
Intrusion Prevention System		$\checkmark$
Service Advertisement Framework (SAF)	$\checkmark$	$\checkmark$
SIP Pre-conditions for RSVP based CAC	$\checkmark$	$\checkmark$



# **CUCM SIP Trunking**

Agenda

- -Overview of CUCM SIP Trunk Features
- -SIP Trunk Signalling and Basic Operation
- -SIP Trunk Load Balancing, Availability & Redundancy
- -SIP Trunk Codec Support Audio Codec Preference Lists
- -SIP Trunk Security
- -QSIG Over SIP
- -SIP Normalisation and Transparency



### **CUCM SIP Trunk Features - Overview** <u>CUCM 8.5 SIP Trunk Features</u> :

- Run on All Active Unified CM Nodes
- Up to 16 Destination Addresses
- SIP OPTIONS Ping
- SIP Early Offer for Voice & Video (Insert MTP if needed)
- QSIG over SIP
- SIP Normalisation and Transparency

#### **CUCM 8.6 SIP Trunk Feature :**

– REFER Transparency

### **CUCM 9.0 Features :**

- Audio Codec Preference Lists
- SIP Trunk "Accept Received Codec Preference"



# **CUCM SIP Trunking**

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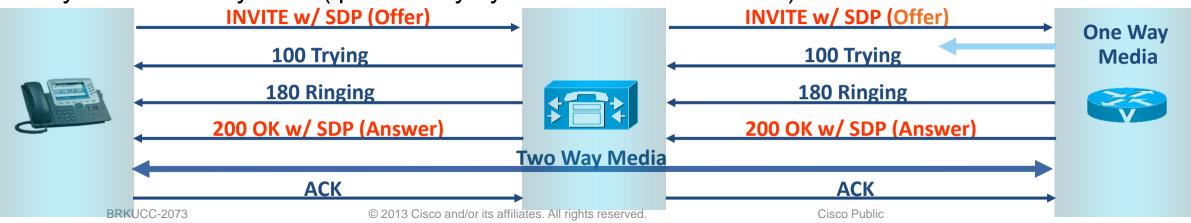
# SIP Messaging – Delayed and Early Offer SIP Early Offer

Information about the calling device's media characteristics are sent with its initial SIP INVITE message – The media characteristics are contained in the Session Description Protocol (SDP) body sent with the SIP INVITE – The "Offer" in the SDP body will contain the IP Address, UDP Port number, list of codecs etc. supported by the calling device

The called device selects which of the offered codecs it wishes to use for the call and returns its "Answer" in the SDP body of a SIP response – The Answer also contains the IP address and UDP port number etc of the called device

Once the Answer has been received and acknowledged two way media can be established

Early Offer is widely used (particularly by Service Providers.....)



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# SIP Messaging – Delayed and Early Offer SIP Delayed Offer

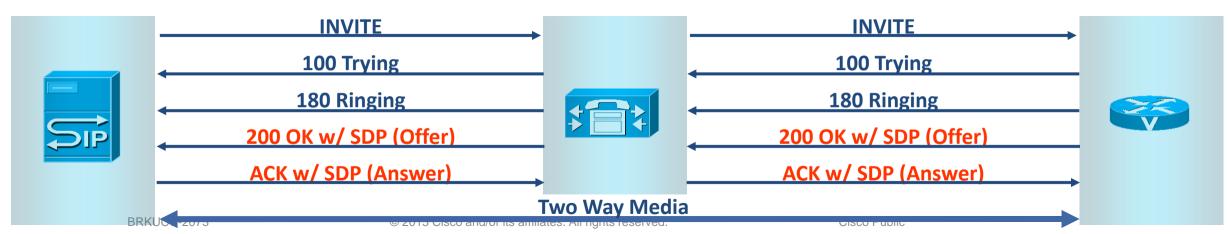
No information about the calling device's media characteristics are sent in the initial SIP INVITE

Instead the first set of media characteristics for the call are sent by the called device in the Session Description Protocol (SDP) body of the next reliable message (200 OK) – The called device's "Offer" will contain its IP Address, UDP Port number, list of codecs etc.

The calling device selects which of the offered codecs it wishes to use for the call and returns its "Answer" in the SDP body of a reliable SIP response (ACK) – The Answer also contains the IP address and UDP port number etc of the calling device

Delayed Offer is a mandatory part of the SIP standard – Most Service Providers prefer Early Offer

Ordinarily, the Offer or Answer cannot be sent with 100 Trying or 180 Ringing as 1XX messages are unreliable (unacknowledged)... This can be resolved using PRACK ..... discussed later.....



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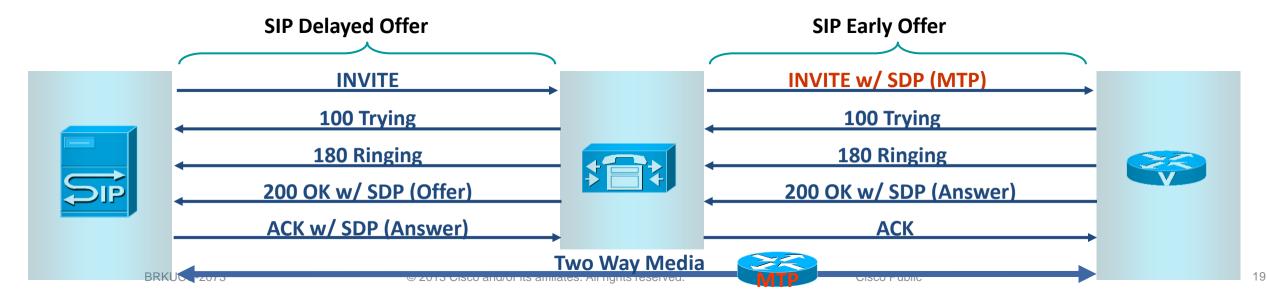
### **SIP Trunk Signalling and Basic Operation** SIP Messaging – Delayed and Early Offer

#### Inbound SIP Delayed Offer to Outbound SIP Early Offer

So what happens when Unified CM receives an inbound call on a Delayed Offer Trunk and needs to onward route the call over a Early Offer Trunk ?

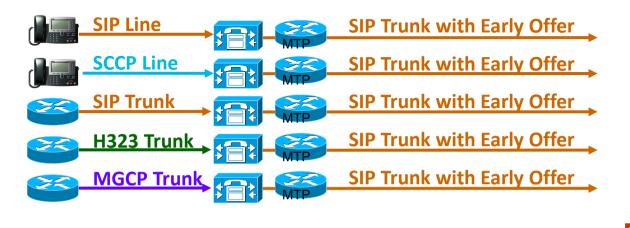
It does not have the calling device's media characteristics and it needs to send an Offer in SDP with the outbound INVITE...

**Solution** – Insert a Media Termination Point (MTP) and use its media characteristics to create the Offer in SDP with the outbound INVITE



### **SIP Trunk Signalling and Basic Operation** SIP Messaging – Enabling SIP Early Offer – Method 1

SIP Trunk "MTP Required" Checkbox



Product:	SIP Trunk
Device Protocol:	SIP
Frunk Service Type	None(Default)
Device Name*	SIP Trunk 1
Description	SIP Trunk 1
Device Pool*	Default
Common Device Configuration	< None >
Call Classification *	Use System Default
ledia Resource Group List	mrgl1
ocation *	Hub_None
AR Group	< None >
unneled Protocol*	QSIG
QSIG Variant*	ISO
SN.1 ROSE OID Encoding*	No Changes
Packet Capture Mode*	None
Packet Capture Duration	0

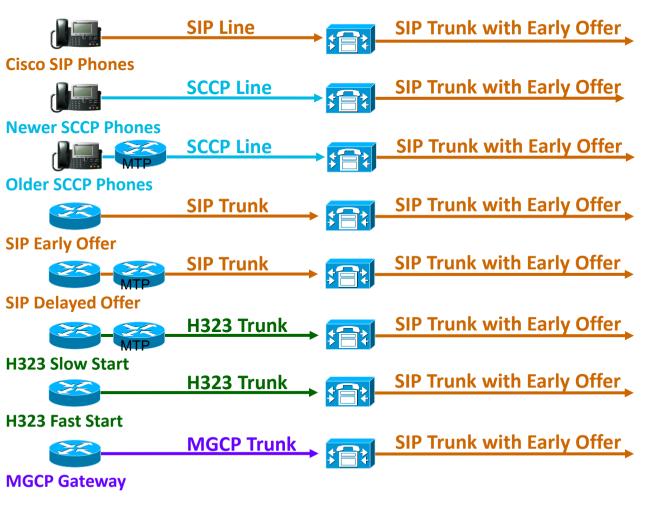
#### Using the "MTP Required" option :

SIP Early Offer Trunks use the Trunk's Media Termination Point (MTP) resources, inserting an MTP into the media path for every outbound call – sending the MTP's IP Address, UDP port number and codec in the SDP body of the initial SIP INVITE instead of those of the endpoint.

**Disadvantages** : MTPs support a single Audio codec only e.g. G711 or G729. The passthru codec is not supported excluding the use of SRTP and video calls. Since the Trunk's MTPs are used rather than the calling device's MTPs - The media path is forced to follow the signalling path.

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### **SIP Trunk Signalling and Basic Operation** SIP Messaging – Enabling SIP Early Offer – Method 2

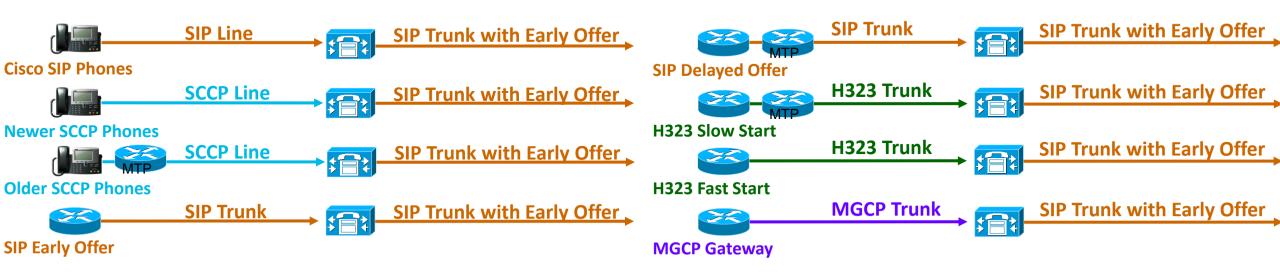


New SIP Profile checkbox "Early Offer support for voice and video calls (insert MTP if needed)"

For Calls from trunks and devices that <u>can</u> provide their IP Address, UDP port number and supported codecs - This information is sent in the SDP body of the initial SIP Invite on the outbound Early Offer Trunk. No MTP is used for the Early Offer

For Calls from trunks and devices that <u>cannot</u> provide Early Offer information – use the calling device's MTP resources (first) or the outbound trunk's MTPs (second) to create a SIP Offer for an unencrypted voice call. (SRTP and video can subsequently be initiated by the called device)

### **SIP Trunk Signalling and Basic Operation** SIP Messaging – Enabling SIP Early Offer – Method 2



#### Benefits of "Early Offer support for voice and video calls (insert MTP if needed)"

- Reduced MTP usage
- Single voice codec MTP limitation removed (by using the pass through codec)
- Voice codecs sent in SIP Offer based on calling device capabilities & region settings
- Video Calls supported
- Encryption supported
- Use of the Calling device's MTP rather than Trunk's MTP
  - Media does not have to follow the signalling path



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### **SIP Trunk – CUBE DO to EO**

### SIP Messaging – Enabling SIP Early Offer – CUBE

- Configuration of codecs is required on CUBE to send in the outgoing Early Offer SIP INVITE when a Delayed Offer INVITE is received on the incoming leg
  - Early Offer on outgoing leg can be configured either globally or per dial-peer; dial-peer configuration overrides
  - Codec list to populate in outgoing Early Offer is configured on dial-peer
  - Important when CUCM cannot use Early Offer

#### **Dial-peer Configuration**

voice class codec 1 codec preference 1 g711ulaw codec preference 2 g729a

dial-peer voice 4 voip destination-pattern 321.... voice-class codec 1 voice-class sip early-offer forced session target ipv4:9.6.3.22

SIP Trunk from CUCM

**SIP Delayed Offer without SDP** 



SIP Trunk to Service Provider

SIP Early Offer SDP with IP Address of CUBE



#### **Global Configuration**

voice service voip sip early-offer forced

# **SIP Early Media – Using Provisional Acknowledgement (PRACK)**

SIP defines two types of responses: Final and Provisional.

Final responses convey the result of the processed request, and are sent reliably (i.e. they are acknowledged).

Provisional responses provide information on the progress of the request, but are not sent reliably – so the sender of a provisional response does know that it has been received.

To send an Offer or Answer with a provisional 1XX response – these responses must be sent reliably.....

PRACK – Provisional Reliable Acknowledgement is used to provide 1XX responses with reliability.

 INVITE w/ SDP Supported:100rel
 INVITE w/ SDP Supported:100rel

 100 Trying
 100 Trying

 183 Progress w/ SDP Require:100rel
 183 Progress w/ SDP Require:100rel

 PRACK
 Two Way Media

 200 OK (PRACK)
 200 OK (PRACK)

Diagram : Early Offer with Early Media

Early Offer ≠ Early Media

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### SIP Trunk Signalling and Operation – PRACK 2

### SIP Early Media – Using Provisional Acknowledgement (PRACK)

Like final responses, by using PRACK - 1XX messages will be periodically re-sent until their receipt is acknowledged by the receiver by sending a PRACK, which is also acknowledged by the 1XX sender.

Using PRACK can reduce the number of SIP messages that need to be sent before two way media can be established

PRACK is useful in situations where long Round Trip Times between SIP devices can cause a delay to media cut through or media clipping

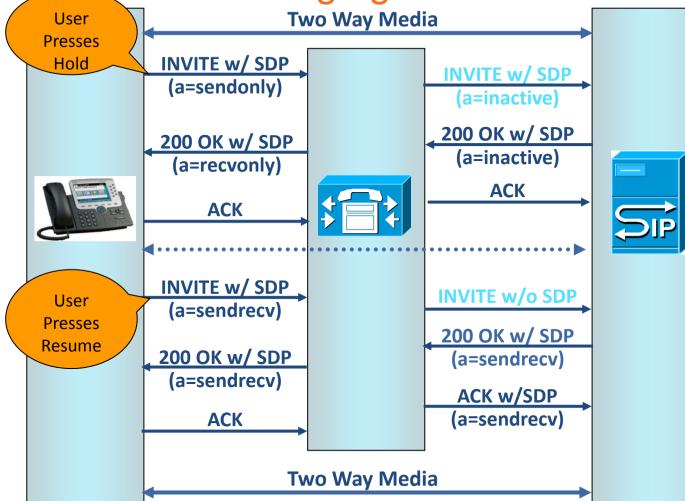
PRACK can be enabled on the SIP Trunk Profile by setting "SIPRel1XX Options" to enabled

Diagram : Delayed Offer with Early Media



# **SIP Trunk Signalling and Basic Operation**

SIP Messaging – Hold/Resume Signalling



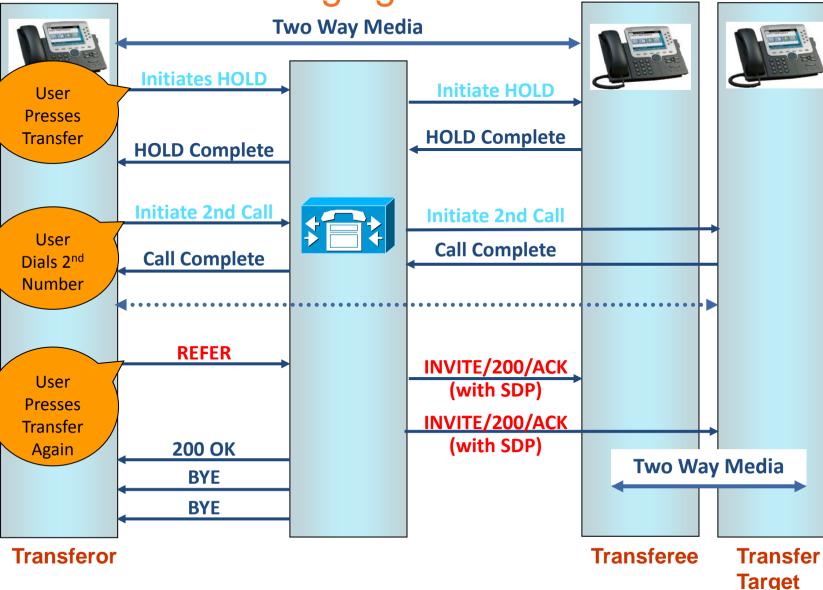
- To Hold and Resume a call CUCM sends :
  - a=inactive in SDP to stop media
  - Delayed Offer to start MoH or resume media
- The remote entity must respond with its full codec list and a=sendrecv when it receives Delayed Offer for MoH or to resume held call

The SDP media attributes are interpreted from the senders perspective :

<u>sendrecv</u> - Used to establish a 2-way media stream sendonly - Endpoint will only send and not receive media <u>recvonly</u> - Endpoint will only receive media (listen) and not send media

Inactive - Endpoint will neither send nor receive media

### **SIP Trunk Signalling and Basic Operation** SIP Messaging – Transfer\_\_\_\_



To Transfer a call - Unified CM :

- Places the active call on hold and plays MoH
- Connects to Transfer Target
- Updates the connected name/number for each call
- Updates the SDP information for each call leg
- Disconnects the Transferor

Media flows directly between the connected parties

By default Unified CM does NOT forward REFERs – but sends an INVITE instead and maintains call signalling control

With CUCM 8.6 – REFER Transparency LUA script can be enabled on SIP Trunks allowing call control to be relinquished <sub>27</sub>

# **CUCM SIP Trunking**

- -Overview of CUCM SIP Trunk Features
- -SIP Trunk Signalling and Basic Operation
- -SIP Trunk Load Balancing, Availability & Redundancy
- -SIP Trunk Codec Support Audio Codec Preference Lists
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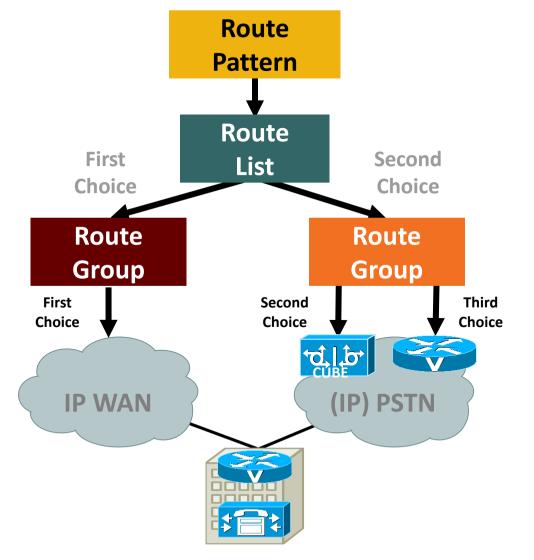
### **Unified CM SIP Trunks**



### Load Balancing, High Availability & Redundancy – Introduction

HA Features affecting Calls originating from a CUCM cluster		HA Features for SIP Trunk destinations
Calls over single SIP Trunks	Calls over multiple SIP Trunks	
Call Manager Groups	Call Manager Groups	Up to 16 Destination IP Addresses
	Route Lists and Route Groups	DNS SRV
Run on All Nodes	Run on All Nodes	SIP OPTIONS Ping
Route Local	Route Local	
	Route Local 013 Cisco and/or its affiliates. All rights reserved.	Cisco Public

### SIP Trunk Load Balancing, Availability & Redundancy Redundancy and Load Balancing – Multiple Trunk Routes



 Create redundant routes for the same destination

-A trunk denotes a unique route

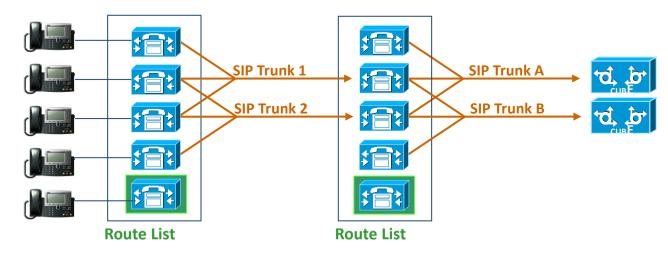
Trunks are placed in Route Groups

–A distribution algorithm in Route Group determines which trunk will be used next

- Route Groups are placed in priority order into a Route List
- A Route Pattern contains the Route List



### SIP Trunk Load Balancing, Availability & Redundancy Call Routing Pre CUCM 8.5 – Source and Destination IP Address Limits



#### **SIP Trunks**

Up to 3 source IP addresses (Call Manager Group) 1 destination IP address or a single DNS SRV Record

#### Route Lists

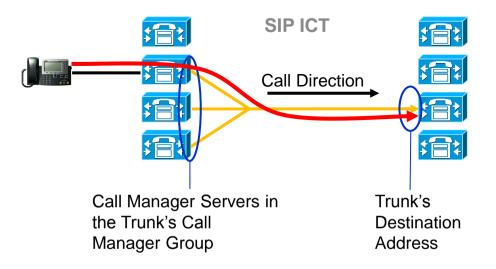
The Route List is active only on the primary node on its Call Manager Group The Route List's primary node should not be co-resident on a node used by associated outbound Trunks as this can limit the choice of server for outbound Trunk calls

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### Pre CUCM 8.5 – Trunk Call Routing – "Route Local" (1)

The Route Local feature – Single Outbound Trunk

Route Local has an influence on which server is used to initiate outbound calls

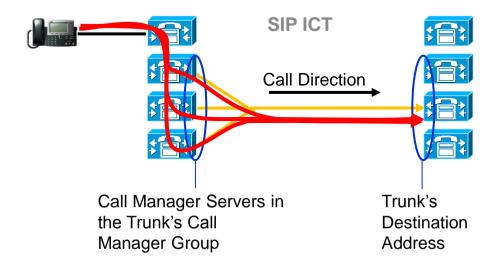


### Single ICT – No Route Lists and Route Groups **Phone is registered to same node as the Trunk**

#### **Route Local Behaviour**

If the calling device is registered to a CUCM server that is also a server in the selected outbound Trunk's Call Manager Group.....

Then use this server to initiate the outbound Trunk call



### Single ICT – No Route Lists and Route Groups **Phone is NOT registered to same node as Trunk**

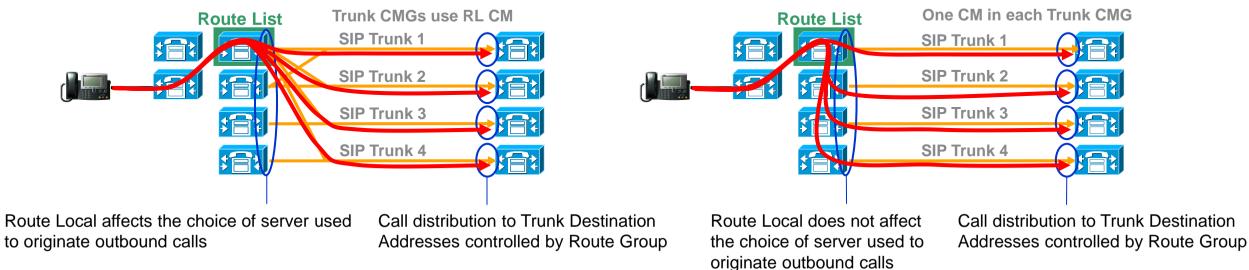
#### **Route Local Behaviour**

If the calling device is NOT registered to a CUCM server that is a server in the selected outbound Trunk's Call Manager Group.....

Randomly distribute calls across the servers in the Trunk's Call Manager Group for outbound Trunk calls 32

### Pre CUCM 8.5 Trunk Call Routing – "Route Local" (2a)

The Route Local feature – Multiple Outbound Trunks with Route List and Route Groups Route Local has an influence on which server is used to initiate outbound calls



#### **Route Local with Route Lists**

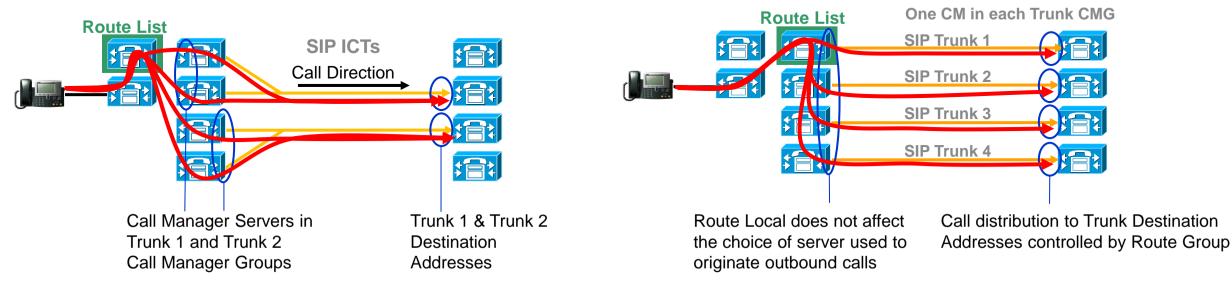
When multiple Trunks are used with Route Lists and Route Groups – The Route List is considered to be the "calling device". When a call arrives at the Route List it will select an outbound Trunk from its Route Groups (The Route List is active only on the primary UCM in the RL's Call Manager Group)

If the calling device (Route List) is registered to a CUCM server that is also a server in the selected outbound Trunk's Call Manager Group - Then use this server to initiate the outbound Trunk call

If the calling device (Route List) is not registered to a CUCM server that is a server in the selected outbound Trunk's Call Manager Group - Then randomly distribute calls across the servers in the Trunk's Call Manager Group to initiate outbound Trunk calls

### Pre CUCM 8.5 – Trunk Call Routing – "Route Local" (2b)

The Route Local feature – Multiple Outbound Trunks with Route List and Route Groups Route Local has an influence on which server is used to initiate outbound calls



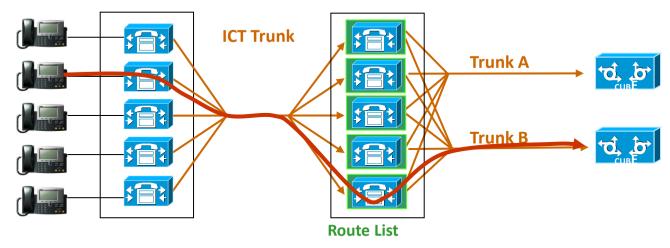
#### Route Local with Route Lists – Recommendation do not co-locate RL and Trunks

When multiple Trunks are used with Route Lists and Route Groups – The Route List is considered to be the "calling device". When a call arrives at the Route List it will select an outbound Trunk from its Route Groups

If the calling device (Route List) is not registered to a CUCM server that is a server in the selected outbound Trunk's Call Manager Group – Then randomly distribute calls across the servers in the Trunk's Call Manager Group to initiate outbound Trunk calls

# SIP Trunk Load Balancing, Availability & Redundancy

CUCM 8.5+ Call Routing – Source & Destination IP Address Enhancements



#### SIP Trunks

Up to 16 source addresses – by enabling "Run on all Active Unified CM Nodes" Up to 3 source addresses using standard CM Groups Up to 16 configured destination IP addresses or a single DNS SRV Record Random distribution of calls over configured destination IP addresses

#### Route Lists

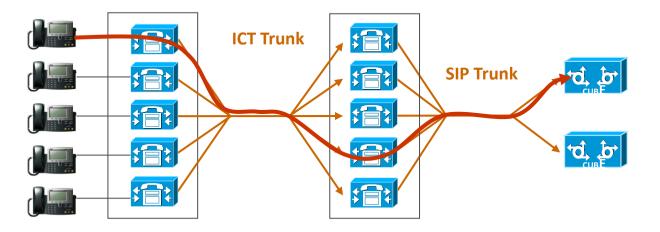
Enable "Run on all Active Unified Nodes" to activate Route List on all Unified CM nodes

"Run on All Nodes" in conjunction with the "Route Local" rule reduces intra-cluster traffic In effect, the node that the inbound call arrives on is the node that is used to initiate the outbound call

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### SIP Trunk Load Balancing, Availability & Redundancy

The Route Local Rule and "Run on all nodes" Option for Trunks and RLs





The Route Local rule operates in conjunction with the "Run on all Nodes" feature enabled on the Trunk - Such that outbound Trunk calls originate from the same node that the inbound call arrives on

Image: CT Trunk

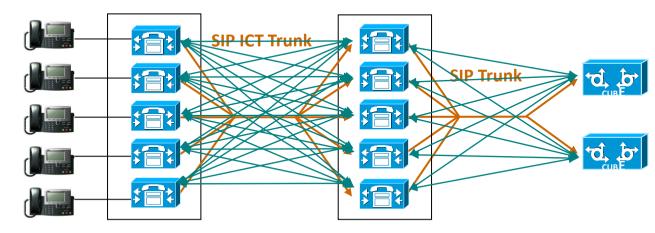
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Multiple Trunks using Route Lists The Route Local rule operates in conjunction with the "Run on all Unified CM Nodes" feature enabled on the Route List and Trunks - Such that outbound Trunk calls originate from the same node that the inbound call arrives on

#### Benefit – Calls more evenly distributed across all nodes within a cluster

### SIP Trunk Load Balancing, Availability & Redundancy

CUCM 8.5 SIP OPTIONS Ping – Improved Failover.....



OPTIONS Ping is activated on a per SIP Trunk basis

Each node running the SIP Trunk daemon in the originating cluster uses OPTIONS Ping to determine the availability of each defined destination IP address

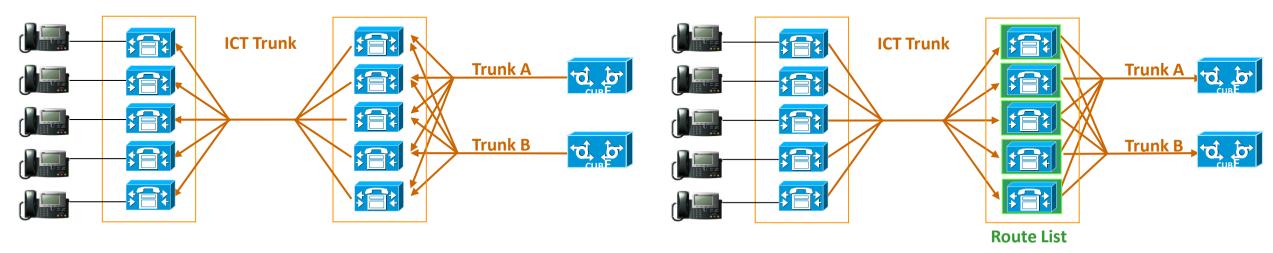
- CUCM will not attempt to establish a call to an unavailable remote peer
- SIP Trunk "In Service" whilst one remote peer is reachable
- SIP Trunk "Out Of Service" state when all remote peers are unreachable
- CUCM 8.5 Dynamic reach-ability detection
- Pre CUCM 8.5 Per call time out

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### SIP Trunk Load Balancing, Availability & Redundancy

CUCM 8.5 – Benefits of New Call Routing Features



Run on All Active Unified CM Nodes, Up to 16 Destination Addresses

- Fewer Trunks, fewer Route Lists and Route Groups required
- Calls evenly distributed across all destination addresses
- Outbound calls originate from the node that the call arrived on

#### **OPTIONS Ping**

- Dynamic reachability detection
- Calls only sent to those SIP Trunk destinations known to be alive

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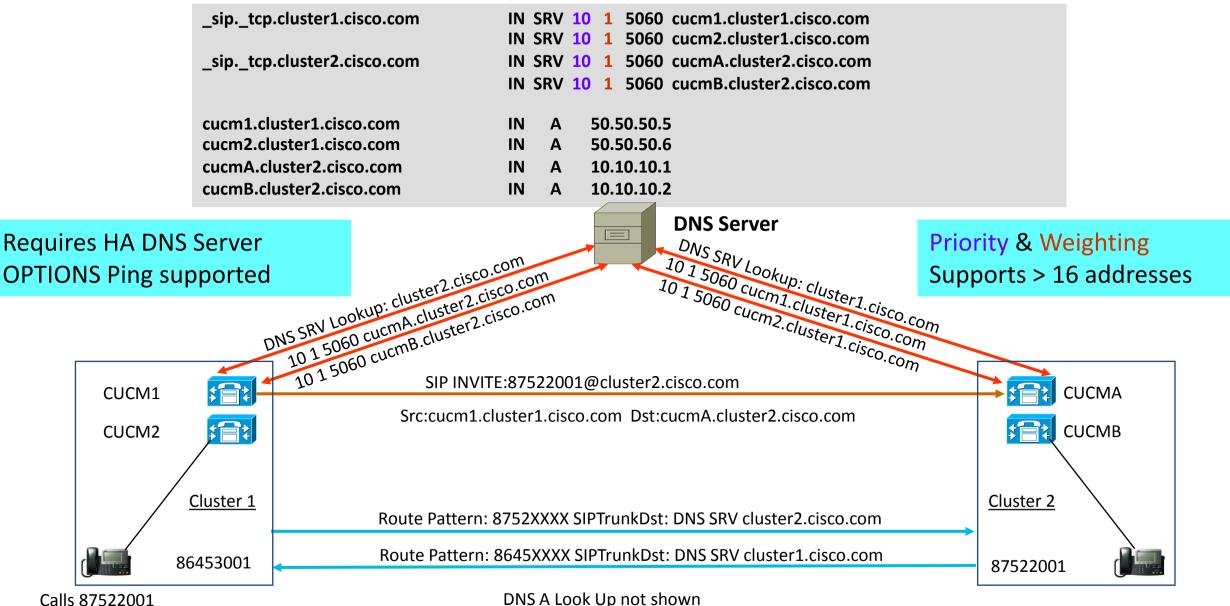
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### SIP Trunk Load Balancing, Availability & Redundancy

#### Redundancy and Load Balancing – Using DNS



# **CUCM 8.5 SIP Trunking**

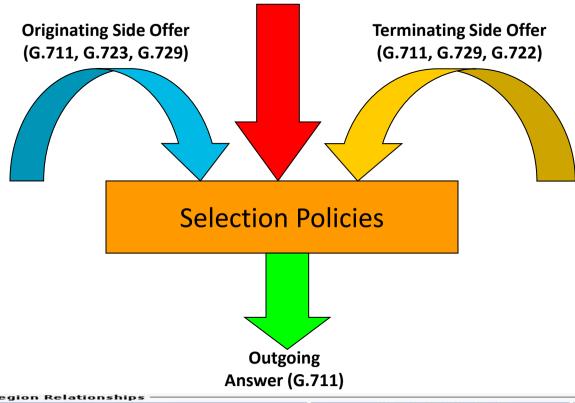
- -Overview of CUCM SIP Trunk Features
- -SIP Trunk Signalling and Basic Operation
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- -QSIG Over SIP
- -SIP Normalisation and Transparency



## **Unified CM SIP Trunks – Pre UC 9.0**

### Audio Codec Determination

(Max Audio Bit Rate = 64kbps)



- Codec selection determined by an intersection of codecs in originating and destination offers and interregion configuration
- For a given per call Max Audio Bit Rate – The best <u>quality</u> codec in the intersection is selected for the call
- e.g. For 64 kbps max audio bit rate G.711 preferred over G.729

Region	Max Audio Bit Rate	Max Video Call Bit Rate (Includes Audio)	Link Loss Type
Applications	64 kbps (G.722, G.711)	384	Lossy
Audio-32k Video-256k	32 kbps (iSAC, G.722.1)	256	Lossy
Audio-64k Video-2M	64 kbps (G.722, G.711)	384	Lossy
Audio-64k Video-384k	64 kbps (G.722, G.711)	384	Lossy
Audio-8k	8 kbps (G.729)	None	Lossy
Audio-8k Video-128k	8 kbps (G.729)	128	Lossy
CORE H323	64 kbps (G.722, G.711)	384	Lossy
CORE H323 G729	64 kbps (G.722, G.711)	384	Lossy
CORE Voicemail	64 kbps (G.722, G.711)	384	Lossy
CORE XCODE	64 kbps (G.722, G.711)	384	Lossy
Default	64 kbps (G.722, G.711)	384	Lossy
: Regions(s) not displayed	Use System Default	Use System Default	Use System Default

#### **Audio Codec Determination**

- In UC 9.0 customisable Codec Preference Lists are added to CUCM regions
- In addition to the default "Lossy" and Low "Loss" audio codec preference lists (previously known as the "Link Loss Type"), multiple custom Audio Codec Preference Lists can now be configured.
- Audio Codec Preference lists can be used for codec selection for calls within a region and between regions.
- The "Maximum Audio Bit rate" is still applied for calls within a region and between regions, but rather that using the highest audio quality codec (as per earlier Unified CM releases); the codec selection is now made based on the codec order in the Audio Codec Preference List and the codecs that the endpoints support.





### Audio Codec Preference Lists

**Cisco Unified CM Administration>System>Region Information>Audio Codec Preference List** 

Audio Codec	Preference List Configuration	
🔚 Save 💙	🕻 Delete [ 🗋 Copy 🛟 Add New	
10.000	c Preference List Information ———	
Name*	Custom Audio Codec Preference List	
Description*	Example Codec Preference List	
Codecs in List		ec Preferen odec Preferen ATT High f ATT low b Custom Au Factory De Custom Lo

An Audio Codec Preference List is a list of all the codec types supported by Unified CM.

The preference order of this list of codecs can be modified and saved as custom preference list (Note that codecs cannot be removed from the Audio Codec Preference List).

Find Audio (	Codec Preference Lists where Name 👻 begins with 👻	Find Clear Filter 🖶 🚍
	Name *	
Г	ATT High Bandwidth	ATT High Bandwidth codecs
	ATT low bandwidth	ATT low bandwidth codecs
Г	Custom Audio Codec Preference List	Example Codec Preference Li:
	Factory Default lossy	Lossy Codec List
	Factory Default low loss	Low Loss Codec List
Г	custom Lossy1	Lossy Codec List

ATT High Bandwidth ATT low bandwidth

Factory Default lossy Factory Default low loss



### **Regions with Audio Codec Preference Lists**

region2

**Cisco Unified CM Administration>System>Region Information>Region** 

gion Configuration ] Save 🗙 Delete 🎦 Reset 🧷 A	pply Config 🕂 Add New		Related Links: Back To Find/List 👻
egion Information		Codec Preference Lists and between two reg	s can be used for calls within ions
Region Relationships Region	Audio Codec Preference List	Maximum Audio Bit Rate	Maximum Session Bit Rate for Video Calls
Default	Factory Default low loss	64 kbps (G.722, G.711)	10000
region1	Use System Default (ATT High Bandwidth)	64 kbps (G.722, G.711)	Use System Default (384)
NOTE: Regions not displayed	Use System Default	Use System Default	Use System Default
Modify Relationship to other Regions			
Regions Default	Audio Codec Preference List           Keep Current Setting	Maximum Audio Bit Rate Keep Current Setting -	Maximum Session Bit Rate for Video Calls     Keep Current Setting
Test region1	Keep Current Setting Use System Default	<i>[</i> }	🔘 Use System Default

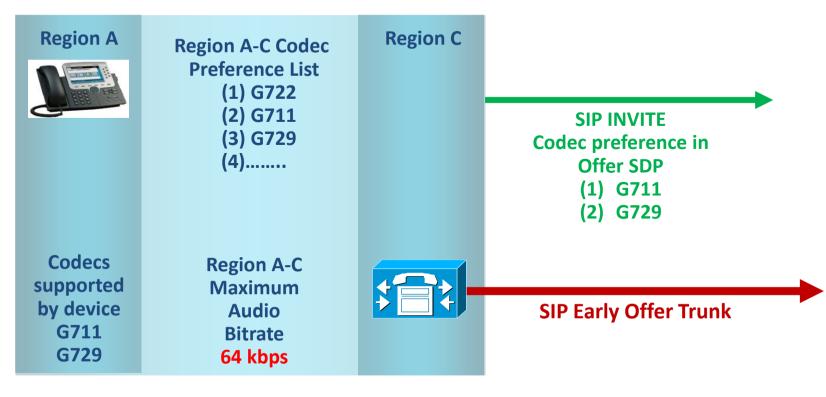
51

O None

kbps

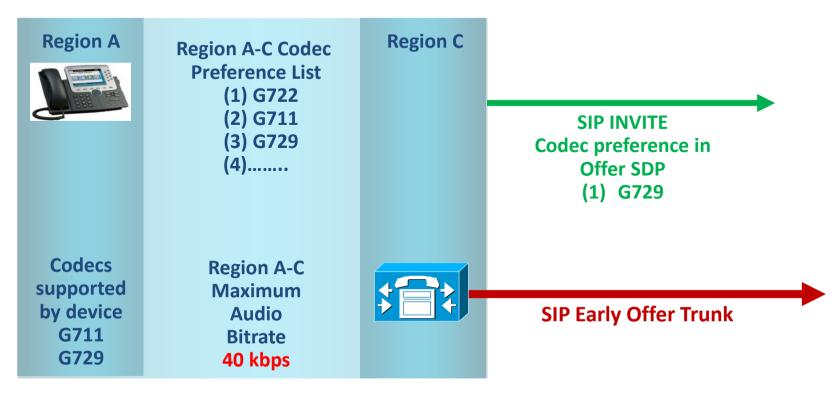
**Audio Codec Determination** 

The list of codecs used for codec negotiation during call set up is the subset of codecs supported by the device and those in the codec preference list, limited by the maximum audio bit rate for the region/ region pair.

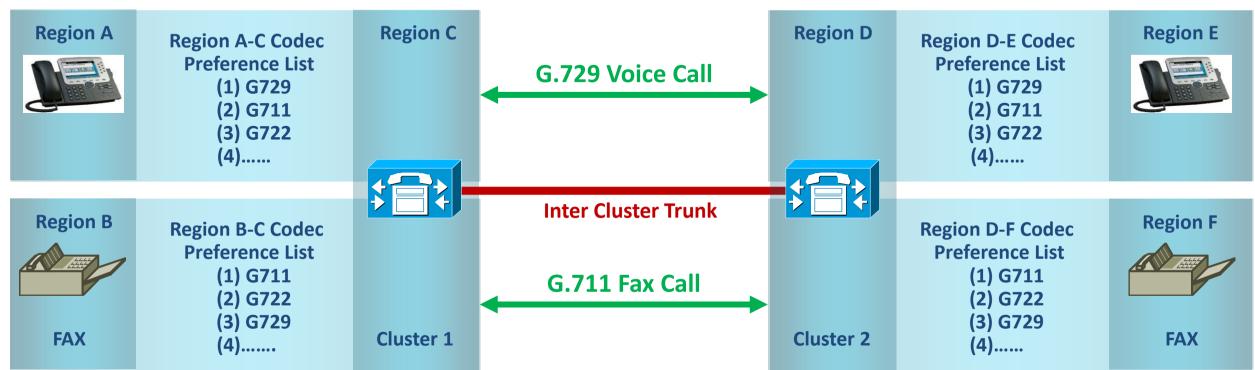


**Audio Codec Determination** 

The list of codecs used for codec negotiation during call set up is the subset of codecs supported by the device and those in the codec preference list, limited by the maximum audio bit rate for the region/ region pair.



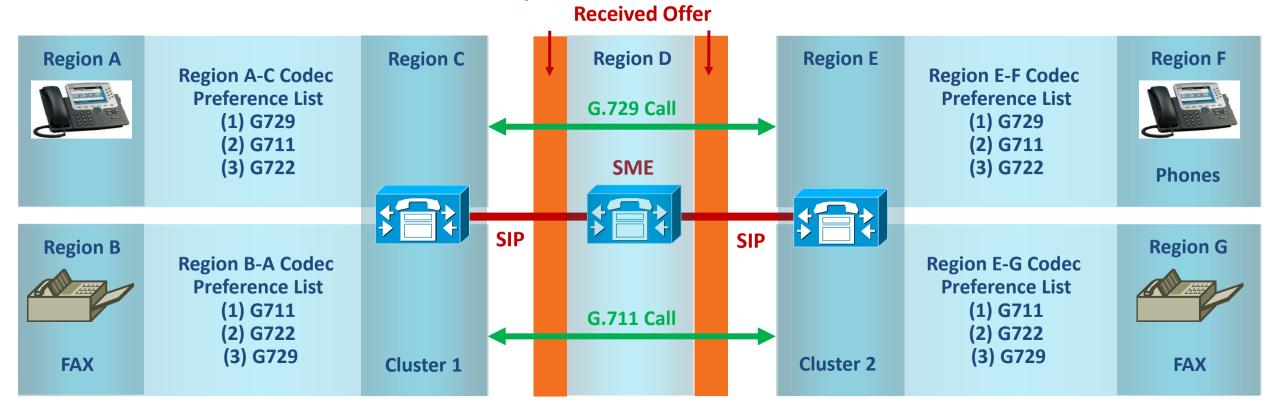
Audio Codec Preference Lists – Deployment Recommendations



For calls between two Unified CM clusters via SIP or H323 inter cluster Trunks, Audio Codec Preference Lists allow the codec used for a call to be selected based upon the calling and called devices codec preference.

Note – Equivalent Audio Codec Preference Lists for each device type region should be configured in each cluster to ensure that a common codec is selected for each device types, irrespective of call direction or Trunk configuration.

#### SIP Profile "Accept Audio Codec Preferences in Received Offer" Accept Audio Codec Preferences in

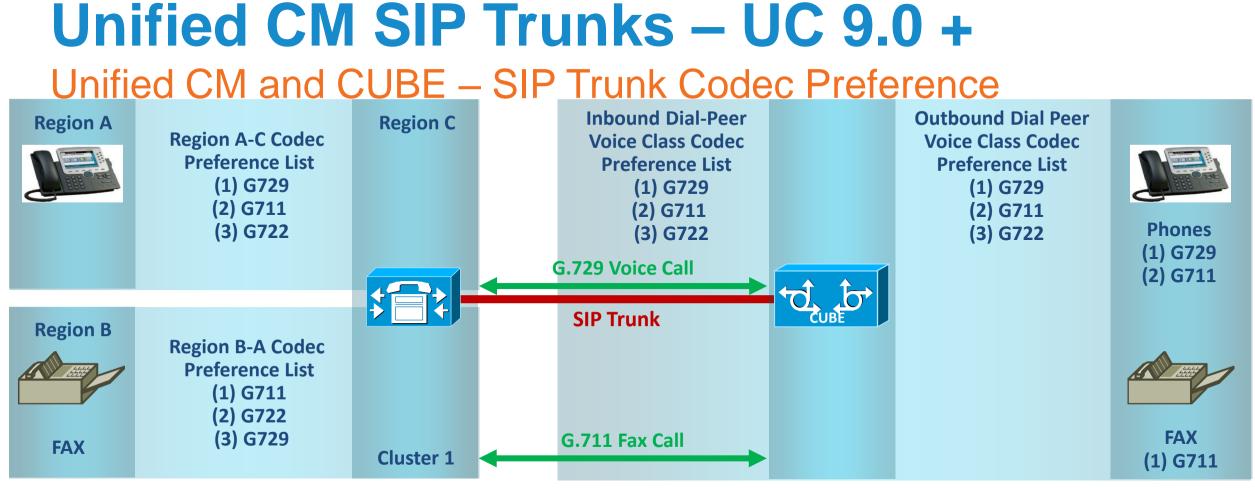


In deployments where calls can pass through more than one Unified CM cluster, for example SME deployments; the inter-region Audio Codec Preference List of the intermediary Unified CM cluster can over-ride the preferred codec selection between the calling and called device. To ensure that the endpoints' codec preferences are honored as calls pass through SME, enable the SIP Profile feature "Accept Audio Codec Preferences in Received Offer" on all SME SIP Trunks.

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**Features** 



Instead of using dedicated SIP Trunks to CUBE for Voice and Fax calls, a single SIP Trunk and a single inbound & outbound Dial-Peer can be configured on CUBE for all device types. It's recommended to use the same voice class codec preference list for both the inbound & outbound dial-peer containing the list of codecs that you want to negotiate with the service-provider.

The order of the codecs will be dictated first, by the order received in the inbound offer and then by the order defined under voice class codec.

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# **CUCM 8.5 SIP Trunking**

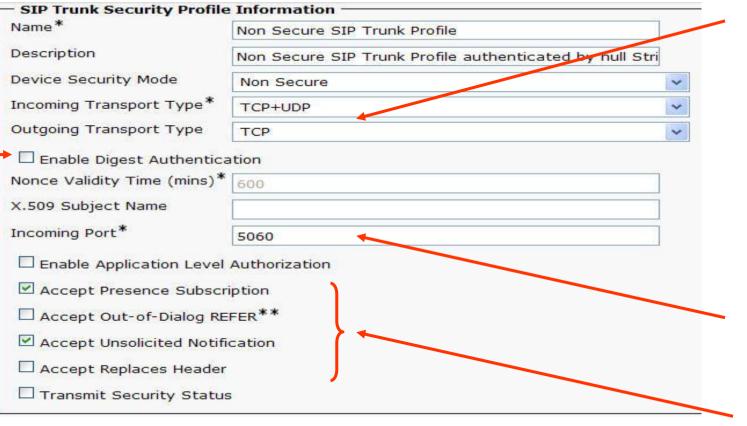
- -Overview of CUCM SIP Trunk Features
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- -QSIG Over SIP
- -SIP Normalisation and Transparency



### **Unified CM SIP Trunks**

### SIP Trunk Dynamics – Trunk Security Profile Information

#### **Cisco Unified CM Administration>System>Security>**



Incoming and Outgoing transport protocol types :

- •UDP Connectionless Uses SIP Session Timers to determine session state
- •TCP Connection Oriented TCP maintains connection state
- •TLS Connection Oriented Encrypted Signalling – Uses X.509 Certificates to authenticate connections – should be used if encrypted media (SRTP) is required

#### Incoming port

 The Transport protocol port number CUCM uses to listen on for inbound SIP connections

SIP Messages that the trunk will accept

#### **Digest Authentication**

Less secure than TLS (does not provide integrity or confidentiality) Uses a challenge – response mechanism based on a shared username and digest credentials to authenticate connections. Challenger sends Realm (ClusterID) and a nonce value (a random number) to the calling device. Calling device uses the nonce value to create and return an MD5 hash of the Realm's username and digest credentials

# **Unified CM SIP Trunks**

### Technology Basics – Security - TLS

X.509 Certificates can be :

Imported to each server using Platform Administration

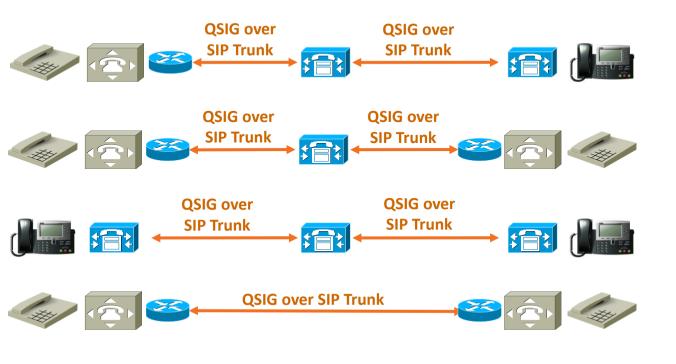
- Certificates may be obtained directly from peer entities (self signed certificates)
- Signed by an external Certificate Authority
  - More scalable, Easier to manage
- The Certificate authenticates the remote trunk to a server / cluster
- The X.509 Subject Name field in the SIP Trunk Security profile matches the name on a certificate and authorises its use with the Trunk
- A TLS Session May be shared for multiple calls
- Secure Interworking with UCME, CUBE, and Gateways
- Media Encryption (SRTP) can be set up without secure signalling but in this case security keys are sent in the clear

# **CUCM SIP Trunking**

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## CUCM 8.5 SIP Trunking – QSIG Over SIP Trunks



**Unique QSIG Features** 

- Call Back on No Answer/ No Reply
- Path Replacement

Pre CUCM 8.5 QSIG over H323 Annex M1 - Used over Inter Cluster Trunks QSIG over MGCP from IOS gateways

- Used to interconnect QSIG TDM PBX and CUCM clusters

<u>With CUCM 8.5</u> – When the "QSIG over SIP Trunks" feature is considered in conjunction with the other features that SIP Trunks offer – e.g. SIP Options Ping, Normalisation Scripts, SIP Preconditions for RSVP Call Admission Control, simpler configuration for Signalling Authentication and Encryption, a greater range of codecs supported in comparison with other Trunk types etc.....

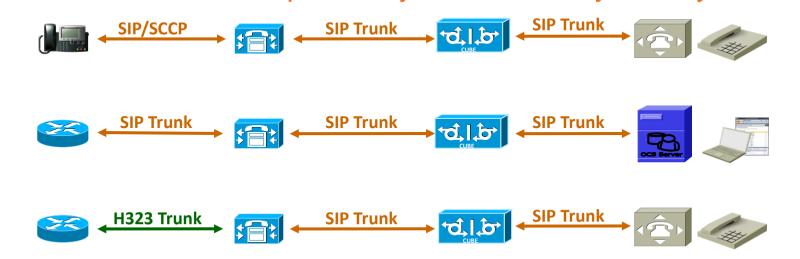
SIP is likely to become the Trunk protocol of choice for the majority of UC customers

### **Unified CM 8.5 - Inter Cluster Trunks**

### SIP Trunks vs H.323 Trunks – Feature Comparison

	H.323 (Q.SIG)	SIP (QSIG)
Support for "+" character		
Signalling Authentication and Encryption		TLS
Media Encryption		
"Run On All Nodes" feature		
"Up to 16 destination addresses" feature		
Calling Line ID / Name – Presentation / Restriction		
Connected Line ID / Name – Presentation / Restriction		
OPTIONS Ping		
iLBC, AAC, ISAC and G.Clear Support		
G.711, G.722, G.723, G.729 Support		
SIP Subscribe / Notify, Publish – Presence		
Accept Audio Codec Preferences in Received Offer		
QSIG Call Completion – No Reply / Busy Subscriber		
Topology Aware - RSVP Based Call Admission Control – SIP Pre-Conditions		
IPv6, Dual Stack, ANAT		
BFCP – Video Desktop Sharing		
Legend: Yes Limited support	No	

#### CUCM 8.5 SIP Trunks – Normalisation & Transparency Pre CUCM 8.5 - SIP Trunk Interoperability with 3<sup>rd</sup> Party UC Systems



CUCM has some configurable SIP parameters that provide basic SIP interop e.g.

Allow Presentation Sharing using BFCP Accept Presence Subscription Accept Unsolicited Notification Outgoing T.38 INVITE include audio mline Accept Out-of-Dialog REFER Accept Replaces Header

For more complex interoperability issues where SIP messages need to be manipulated – An SBC is typically used on the SIP Trunk connection to a 3<sup>rd</sup> Party UC system

CUCM 8.5 SIP Normalisation removes the need for an SBC for this purpose.....

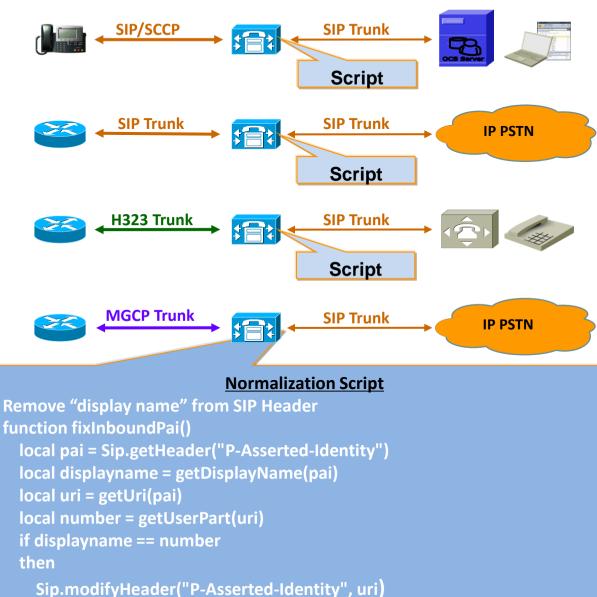


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### **CUCM 8.5 SIP Trunks – Normalisation & Transparency**

#### **SIP Trunk – Normalisation**



Normalisation allows incoming and outgoing SIP messages to be modified on their way through a CUCM SIP Trunk.

The Normalisation feature is designed to improve interoperability between CUCM SIP Trunks and SIP based 3rd Party SIP PBXs, Applications & IP PSTN services.

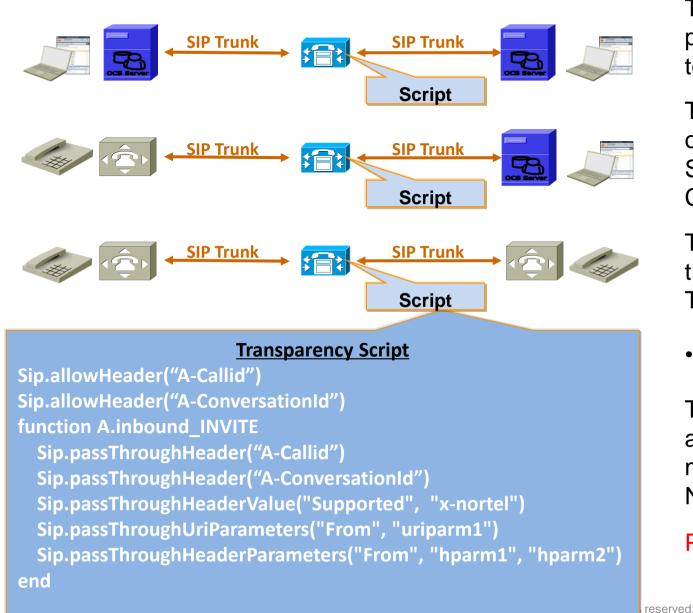
Normalisation is independent of what the SIP Trunk connects to on the other side of CUCM. e.g.



Normalisation uses a scripting environment to allow customers to modify SIP messages and SDP content on a per trunk basis.

### **CUCM 8.5 SIP Trunks – Normalisation & Transparency**

#### SIP Trunk – Transparency



Transparency allows CUCM to pass headers, parameters, and SDP content from one SIP call leg to the other.

The Transparency feature is designed to improve the operation of and interoperability between 3rd Party SIP PBXs and Applications connected via CUCM/SME.

Transparent pass through is only applicable when the call through CUCM is from SIP Trunk to SIP Trunk.

• SIP Trunk  $\longleftrightarrow$  SIP Trunk calls

Transparency uses the same scripting environment as Normalisation to allow customers to pass SIP messages through CUCM. Transparency and Normalisation features can be combined.

Pre loaded CUCM - REFER Passthrough script

# **CUCM 8.5 SIP Trunking**

#### Lua Scripting for Normalisation and Transparency

Normalisation and Transparency scripts use Lua - a powerful, fast, embeddable scripting language to modify SIP messages and SDP body content on SIP Trunks. (For more info on Lua see <u>http://lua-users.org/wiki/LuaOrgGuide</u>)

Cisco has created a library of Lua based SIP Message APIs that allow specified information in the SIP message and SDP body to be retrieved, modified, replaced, removed, passed through, ignored, appended to, transformed and so on...

The underlying Lua language allows retrieved information to be stored as variables and operated on using a series of operations such as : If, elseif, while, do, <, >, = etc

The scripting based approach naturally supports multiple variables and state specific contexts for making script decisions.

The combination of Cisco's SIP Message Library APIs and the functionality underlying the Lua language creates a very powerful scripting environment that allows almost any SIP message and/or its SDP body content to be modified.

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# **CUCM 8.5 SIP Trunking**

#### Lua Scripting for Normalisation and Transparency

Lua scripts use "callback functions" to request message types of interest e.g.

inbound\_INVITE()
inbound\_3xx\_INVITE()

outbound\_INVITE() outbound\_180\_INVITE() inbound\_UPDATE()
outbound\_SUBSCRIBE()

The Lua script then uses "APIs" defined in the Cisco SIP Message library to access and manipulate message parameters e.g.

getHeader(header-name) - returns header-value or "" addHeaderValueParameter(header-name, parameter name, [parameter-value]) getUri(header-name) – retrieves the uri from the specified header block() – blocks the specified SIP message applyNumberMask(header-name, mask) – retrieves header & applies number mask getSdp() – returns the SDP content sdp:getLine(start of line, line contains) returns line in sdp that starts with "start of line" and also has string "line contains"

sdp:modifyLine(start of line, line contains, new-line) finds the line in sdp that starts with "start of line", the line matching "line contains" is replaced with the "new line" parameter

### **CUCM 8.5 SIP Trunking – Lua Script Example**

Scripting Guide : http://www.cisco.com/en/US/docs/voice\_ip\_comm/cucm/sip\_tn/8\_5\_1/sip\_t\_n.html

- SIP Message API getRequestLine
- getRequestLine() returns the : method, request-uri, and version
- This API returns three values:
- The method name
- The request-uri, and
- The protocol version
- Script Example :
- M = {}
- function M.outbound\_INVITE(message)
- Iocal method, ruri, ver = message:getRequestLine()
- end
- return M
- Outbound Message
- INVITE sip:1234@10.10.10.1 SIP/2.0
- Function Output/Result
- method == "INVITE"
- ruri == "sip:1234@10.10.10.1"
- version == "SIP/2.0"

- Initialises the set of call back functions to an empty value

- Callback Function executed when outbound INVITE is sent from CUCM

- Gets method, Request-uri & version & stores values

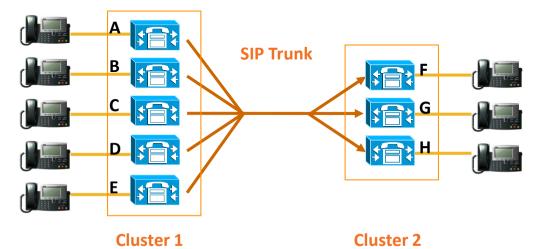


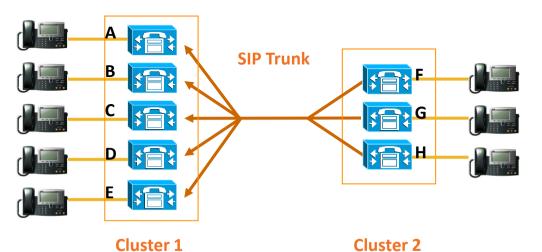
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- CUCM and CUBE Functionality for IP PSTN Deployments
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- Overview of CUCM SIP Trunking Features
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- Gateway Integration
- Cisco Unified Border Element (CUBE)



Using standard Call Manager Groups, Run on all Active Unified CM Nodes and multiple destination IP addresses





Unified CM SIP Trunks will only accept inbound calls from a device with an IP address that has been defined as a destination IP address on the Trunk

#### **Cluster 1 – SIP Trunk Configuration**

The SIP Trunk has an active SIP daemon on Servers A, B, C, D and E

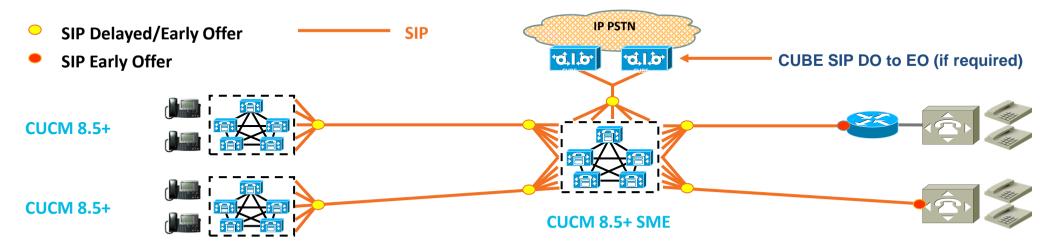
Servers F, G and H are defined as Trunk destinations BRKUCC-2073 © 2013 Cisco and/or its affilia

#### **Cluster 2 – SIP Trunk Configuration**

Servers F, G and H in SIP Trunk's Call Manager Group

```
Servers A, B, C, D and E are defined as
Trunk destinations
```

Multi-Cluster Designs – with CUCM 8.5+ Leaf Clusters



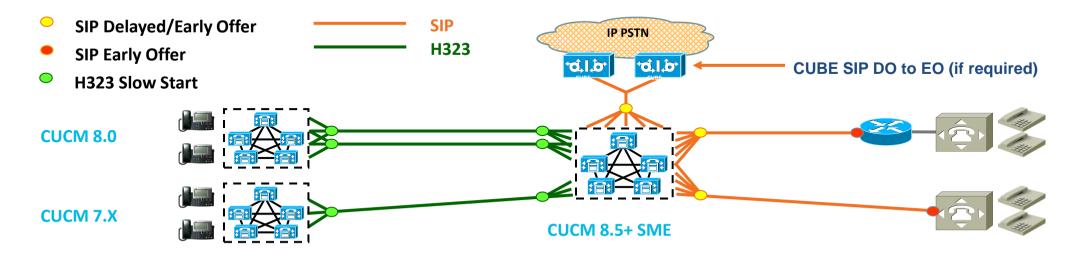
SIP ICT Trunks - Voice, Video and Encryption supported

OPTIONS Ping, SIP Delayed Offer/Early Offer (insert MTP if Needed), Run on All Nodes, Multiple Destination Addresses, QSIG over SIP (For Call Back & Path Replacement)

SIP IP PSTN Trunks – Typically Voice only – Early Offer usually required by Service Provider OPTIONS Ping, SIP Delayed Offer/Early Offer (insert MTP if Needed), If required - CUBE can provide SIP DO to EO, Run on All Nodes, Multiple Destination Addresses. (EO should be sent by the SP)

SIP to 3rd Party UC Systems – Typically Voice – Video & Encryption also supported OPTIONS Ping, SIP Delayed Offer/Early Offer (insert MTP if Needed), Run on All Nodes, If required -QSIG over SIP, If end device is capable it should send Early Offer.

Multi-Cluster Designs – with Pre 8.5 CUCM Leaf Clusters

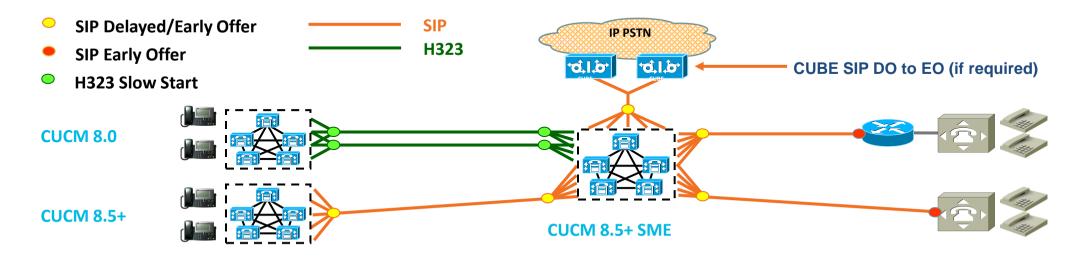


**Pre 8.5 Clusters - H323 ICT Trunks** - Voice, Video and Encryption supported H323 Slow Start, Call Manager Groups, 3 Destination Addresses per Trunk, QSIG over H323.

SIP IP PSTN Trunks – Typically Voice only – Early Offer usually required by SP OPTIONS Ping, SIP Delayed Offer/Early Offer (insert MTP if Needed), If required - CUBE can provide SIP DO to EO, Run on All Nodes, Multiple Destination Addresses. (EO should be sent by the SP)

SIP to 3rd Party UC Systems – Typically Voice – Video & Encryption also supported OPTIONS Ping, SIP Delayed Offer/Early Offer (insert MTP if Needed), Run on All Nodes, If required – QSIG over SIP, If end device is capable it should send Early Offer.

Multi-Cluster Designs – Mixed Leaf Cluster CUCM Versions

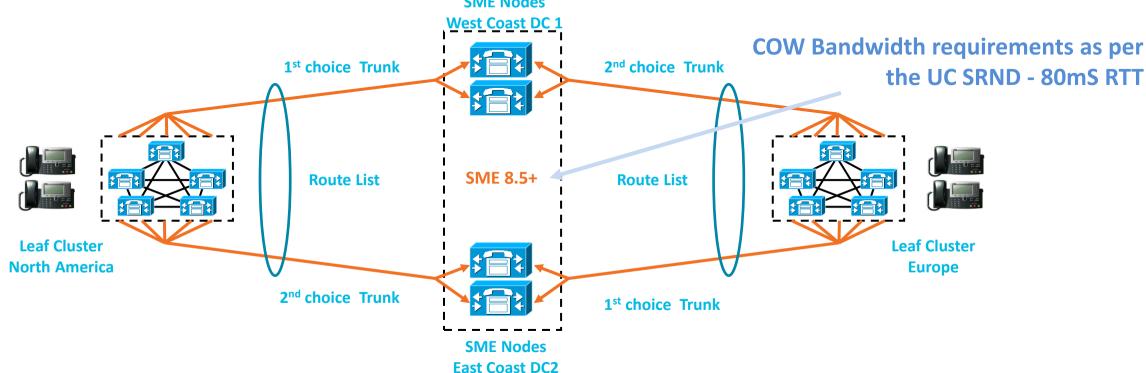


Pre 8.5 Leaf Clusters – H323 ICT Trunks – Voice, Video and Encryption supported H323 Slow Start Trunks, Call Manager Groups, 3 Destination Addresses per Trunk, Route Lists & Route Groups (with considerations for active Route List node) QSIG over H323.

**8.5+ Leaf Clusters – SIP ICT Trunks** – Voice, Video and Encryption supported SIP Delayed Offer, OPTIONS Ping, Run on All Nodes, Multiple Destination Addresses, QSIG over SIP.

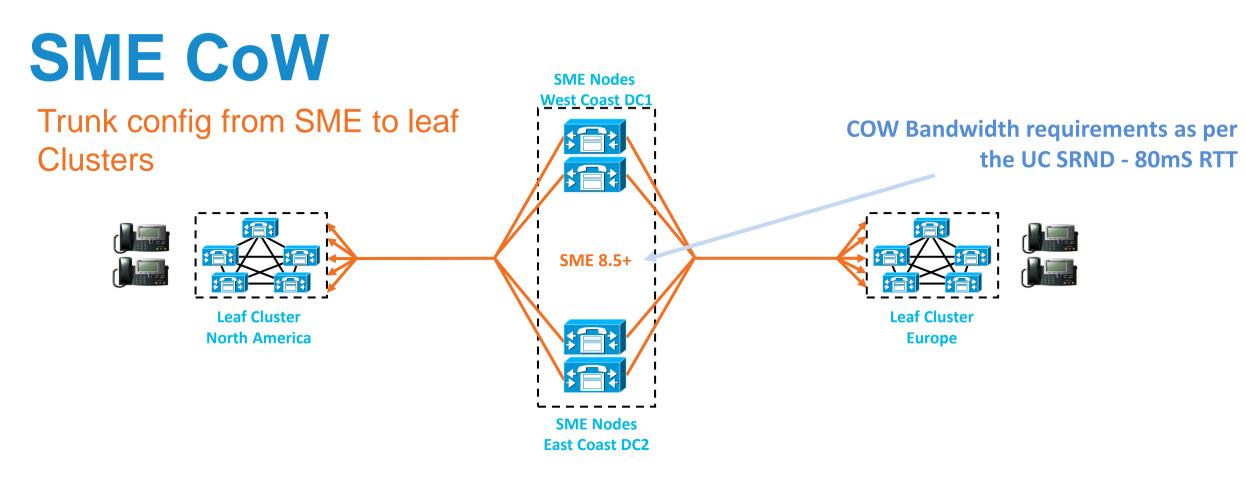
SIP IP PSTN Trunks – Typically Voice only – Early Offer usually required by SP OPTIONS Ping, SIP Delayed Offer, If required - CUBE can provide SIP DO to EO, Run on All Nodes, Multiple Destination Addresses. (EO should be sent by the SP)

## SME Clustering Over the WAN (CoW) Trunk config from Leaf Cluster to SME



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One Leaf cluster SIP Trunk to each pair of SME nodes in each regional data centre Each Leaf Cluster SIP Trunk uses "Run on all Unified CM nodes" Leaf Cluster SIP Trunk 1 - Uses multiple destination addresses pointing to each SME node DC 1 Leaf Cluster SIP Trunk 2 - Uses multiple destination addresses pointing to each SME node DC 2 Leaf Cluster Trunks placed into Route Lists and Route Groups for redundancy



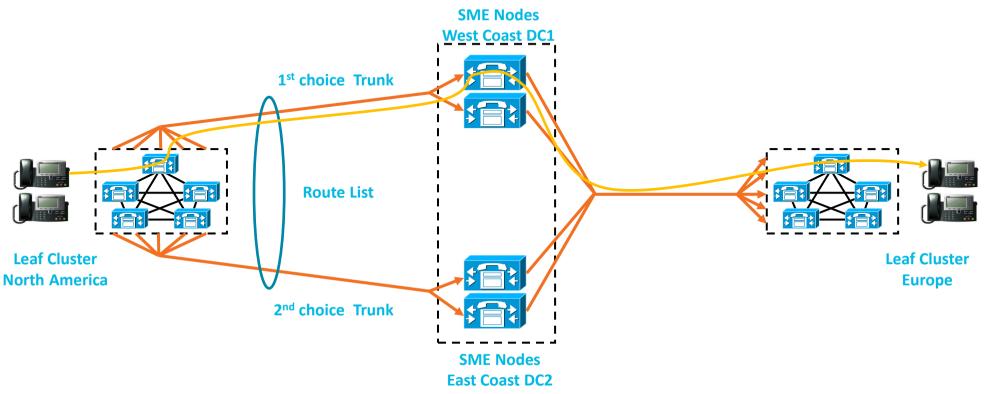
One SIP Trunk from SME to each Leaf cluster

Each SME SIP Trunk uses "Run on all Unified CM nodes"

Each SME SIP Trunk uses multiple destination addresses pointing to every call processing node in the destination leaf cluster



## SME CoW Cluster – Call Routing – Route Local



#### **Leaf Clusters**

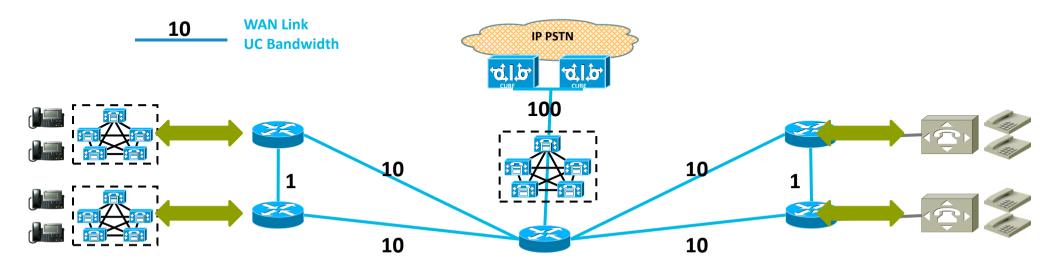
Multiple Trunks in Route Groups provide ordered selection of SME nodes. Route List Call Distribution – priority order – nearest data centre 1<sup>st</sup>, second nearest data centre 2<sup>nd</sup> etc SME cluster

Trunks with "Run on all Nodes" enabled pointing to all nodes in each leaf cluster Route local operates in the SME cluster – No inter node – intra cluster call routing

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Partially Meshed Intercluster WAN – Call Admission Control



#### **For CUCM Leaf Clusters**

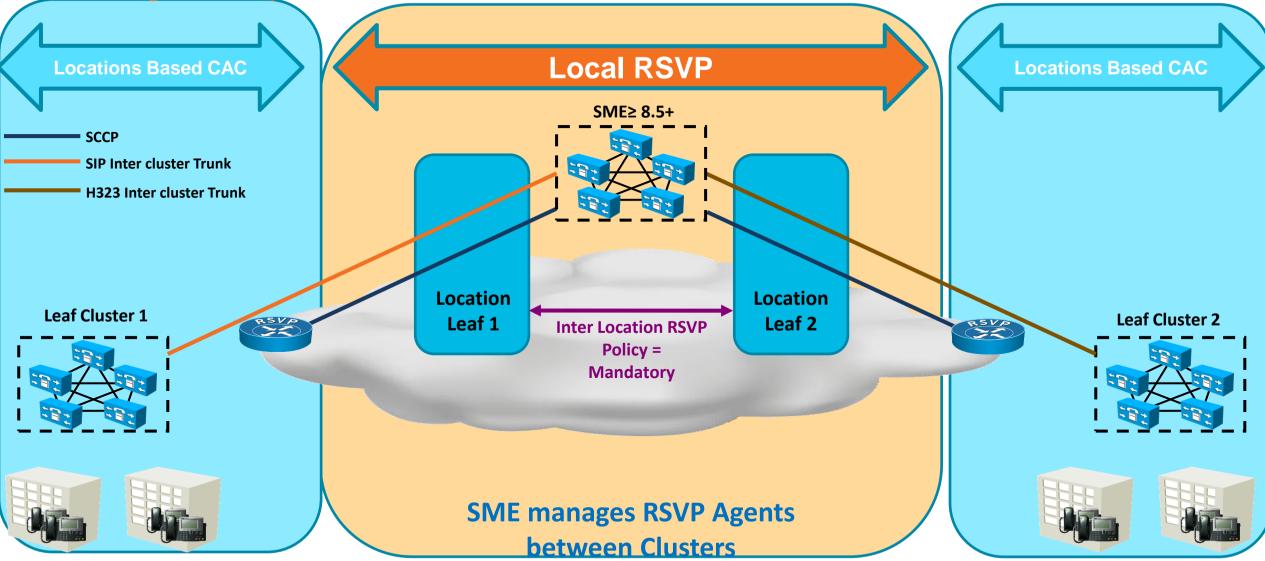
Using Locations based Call Admission Control.... What bandwidth value should be used for calls over SIP inter cluster Trunks into the WAN ?

#### **For Voice Gateways**

Using Call Counting based Call Admission Control.... What value should be used for calls over SIP Trunks into the WAN ?



# SIP Trunk Design Considerations Addressing Partially Meshed Inter Cluster WAN Issues with RSVP



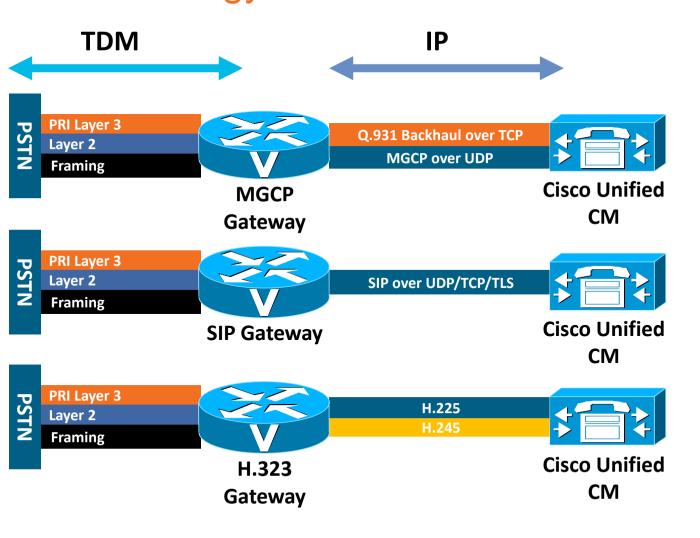
Using Local RSVP in the SME cluster has advantages where partially meshed WAN circuits are used, or where sites are dual homed to the WAN. RSVP does not need to be implemented in the leaf clusters

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### Unified CM SIP Trunk — Gateway Integration Technology Basics



#### **Types of Gateways**

– MGCP, H.323, and SIP

#### **Gateway Deployment**

- Central site
- Distributed at branch locations

#### **Gateway Selection**

- Route Patterns point to Gateways
- Route Patterns route calls to Gateways
   via Route Lists and Route Groups



### **IOS Gateway Trunks**

#### SIP Trunks, H.323 Gateways, MGCP Gateways – Feature Comparison

	H.323	SIP	MGCP
Centralised Provisioning			
QSIG Tunnelling			
Centralised CDR (DS0 Granularity in Unified CM CDR)			
MLPP (Preemption)			
Hook-flash Transfer with Unified CM			
ISDN Overlap Sending			
Accept Audio Codec Preferences in Received Offer			
CUCM 8.5 "Run On All Nodes" feature	3 Active Nodes in a CMG		1 Active Node in a GMG
CUCM 8.5 "Up to 16 destination addresses" feature			
Mobility Manager VXML-Based Voice Profile Mgmt			
OPTIONS Ping			
TCL/VXML Apps (e.g. for CVP Integration)			
Voice & Data Integrated Access			
Fractional PRI			
TDM Variations: A-DID, E&M, PRI NFAS, CAMA, T1 FGD			
ISDN Video Switching on GW			
IPv6, Dual Stack, ANAT			

Legend:

Yes

Limited support

No

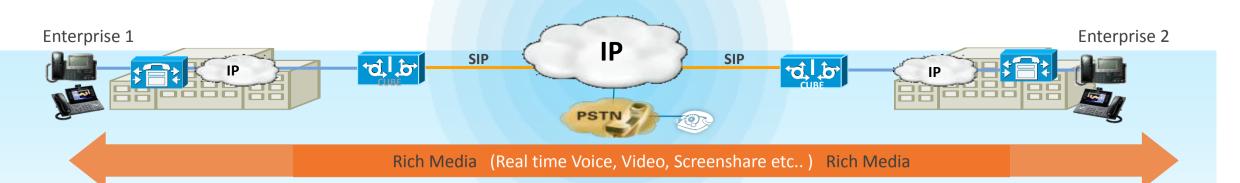
### Agenda

- CUCM and CUBE Functionality for IP PSTN Deployments
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- New CUCM SIP Trunking Features
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### **Cisco Unified Border Element**

#### **Feature Summary**



SESSION CONTROL

Call Admissions Control Ensuring QoS Statistics and Billing Redundancy/ Scalability SECURITY Encryption Authentication Registration SIP Protection Firewall Placement Toll Fraud



SIP - SIP H.323 - SIP SIP Normalisation DTMF Interworking Transcoding Codec Filtering Fault Isolation Topology Hiding Network Borders L5/L7 Protocol Demarcation

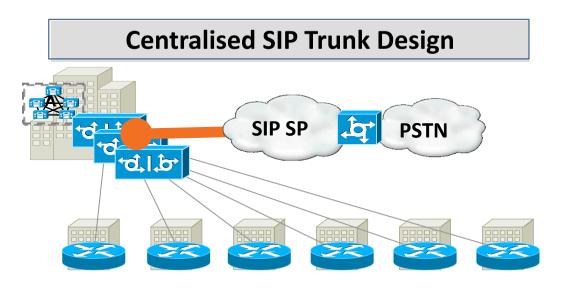
DEMARCATION

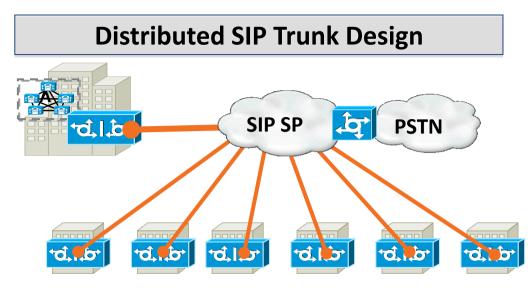
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### **SIP Trunk Designs & Capacity Requirements**

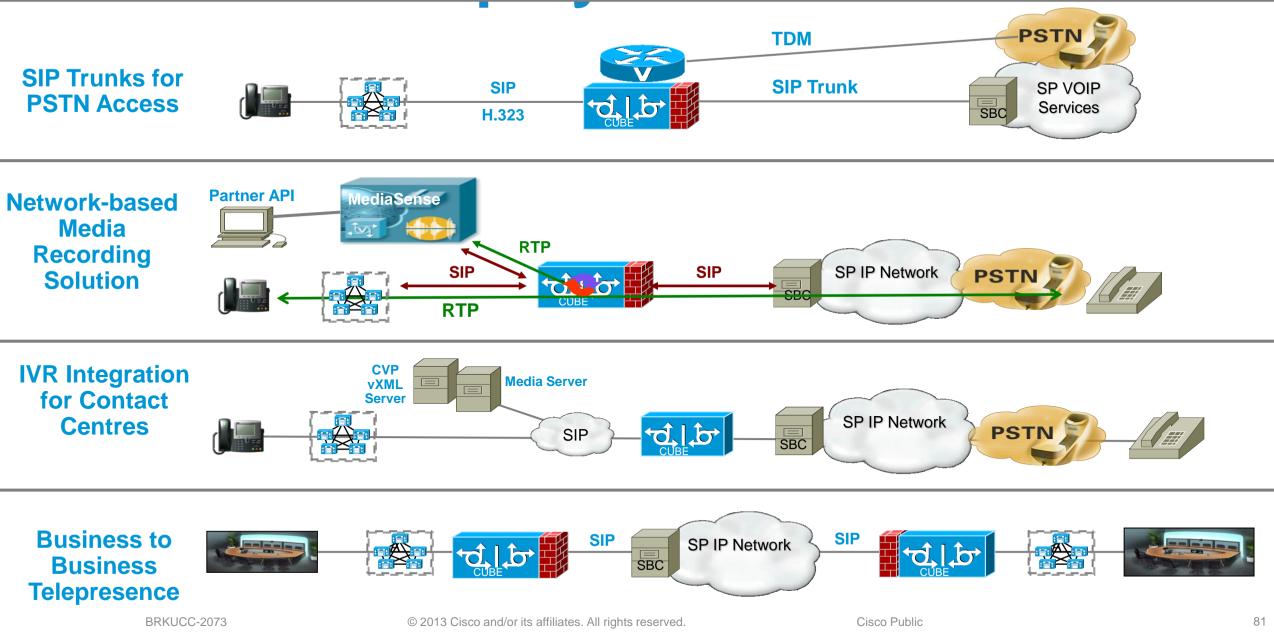




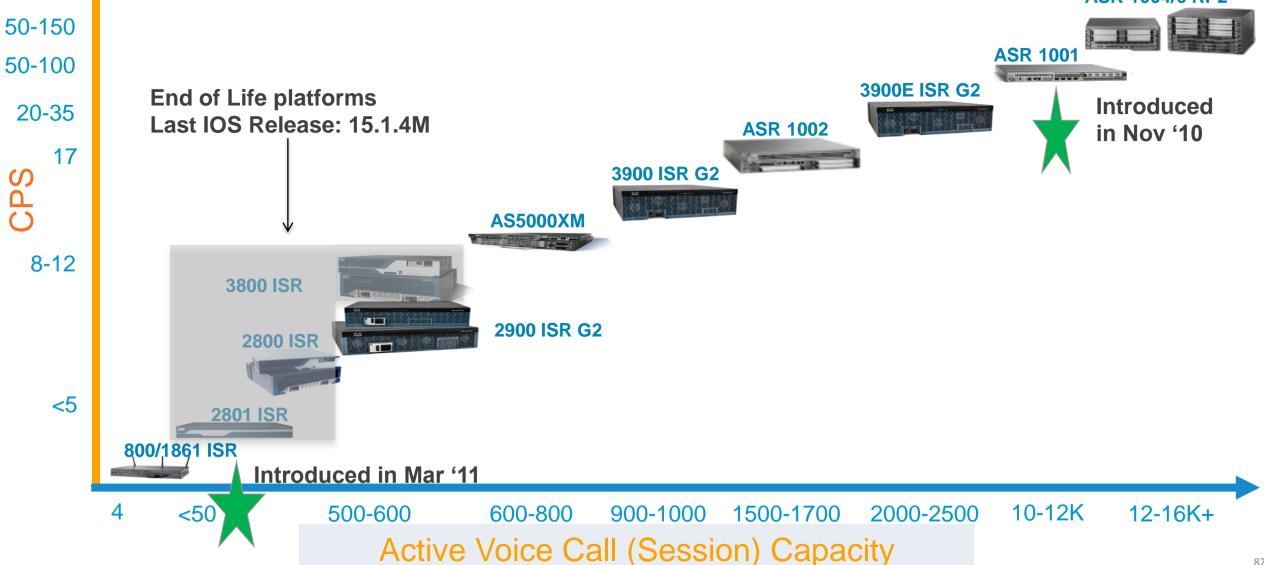
- Centralised: Calls from remote offices traverse the WAN and aggregate onto a large-scale SIP trunk at a central site
- Contact Centre
- Large session counts are typical – 400 to 10000+
  - A redundant design is critical
- Distributed: Calls from remote offices have individual SIP trunks and calls go directly to the SP from each site
- Small session counts are typical
  - –4 to ~200
  - A redundant design is typically not required, but possible

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### **CUBE Deployment Scenarios**



#### **Cisco Unified Border Element (Enterprise Edition) Portfolio** ASR 1004/6 RP2



### **CUBE Sizing Recommendations Based on Concurrent SIP Sessions**

Enterprise Size	SIP Trunk Sessions	Redundancy Recommen-dation	Platform Recommendation	
Small	<100	None	Single 2901	
	100-200	None	Single 2911	
	200-500	Optional	Single 2951	
Medium	500-1000	Recommended	No redundancy: Single 3900 Local redundancy: Dual Box2Box 3900 Geo Redundancy: Dual 3900	
	1000-2500	Must-have	Local redundancy: Dual Box2Box 3900E Geo redundancy: Dual 3900E	
Large	2500-10000	Must-have	Inbox redundancy: Single ASR1001/6 Local redundancy: Dual Box2Box ASR1001 Geo redundancy: Dual ASR1001/6	
Very Large	10,000+	Must-have	Inbox redundancy: Single ASR1006 Local redundancy: Dual Box2Box ASR1004 Geo redundancy: Dual ASR1004/6	

# Cisco Unified Border Element Architecture

- Actively involved in the call treatment, signalling and media streams
  - SIP B2B User Agent
- Signalling is terminated, interpreted and reoriginated
  - Provides full inspection of signalling, and protection against malformed and malicious packets
- Media is handled in two different modes:
  - Media Flow-Through
  - Media Flow-Around
- Digital Signal Processors (DSPs) are required for transcoding (calls with dissimilar codecs)



#### Media Flow-Through

- Signalling and media terminated by the Cisco Unified Border Element
- Transcoding and complete IP address hiding require this model



**Media Flow-Around** 

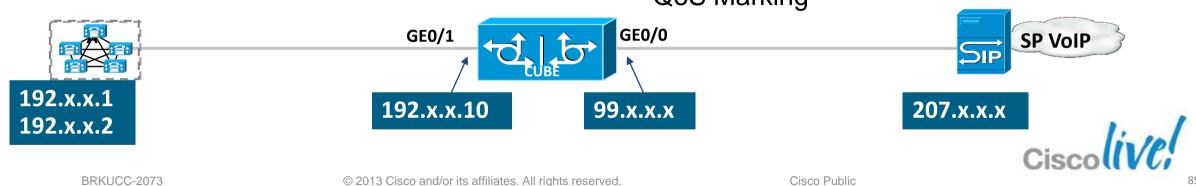
- Signalling and media terminated by the Cisco Unified Border Element
- Media bypasses the Cisco Unified Border Element

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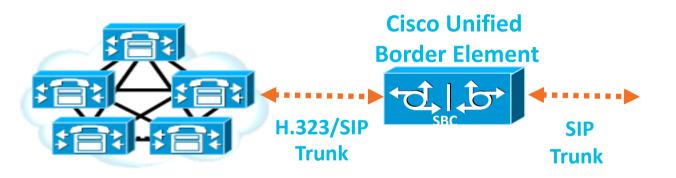
# **CUBE Configuration Areas**

- Generic router capabilities
  - Routing, IP connectivity, Interfaces, ACLs
  - DHCP, QoS, FW...
- Global CUBE capabilities
  - Enable CUBE
  - CAC and SIP capabilities
  - Transcoding, codec classes and preferences
- Security Configuration
  - Secure peer IP addresses
  - Call Spike monitoring

- SIP Configuration
- Message handling and interpretation
- SIP Normalisation (all calls)
- Fax (all calls)
- Failover timers
- Dial-peer Configuration
- Dial-plan; Digit Manipulation
- SIP Normalisation (per destination)
- DTMF settings
- Fax (per destination)
- QoS Marking



### Unified CM SIP Trunk – CUBE Integration CUBE Features for SIP Calls



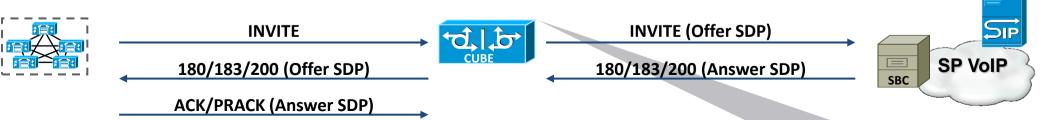
- H.323 to SIP Translation
- Delayed to Early Offer No MTP, Multiple Codecs
- Codec Filtering
- DTMF Relay
- Transcoding
- SIP Message Normalisation
- Connection Monitoring
- Call Spike Prevention
- Call Admission Control
- Address Hiding
- Dial Peer Hunt Groups

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### Unified CM SIP Trunk – CUBE Integration SIP Delayed Offer—Early Offer



SP SIP trunk Early Offer (EO) interconnect for enterprise apps that support only Delay Offer (DO)

Flow-through required for DE-EO supplementary services

voice class codec 1 codec preference 1 g711ulaw codec preference 2 ... dial-peer voice 4 voip destination-pattern 321.... voice-class codec 1 voice-class sip early-offer forced session target ipv4:x.x.x.x

	Early	Delayed
Offer	SDP in INVITE	No SDP in INVITE
Answer	SDP in 180/183	SDP in 200

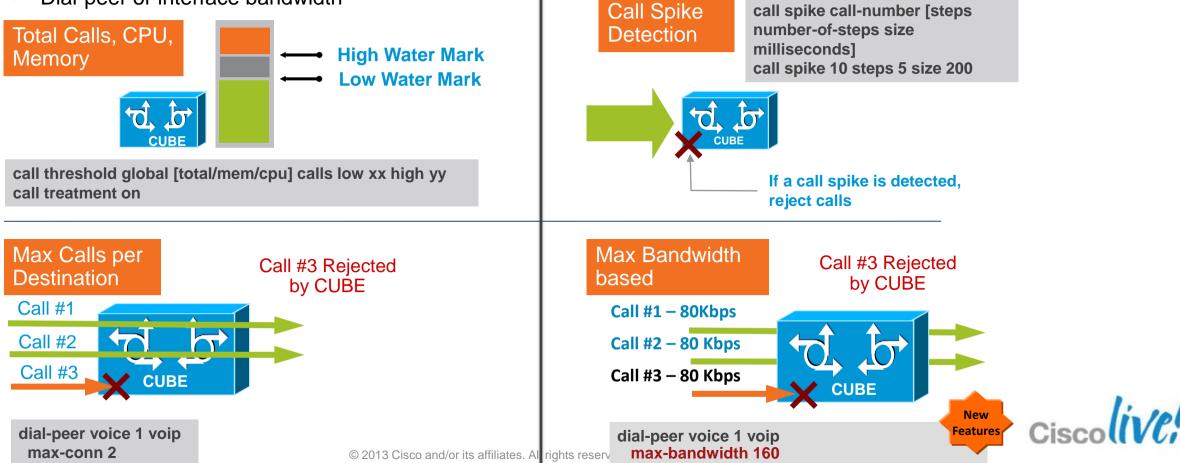
Global Configuration Also Supported: voice service voip sip early-offer forced

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### **Call Admission Control at the Edge...**

CUBE provides various CAC mechanisms to safeguard your network from SIP based attacks and to enforce policies based on:

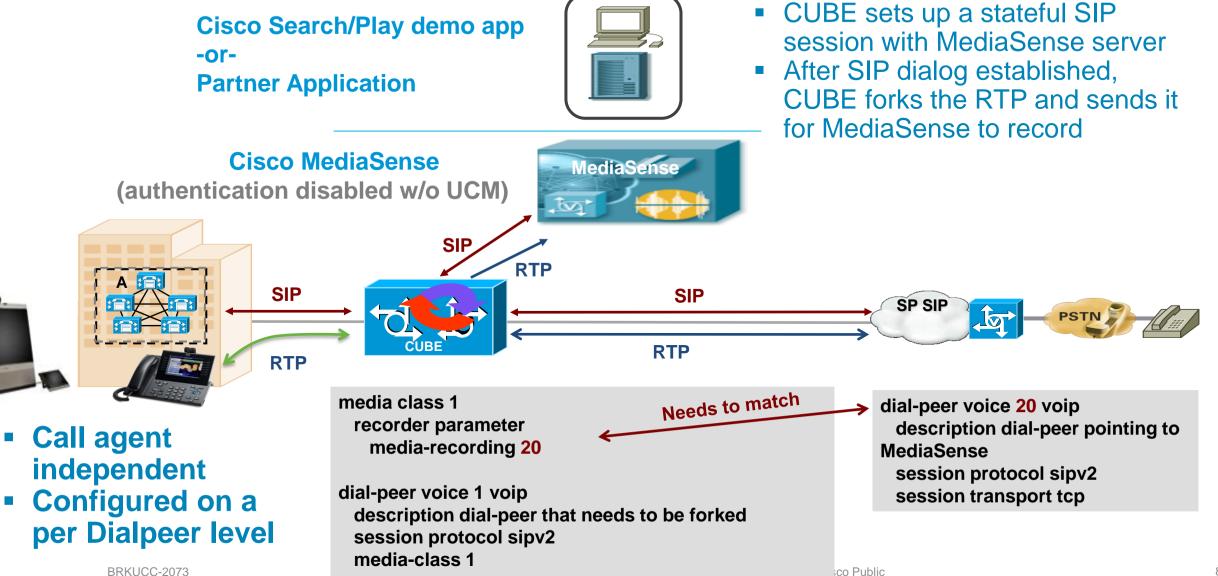
- Total calls
- CPU & Memory
- Call spike detection
- Maximum connections per destination
- Dial-peer or interface bandwidth



# Media (Audio & Video) Forking

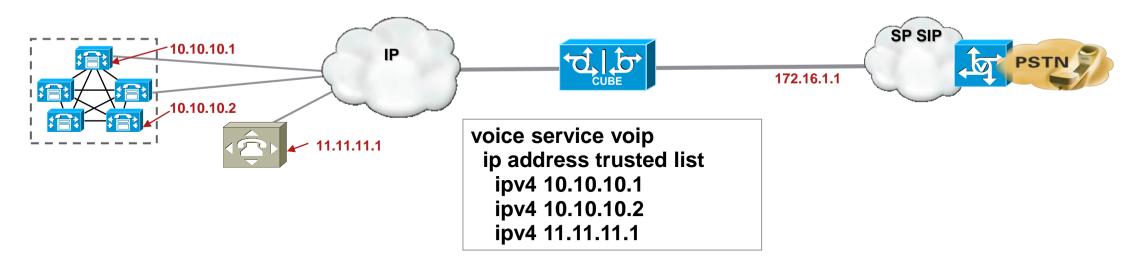
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## **Toll Fraud Mitigation – Trusted IP addresses**

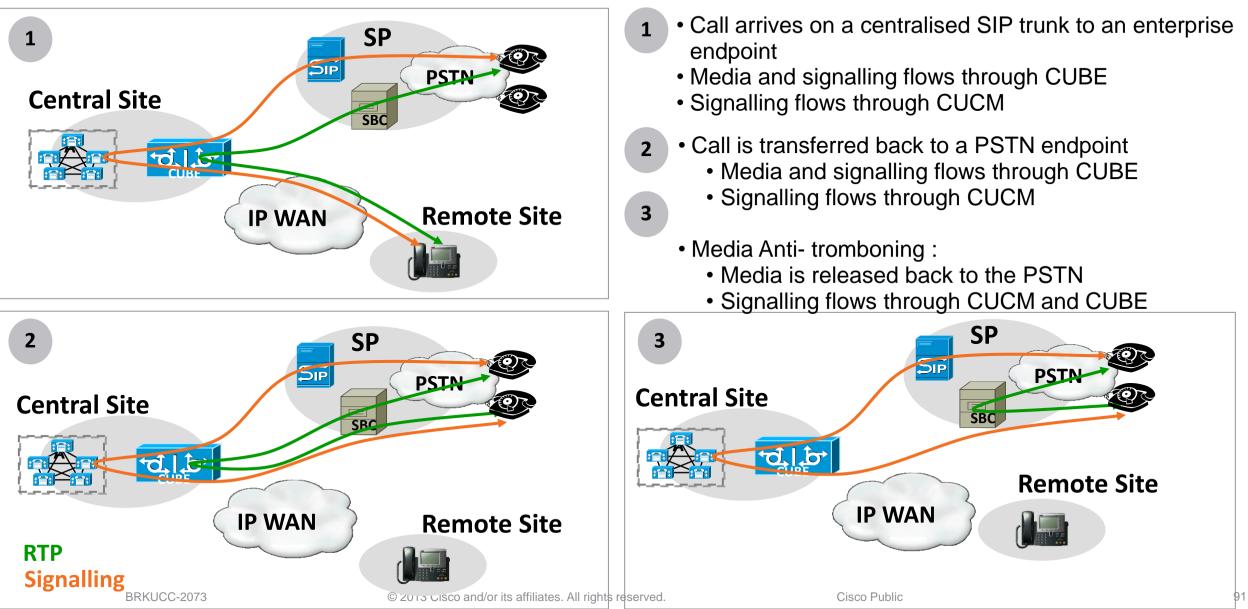
- Default operation in 15.1.2T has changed
- As of 15.1.2T, by default, only calls from "trusted" source IP addresses will be accepted – similar to CUCM operation
- If you want to restore pre-15.1.2T default operation, use "voice service voip > no ip address trusted authenticate". This is NOT RECOMMENDED.



**Toll Fraud Prevention – more info:** 

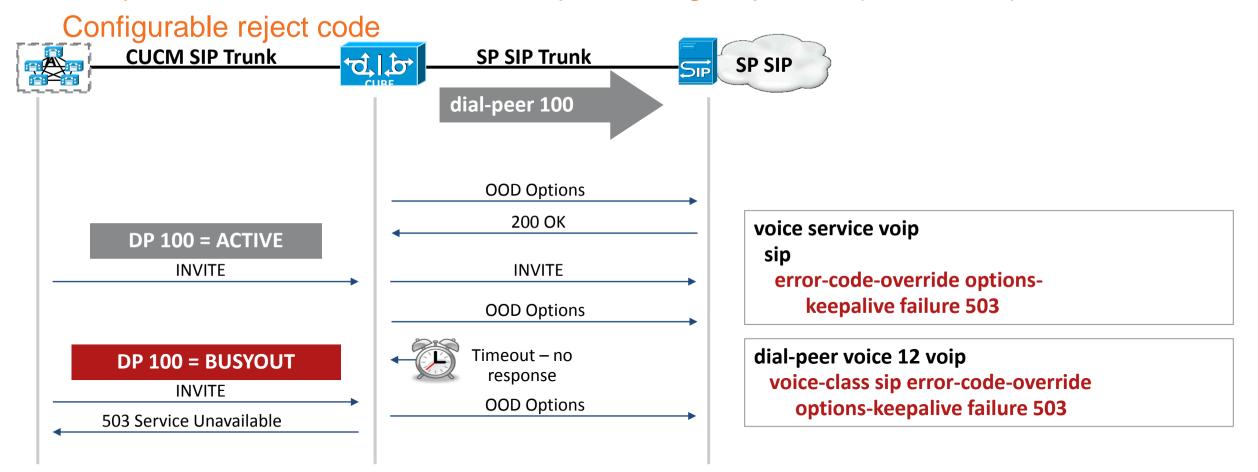
http://www.cisco.com/en/US/tech/tk652/tk90/technologies\_tech\_note09186a0080b3e123.shtml

# **CUBE – Media Anti-Tromboning**



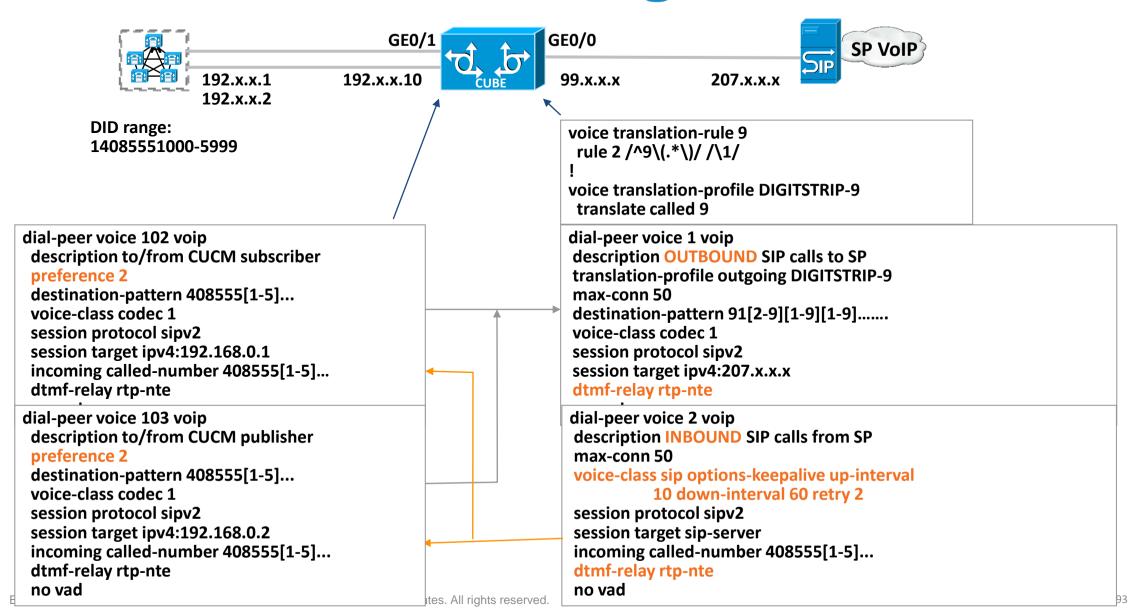
#### **CUBE – SIP Trunk Monitoring with SIP Out Of Dialog (OOD) Options Ping**

Dial-peer status based on SIP OOD Options Ping responses (or timeouts)





### **CUBE Dial-Peer Configuration**



# **Cisco Unified Border Element**

#### Leverage all the advantages Cisco has to offer

#### MIGRATE WITH EXISTING EQUIPMENT

- Network devices are multipurpose
- Equipment inventory is simplified
- Leverage existing training
- Migration to SIP is phased

#### END TO END SUPPORT

- Safe, Trusted, Reliable
- Familiar interfaces and management
- Portfolio breadth

CUBE ADVANTAGE

#### INTEROPERABILITY

- Tested with PBX's
- Validated with Service Providers
- Standards Based

#### STATE OF THE ART TECHNOLOGY

- Largest R&D spending
- Revolutionary Platforms
- Broadest depth of protocols: SIP plus more



# **Unified CM SIP Trunk**

#### **Key Takeaways**

- SIP is gaining popularity and SIP implementation in Cisco Unified Communications product portfolio is expanding rapidly
- A single protocol to inter-work all devices provides seamless integration and a richer user experience
- SIP Trunk on the Cisco Unified Communications Manager is the key to make this integration happen. It is not just for PSTN access
- Understanding the capabilities and working of this SIP Trunk is essential to building and deploying a Cisco Unified Communications network

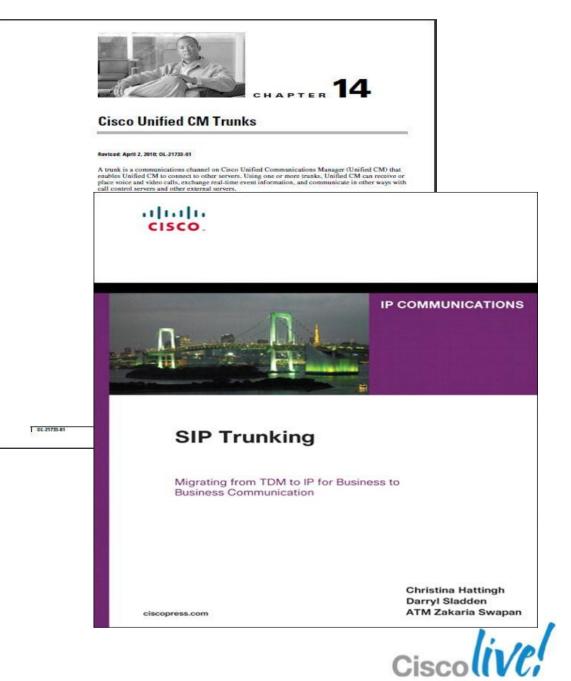


#### Unified CM SIP Trunk Recommended Reading

 Cisco Unified Communications Solution Reference Network Design (SRND) for Cisco Unified Communications Manager Release 8.x, available online at:

#### www.cisco.com/go/designzone

 SIP Trunking: Migrating from TDM to IP for Business to Business Communications by Hattingh, Sladden, and Swapan (ISBN: 1-58705-944-4)





# Q & A



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